



WINTER BREAK COUNTDOWN



HOUR OF CODE



The Hour of Code is December 5th-9th.

Code.org (can create a class and assign lessons and assignments to them)

- -Minecraft EDU on all dynabooks
- -CodeHS-beginner to advanced level-start own course, videos & how to code



BLOCKSI

Management system to see student screens in real time. Can push assignments out to devices, can block items/sites, lock them into a certain application, & lots of filtering. Parents can also login with student account and block certain things at home. Interested in a 30 day free trial, talk to school site principal.



DISCOVERY ED

Discovery Education has pre-made lessons ready for you to use.

K-2 ACTIVITIES







READ ALOUD BOOKS, CLOSE CAPTIONING, SPEEDS, LANGUAGES, AND LESSONS



GET IT!

Are you a 3-6th grade Gen Ed classroom teacher seeking new ways to amp up your small group instruction with the integration of technology?

2 cohorts will be available to choose from on a first to sign up basis.

See the flyer on the next page for more details. Limited spots are available.

THE JUICE PODCAST

The Educational Technology
Department has created a new podcast,
The Juice: A Burst of Knowledge. Listen
to the latest episode and sign up for a
paid followup workshop as new episodes
are released

CLICK IMAGE FOR LATEST EPISODE

WORKSHOP SIGN UP LINK



SECONDARY NEWS

Deadlines for college applications and FAFSA are rapidly coming up for our graduating Seniors. Cash for College workshops are being offered at our high schools to help students in the application process. We wish all our students good luck on their finals!



SOS STRATEGY OF THE MONTH

A = Adjective: List a word or two that describes something you saw or learned.

E = Emotion: Describe how a particular part of the video made you feel.

I = Interesting: Write something you found interesting about the content/topic

O = Oh!: Describe something that cause you to say "Oh!" U = Um?: Write a question you have, or what you want to learn more about.

EDUPROTOCOL OF THE MONTH



#Teach More Work Less

Iron Chef

Iron Chef, modeled after the Iron Chef Cooking shows, is a student-centered, gamified jigsaw (with accountability) that is used to cover content and connect to standards. Students read, synthesize and create, and present to their peers.

