



Grade Level: 10-12

Content: Statistics

Year: 2022-2023

**Course Description/Rationale**

This one semester course provides an introduction to the study of likely events and the analysis, interpretation, and presentation of quantitative data. Course topics include basic probability and statistics; discrete probability theory, odds and probabilities, probability trees, populations and samples, frequency tables, measures of central tendency, normal distribution and measures of variability, and presentation of data (including graphs). **A graphing calculator is recommended for this class. A TI-84 will be sufficient for this and future math classes.** (1 HS credit)

Name of Unit	Time Frame	Essential Learning Target	Standard(s)
Descriptive Statistics	5 weeks	<ul style="list-style-type: none"> <li>• Display statistics visually and obtain information from those displays.</li> <li>• Calculate the mean and standard deviations from data sets.</li> <li>• Calculate z-scores</li> </ul>	<p>Interpreting Categorical &amp; Quantitative Data</p> <p>S-ID Summarize, represent, and interpret data on a single count or measurement variable</p> <p>1. Represent data with plots on the real number line (dot plots, histograms, and box plots).(S-ID.1.)</p> <p>2. Use statistics appropriate to the shape of the data distribution to compare center (median, mean) and spread (interquartile range, standard deviation) of two or more different data sets.(S-ID.2.)</p> <p>3. Interpret differences in shape, center, and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).(S-ID.3.)</p> <p>4. Use the mean and standard deviation of a data set to fit it to a normal distribution and to estimate population percentages. Recognize that there are data sets for which such a procedure is not appropriate. Use calculators, spreadsheets and tables to estimate areas under the normal curve.(S-ID.4.)</p>

			<p>S-ID Summarize, represent, and interpret data on two categorical and quantitative variables</p> <p>5. Summarize categorical data for two categories in two-way frequency tables. Interpret relative frequencies in the context of the data (including joint, marginal and conditional relative frequencies). Recognize possible associations and trends in the data.(S-ID.5.)</p> <p>6. Represent data on two quantitative variables on a scatter plot and describe how the variables are related.</p>
Probability	3 weeks	<ul style="list-style-type: none"> <li>• Use the Fundamental Theorem of Counting</li> <li>• Calculate basic probabilities</li> <li>• Calculate combinations and permutations</li> </ul>	<p>Conditional Probability &amp; the Rules of Probability</p> <p>S-CP Understand independence and conditional probability and use them to interpret data</p> <p>1. Describe events as subsets of a sample space (the set of outcomes) using characteristics (or categories) of the outcomes, or as unions, intersections, or complements of other events (“or,” “and,” “not”).(S-CP.1.)</p> <p>2. Understand that two events A and B are independent if the probability of A and B occurring together is the product of their probabilities, and use this characterization to determine if they are independent.(S-CP.2.)</p> <p>3. Understand the conditional probability of A given B as <math>P(A \text{ and } B)/P(B)</math>, and interpret independence of A and B as saying that the conditional probability of A given B is the same as the probability of A, and the conditional probability of B given A is the same as the probability of B.(S-CP.3.)</p> <p>4. Construct and interpret two-way frequency tables of data when two categories are associated with each object being classified. Use the</p>

			<p>two-way table as a sample space to decide if events are independent and to approximate conditional probabilities.(S-CP.4.)</p> <p>5. Recognize and explain the concepts of conditional probability and independence in everyday language and everyday situations.(S-CP.5.)</p> <p>S-CP Use the rules of probability to compute probabilities of compound events in a uniform probability model</p> <p>6. Find the conditional probability of A given B as the fraction of B's outcomes that also belong to A and interpret the answer in terms of the model. Apply the Addition Rule, <math>P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)</math>, and interpret the answer in terms of the model.(S-CP.6.)</p> <p>7. Apply the Addition Rule, <math>P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)</math>, and interpret the answer in terms of the model.(S-CP.7.)</p> <p>8. (+) Apply the general Multiplication Rule in a uniform probability model, <math>P(A \text{ and } B) = P(A)P(B A) = P(B)P(A B)</math>, and interpret the answer in terms of the model.(S-CP.8.)</p> <p>9. (+) Use permutations and combinations to compute probabilities of compound events and solve problems.(S-CP.9.)</p>
<p>Discrete Probability Distributions</p>	<p>3 weeks</p>	<ul style="list-style-type: none"> <li>● Construct a discrete probability distribution</li> <li>● Calculate the mean and standard deviation of a discrete random variable</li> <li>● Find the probability of a distribution</li> </ul>	<p>Using Probability to Make Decisions</p> <p>S-MD Calculate expected values and use them to solve problems</p> <p>1. (+) Define a random variable for a quantity of interest by assigning a numerical value to each event in a sample space; graph the corresponding probability distribution using the same graphical displays as for data distributions.(S-MD.1.)</p>

			<p>2. (+) Calculate the expected value of a random variable; interpret it as the mean of the probability distribution.(S-MD.2.)</p> <p>3. (+) Develop a probability distribution for a random variable defined for a sample space in which theoretical probabilities can be calculated; find the expected value.(S-MD.3.)</p> <p>4. (+) Develop a probability distribution for a random variable defined for a sample space in which probabilities are assigned empirically; find the expected value.(S-MD.4.)</p> <p>S-MD Use probability to evaluate outcomes of decisions</p> <p>5. (+)Weigh the possible outcomes of a decision by assigning probabilities to payoff values and finding expected values.</p> <p>5a. Find the expected payoff for a game of chance.(S-MD.5.)</p> <p>6. (+)Use probabilities to make fair decisions.(S-MD.6.)</p> <p>7.(+) Analyze decisions and strategies using probability concepts. (S-MD.7.)</p>
<p>Normal Probability Distributions</p>	<p>3 weeks</p>	<ul style="list-style-type: none"> <li>● Find probabilities of normally distributed variables</li> <li>● Find a z-score given the area under a curve.</li> <li>● Apply the Central Limit Theorem</li> </ul>	<p>Interpreting Categorical &amp; Quantitative Data</p> <p>S-ID Summarize, represent, and interpret data on a single count or measurement variable</p> <p>4. Use the mean and standard deviation of a data set to fit it to a normal distribution and to estimate population percentages. Recognize that there are data sets for which such a procedure is not appropriate. Use calculators, spreadsheets and tables to estimate areas under the normal curve.(S-ID.4.)</p>

			<p>Making Inferences &amp; Justifying Conclusions</p> <p>S-IC Understand and evaluate random processes underlying statistical experiments</p> <p>1. Understand that statistics is a process for making inferences about population parameters based on a random sample from that population.(S-IC.1.)</p>
Confidence Intervals	2 weeks	<ul style="list-style-type: none"> <li>Construct confidence intervals</li> </ul>	<p>Understand and evaluate random processes underlying statistical experiments (S-IC.A)</p> <p>1. Understand statistics as a process for making inferences about population parameters based on a random sample from that population. (S-IC.A.1)</p> <p>4. Use data from a sample survey to estimate a population mean or proportion; develop a margin of error through the use of simulation models for random sampling. (S-IC.B.4)</p>