ENGINEERING CLUB Learn by Doing



WHAT WE DO FOR OUR KIDS IT WILL SHAPE THEIR FUTURE!

TIME&PLACE:

MONDAYS/WEDNESDAYS 5 - 7 PM SATURDAYS/SUNDAYS 3 - 5 PM THE INNOVATION LAB @HAWTHORNE

> AGE GROUP: FROM 5 TO 13

CONTACT INFORMATION:



EXPERIENCES ARE A CRITICAL PART OF OUR CURRICULUM, WHICH SHOWS STUDENTS HOW THEORY COMBINES WITH APPLICATION AND PREPARES THEM TO USE THEIR KNOWLEDGE TO SOLVE THE WORLD'S CHALLENGES.



PEOPLE&BACKGROUND:

SARA HOJJAT

• Physics University of Tehran 2008 Undergraduate

• Product Design Designing Science Educational Toys Kobe Design University, Japan 2012 Master degree

• Product Design Increasing children's motivation in learning science with designing science workshops Kobe Design University, Japan 2016 Ph.D.

• Teaching in Osaka Elementary Schools 2013-2015

• Stay home with my newborn and helping my older son with his study "That was where great ideas and creations grew!" 2018

• Collaboration with the Department of Education. University of California Berekeley on writing a conference paper about learning through playing 2019

• Teaching Japanese 2020 - now

 Lecturer at MSU Denver, Department of Industrial Design, teaching Technology and Design 2021

- Engineering Club, After School at Hawthorne 2022
- Engineering Club, Summer Camp, Tehran, Iran 2022

ALIREZA ESLAMI

8th Grade in Laguna Middle School

He's the inspiration and a big artist and doer! He's making awesome stuffs like the Tree-house-lamp that 20 of them has been made afterwards. 10 in US and 10 in Iran by younger kids. He was one of the teachers in Engineering Club

teachers in Engineering Club summer camp, 2022. 5







A kitchen sink, planning, laser cutting, and sticking all the pieces



Tree-house-lamp, 3D imagination, engineering methods, happy result











- a) Simple circuits with lamp and fan The function of these curcuits as a moving bug or windmill
- b) Circuits with solar panels
 The function of it in reality
 by making a tiny house
 lighting up with solar power.
- 2. Mirrors and reflection
- 3. Engineering Methods for building 3D stuffs from reality
 - 4. Combining 3D making with the circuits
 - 5. Creative lamps and clocks
 - 6. Chemical Reactions like Epoxy Resin and applying it to make Jewelries



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Jewelries with resin& laser cutting

Creative lamps and clocks



Mirrors and reflection Let's win a maze game with reflction rules!

Targets/Purposes:



 Children's language of learning is "PLAYING"! Therefore, when we provide a space for them to learn in an environment with play and joy, what they learn because it is accompanied by pleasure, the effect will be deeper and more stable.

2. Creativity is a category that whoever cultivates it in himself will have his hands full in the future. The winner is the one who has creativity, has ideas. Therefore, there should be a space for children to build, destroy, and rebuild. Have an idea, move forward on their ideas, and turn it into a product and enjoy their product. Take another look at it and make it better.

In this class, children becomes HANDS-ON, and step by step increase their knowledge and ability to create works that have never existed before. They put their ideas into it and create something that they will be proud of and want to show to everyone.



