

# LINDEN HALL *Summer*



**Summer 2023  
Parent Guide**

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# WELCOME TO SUMMER AT LINDEN HALL 2023!

create play  
learn  
grow

Summer at Linden Hall offers enriching experiences through which “girls are valued and known.” In addition to adult camp staff, Linden Hall student counselors work closely with campers to act as role models and give participants a taste of the Linden Hall sisterhood. Through both day and overnight camp options, campers get to play, create, and learn in a safe and supportive environment.

This year, the GIRLS (Growth, Imagination, Recreation, and Learning in the Summer) Camp offers two themed weeks: *Wizarding School* and *Mysteries Week*. These immersive themes spark campers’ imaginations while engaging them in unique learning experiences. Whether making potions and competing for House points or collecting clues and practicing spy skills, campers are sure to have an experience they never forget.

## LOCATION

Our picturesque 49-acre campus is situated in the heart of Lancaster County, Pennsylvania, in the quaint town of Lititz. Listed as one of the nation’s Top-10 Distinctive Destinations by the National Trust for Historic Preservation and named the Coolest Small Town in America for 2012–2014, Lititz offers an eclectic mix of specialty shops, cafes, and restaurants. Lititz is also home to Wilbur Chocolate and Sturgis Pretzels, America’s first commercial pretzel bakery. Linden Hall is ideally located between the cultural centers of Baltimore, New York City, Philadelphia, and Washington D.C., as well as the smaller city of Lancaster.

## HISTORY OF LINDEN HALL

Founded in 1746, Linden Hall is the oldest continuously run girls’ boarding and day school in the United States. Throughout our 276-year history, the principles of the Moravian Church—especially that a girl should develop a love of knowledge in order to reach her fullest potential—have provided the foundation of a Linden Hall Education. This has evolved into a leading college preparatory school for girls in grades 6–12. Ours is a diverse and inclusive community that graduates independent thinkers and globally aware citizens.



# CONTACT INFORMATION

## MAIN OFFICE

(717) 626-8512

## HONEYCUTT RESIDENTIAL CELL-PHONE NUMBER (AFTER HOURS)

(717) 201-2655

**Meredith Renfro, *Summer Programs Director***

(717) 626-8512 x154

[merenfro@lindenhall.org](mailto:merenfro@lindenhall.org)

Please note that office numbers can only be reached during office hours, which may be shortened during the summer. For any after-hours needs, please call the Honeycutt cell phone. A camp residential staff member will direct messages to the appropriate party. Email is the best method to reach the Summer Programs Director.



# GIRLS CAMP

# AT A GLANCE

## DAY CAMP

**DATES:** July 10–14, July 17–21  
**AGES:** Grades 2–8  
**PRICE:** \$300 for one week  
 \$575 for two weeks  
**HOURS:** 9:00 am to 4:00 pm

## EXTENDED DAY CAMP

**DATES:** July 10–14, July 17–21  
**AGES:** Grades 2–8  
**PRICE:** Morning - \$100/week  
 Afternoon - \$100/week  
**HOURS:** Morning - 7:30 to 9:00 am  
 Afternoon - 4:00 to 5:30 pm

## OVERNIGHT CAMP

**DATES:** July 9–14, July 16–21  
**AGES:** Grades 3–8  
**PRICE:** \$600 for one week  
 \$1,175 for two weeks  
**HOURS:** Drop Off: 4:30 to 5:30 pm  
 Sunday, July 9 and  
 Sunday, July 16  
 Pick Up: 4:30 to 5:30 pm  
 Friday, July 14 and  
 Friday, July 21

## DAILY SCHEDULE

*(Includes both overnight and day programs)*

TIME	SCHEDULE
<b>EXTENDED DAY</b> 7:30–9:00	<b>Morning Session</b> <i>(optional; additional fee)</i>
8:00–8:45	Breakfast
8:30–8:50	Room Inspection
9:00–4:00	<b>DAY CAMP</b>
9:00–9:15	Assembly/Whole Group Activities
9:15–9:55	Activity 1
10:00–10:40	Activity 2
10:40–10:50	Break
10:50–11:30	Activity 3
11:35–12:15	Activity 4
12:15–12:45	Lunch
12:45–1:25	Activity 5
1:30–2:10	Activity 6
2:10–2:20	Break
2:20–3:00	Activity 7
3:05–3:45	Activity 8
3:45–4:00	Assembly/Whole Group Activities
<b>EXTENDED DAY</b> 4:00–5:30	<b>Afternoon Session</b> <i>(optional; additional fee)</i>
	<b>OVERNIGHT CAMP</b>
5:30–6:00	Dinner
6:00–6:30	Free Time
6:30–8:30	Evening Session
8:30–9:00	Free Time/Ready for Bed
9:00	In Room
9:30	Lights Out

# WEEK 1: MYSTERIES WEEK

**DAY CAMP: JULY 10–14**

**OVERNIGHT CAMP: JULY 9–14**

Calling all spies and sleuths! In this week-long camp adventure, campers put their investigative skills to the test. During the day camp, campers rotate through a variety of stations such as Spy School, Forensics, Mysteries from History, Create Your Own Mystery, and more. Campers participate in a wide variety of activities including puzzles, scavenger hunts, escape rooms, obstacle courses, and science experiments.

During the afternoon session, extended day campers and overnight campers complete more mystery-themed games and crafts. In the evening session, overnight campers participate in role-play mysteries and team building activities with a mystery twist.

Curious campers who enjoy reading a good mystery story, solving puzzles, or learning about science and history are sure to have a blast during this week full of mysteries



# WEEK 2: WIZARDING SCHOOL

**DAY CAMP: JULY 17–21**

**OVERNIGHT CAMP: JULY 16–21**

Inspired by the Wizarding World of J.K. Rowling and the *Harry Potter* series, for one week Linden Hall will be transformed into an American Wizarding School. Campers are sorted into one of the four Houses named for the first four Heads of School at Linden Hall. Campers have time to bond with their housemates and compete together to earn House points. Campers also take classes such as Potion Making, Nature Studies, Spells & Incantations, the Study of Mythical Creatures, and more. For these classes, campers are divided into age groups, and the content of their studies may vary by age. Additionally, campers try out clubs, such as Wand Dueling and the Care of Magical Pets. Year 2 campers may repeat some activities from last year, but there are also plenty of new and exciting activities for everyone.

For an even more immersive experience, the wizarding theme is continued in the overnight camp. Joined by extended day campers in the afternoon session, campers play spellbinding games and create magical crafts. They also have the opportunity to go into town one afternoon, similar to visiting Hogsmeade. In the evening session, overnight campers go on “after hours” quests in which the campers are given daily tasks that build into a week-long adventure based on those of Harry, Ron, and Hermione.

While no prior knowledge is necessary, campers who have some familiarity with J.K. Rowling’s *Harry Potter*, either through the books or movies, will have a greater appreciation for this camp theme.



# GIRLS CAMP DETAILS

## ARRIVAL AND DEPARTURE

### DAY CAMP

Campers should arrive 8:45-9:00 am each day and be picked up at 4:00-4:15 pm. Morning care is available for an extra fee from 7:30-9:00 am and after care is available 4:00-5:30 pm for campers who need earlier or later drop off and pick up times. Campers who arrive prior to 8:45 am or who are picked up after 4:15 pm may be charged for before or after care. Please contact the Camp Director if there are any changes to arrival or pick up time.

### OVERNIGHT CAMP TIPS

Campers should be dropped off between 4:30 and 5:30 pm on Sunday, July 9, or Sunday, July 16, at Honeycutt Hall, the residence hall lobby. Honeycutt Hall is located next to the drop-off circle where the lion statue can be seen. Campers should be picked up between 4:30 and 5:30 pm on Friday, July 14, or Friday, July 21, from Honeycutt Hall. For questions regarding alternate drop off or pick up times, please contact the Camp Director.

### CHECK IN AND OUT PROCEDURES

Parents or guardians must sign all campers in and out. For day camp, parents should enter the main lobby of the Evita M. Allen Center for Academic Excellence. Please note that all doors remain locked at all times for security purposes. If a counselor is not available to greet you, please use the buzzer to alert the receptionist, who will unlock the door.

A table is set up in Lyet Gallery, the room next to the main lobby, for parents to sign their campers in and out. Do not try to enter or exit through the external doors of Lyet, however, as these doors are locked and do not have a buzzer. The sign-in sheets are used both for attendance in the morning and to keep track of which students have left and with whom in the afternoon, so please help keep our campers safe by using these forms.

For all overnight camps, parents and guardians must sign their in daughter when dropping her off and sign out again when picking her up. In this case, the sign in and out sheets are located in Honeycutt Hall, the main entrance to the dorms.

If there are special circumstances in which a camper may need to leave campus during camp hours (such as for a medical appointment), day campers should be signed out and back in with the receptionist, and overnight campers should be signed out and back in at the Honeycutt security desk. Please let the Camp Director know in advance of such circumstances. Camp staff reserve the right to ask to see ID of any adult signing out a camper.

## NAVIGATING CAMPUS

There are three entrances to the Linden Hall campus: Lavery Lane, the Main Street entrance, and the Locust Street entrance.

Both Lavery Lane and the Main Street entrance are located on Main Street in Lititz. Lavery Lane borders the Moravian Square and is next to Linden Hall's Mary Dixon Chapel. The Main Street entrance, the primary drive for the school, is located on the other side of the academic buildings from Lavery Lane and is marked with a larger Linden Hall sign. While many GPSs may navigate to Lavery Lane, **please do not use this entrance**. Lavery Lane is a dead end and is not connected to the parking lot. Please continue on Main Street to the next drive that leads to the drop-off circle and main parking lot. The Fountain Courtyard is on your right and a lion statue can be seen in the drop-off circle in front of Honeycutt Hall.

The Evita M. Allen Center for Academic Excellence is home to the main lobby. There are two entrances to the lobby, one directly on Main Street, and the other up the steps from the Fountain Courtyard at the back of the building coming from the parking lot, between the two columns. The Fountain Courtyard is the preferred entrance.

Honeycutt Hall, the entrance to the dorms for the overnight camp, is located by the drop-off circle next to the lion statue at the end of the Main Street entrance.

The campus can also be entered from Locust Street. The Locust Street entrance is closest to the stables and gym. Follow the driveway past the gym to the main parking lot near the academic building and Honeycutt Hall.

## **EXPECTATIONS**

Campers are expected to follow all camp rules and policies. For their own well-being, campers should follow the directions of any leader overseeing an activity, including camp staff and other school employees. In the unlikely event that a camper chooses disruptive or harmful behavior, she may be required to sit out of an activity or may be sent home.

## **OVERNIGHT CAMP READINESS TIPS**

Overnight campers should exhibit an age-appropriate level of independence and self-care. They need to be able to shower, groom, and dress themselves. While camp staff tell campers when it is time for bed and make sure campers are up for breakfast, campers should be able to maintain a responsible routine. Room inspections are made daily, so campers need to make their beds, empty their trash, and keep the floor neat. If needed, campers should be able to do their own laundry using the facilities available in each dorm. Please consider whether your child is ready before signing up for overnight camp.

## **WHAT TO WEAR**

The ideal clothing for camp is cool and comfortable and in accordance with the following dress code. No short shorts, bare midriffs, holes in clothing, or revealing spaghetti straps. Undergarments should not be visible, and shorts should be at least finger-tip length. Clothing should not display references to drugs, alcohol, tobacco, weapons, or profanity. Bikinis are not permitted for activities requiring bathing suits. It is recommended campers wear sneakers or other comfortable, closed-toed shoes. Flip-flops should only be worn for water activities or in the dorms because they can be a tripping hazard during active play.

## WHAT TO BRING

### DAY CAMP

- Water bottle
- Tote bag or backpack
- Sunscreen
- Non-perishable morning and/or afternoon snack
- Sweater or sweatshirt for air-conditioned classrooms (optional)

### OVERNIGHT CAMP

- Items from Day Camp "What to Bring"
- Sleeping bag or twin-sized bedding (with sheets and blanket/comforter)
- Pillow
- Towels (bath and beach)
- Shower supplies and toiletries
- Bathrobe
- Alarm Clock
- Bathing suit
- Clothing and sleepwear for at least one week
- Snacks for dorm room and morning/afternoon/evening snacks (no refrigerated items, food must be kept sealed)
- Spending money for shopping in town or weekend trips (max. \$50)
- Items for free time such as books, paper, and pens
- Flashlight (optional)

## WHAT NOT TO BRING

- Weapons of any kind, including pocket knives, cutlery, or guns
- Expensive jewelry or other valuables that may be lost or broken
- Refrigerators or cooking appliances

## TECHNOLOGY POLICY

It is highly discouraged for campers to bring technology devices to camp except when needed for camp courses. Laptops or iPads may only be used if required for a course and should not be brought to camp otherwise. Linden Hall is not responsible for lost, stolen, or broken devices.

It is recognized that cell phones may be necessary for contact with parents and for emergency purposes. Cell phones may not be used during camp activities and should only be used by overnight campers during free times after dinner or before bed. For overnight camp, do not be surprised if your child does call home on occasion to check in. Please discuss your expectations regarding phone calls home with your child prior to camp.

Campers wishing to take photos on their phone during an activity must ask permission from the instructor or activity leader. Linden Hall provides photos of camp, and further directions to access photos will be provided closer to the time of camp.

The misuse of technology may result in the confiscation of the device for the duration of an activity, the camp day, or the camp week. While many campers use their cell phones as alarms, phones may be taken overnight if deemed necessary by dorm staff.

## **MEDICATIONS AND ILLNESS**

Campers are not permitted to carry medication, including over-the-counter medications, at any time. The only exceptions are epi-pens, inhalers, or other emergency medications. Medications are collected and secured. As needed, they are distributed by camp staff. It is extremely important that parents clearly fill out the medical forms required for camp and turn these in by July 1 in order to create a distribution schedule for staff. Any required medication, including regularly administered OTC medications (ex. allergy medications), should be included on the form. All medications should be labeled with the camper's name and dosage instructions.

For overnight campers, medications are typically distributed by a staff member during breakfast hours, 8:00–8:45 am, and after the evening session, 8:30–9:00 pm. Campers who also need midday medications should get them during their scheduled lunchtime. If medications are needed outside of these times, please provide clear instructions, and the staff will do their best to accommodate.

Any day campers showing signs of illness during the camp day will be sent home, while overnight campers will be isolated. If campers show signs of illness at home, please do not send them to camp.

# REGISTRATION, PAYMENTS, AND REFUNDS

## REGISTRATION

Registration can be found online at [www.lindenhall.org/summer](http://www.lindenhall.org/summer). Registration *must* be completed online. Fill out all fields to the best of your ability. Please note that the “registrant” is the parent/guardian registering, and the “attendee” is the camper being registered. **The registration deadline is July 1, 2023.**

## PAYMENT

Payment can be made in full through the online registration form. A 3% credit card processing fee is added to online payments. Alternatively, payments may be made by check with no processing fee. A non-refundable deposit of \$100 is due at the time of registration. The deposit is required to finalize registration and reserve a spot at camp. **Final payment is due July 1, 2023, along with all permission and medical forms.**

**Make checks payable to *Linden Hall* and mail to:**

Summer at Linden Hall  
212 E. Main Street  
Lititz, PA 17543

## REFUNDS

Deposits are non-refundable. Camp cancellations made after July 1, 2023, are non-refundable, even if it is due to illness.



# FOR YOUR INFORMATION

## MEALS AND SNACKS

Lunch in our dining hall is included for both day and overnight campers\*. Breakfast and dinner are provided for overnight campers. Breakfast is also included for campers attending morning session if they choose. The weekday meal schedule can be found in the schedules for each camp. Hot and cold options are available for breakfast. Lunch and dinner usually have two meal choices served cafeteria-style. Please notify the Camp Director, Meredith Renfro, in writing of any food allergies or dietary restrictions at least two weeks in advance of camp. The dining staff do their best to accommodate needs. Linden Hall is not a nut-free facility, but dining staff label foods containing common allergens. Day campers may pack a lunch if they choose.

Snacks are only provided during the afternoon session for overnight or extended day campers. All campers should bring a snack for the mid-morning break. A mid-afternoon break is also scheduled, but it is up to the discretion of the instructors whether snacks are permitted during this time. Overnight campers should bring enough non-refrigerated snacks for the duration of their stay. Snacks must be stored in air-tight containers. Evening snacks may be provided for overnight campers depending on the scheduled activities (ex. s'mores for campfire night). It is recommended that overnight campers bring additional snacks for the evening. Pre-packaged snacks, such as granola bars, fruit snacks, chips, etc. with clear allergen labels are best.

Hydration at camp is important, and all campers should carry a water bottle. Contactless water bottle refill stations can be found throughout the academic building. There are also water coolers in the dorms.

## GROUPINGS

For the day camp, campers are generally grouped in classes or cohorts of 8–12 campers depending on enrollment. Groupings are generally based on camper age, starting with elementary and middle school, but they may be further refined to best meet camper needs (i.e., grades 2–3, 4–5, 6–8). While all campers complete similar activities, there may be some variations based on camper skill levels. The exception is for House activities during the Wizarding School week, in which some activities are completed in House groups that include all ages. There is a question on the registration form regarding campers who wish to remain together in the same group. These requests may also be emailed to the Camp Director. Requests are prioritized but are not guaranteed.

## CAMP T-SHIRTS

One camp t-shirt is provided to each camper based on the size indicated on the registration form. If extras are available, a second shirt may be purchased for \$10. Campers do not need to wear the camp shirt each day, but it is encouraged that they wear it at least once a week.

## PHOTOS

Camper families will have access to photos taken during camp through SmugMug. Further directions for how to find the photos will be provided closer to camp.

\*Available meals and snacks are subject to change depending on enrollment. Menus are not available ahead of time but may be requested on an individual basis the Monday of each camp week. Menus are subject to change due to supply availability.

It is assumed that Summer at Linden Hall has permission to use camper photos for both internal and promotional purposes unless a parent says otherwise on the Permission Form prior to camp.

## **BIRTHDAYS**

Campers whose birthday occurs during camp are recognized during morning assembly. The camper is asked to stand while everyone sings Happy Birthday. The camper also chooses a prize from the prize box.

## **FINDING LEENA**

In the spirit of the Linden Hall Lady Lions, Leena the Lion is the camp mascot. She is an adorable stuffed lion cub who likes to play hide-and-seek and play practical jokes. Campers should try to find her daily hiding spot.

## **RED AND BLUE COMPETITIONS**

All campers for both weeks are divided into either the Blue Team or the Red Team. During the Wizarding Week, two Houses are combined for Red Team and two for Blue Team. Campers earn points for their team through daily challenges presented at the morning or afternoon assembly. Some competitions may also take place during camp courses, and each person who finds Leena earns a point for her team. Overnight campers can earn points through evening activities and by keeping their rooms clean. Points are cumulative for both weeks of camp. The winning team is announced at the end of the day on the final Friday of camp. The winning team receives a lion paw print patch on the colored banner for the year.

The Red and Blue competitions are modeled after Linden Hall's Blue and White Week. All students at Linden Hall are divided into either the Blue Team or the White Team, representing the Linden Hall school colors. What started as intramural sports teams has evolved to become a school-wide competition with activities throughout the year culminating in Blue and White Week. During this week, students take a break from their normal daily routines with competitions that include math problems, sports, puzzles, minute games, and more. During camp, the Red and Blue competitions give campers a taste of this Linden Hall tradition.

**LINDEN HALL**  
FOUNDED IN 1746

212 East Main Street, Lititz, Pennsylvania | 717.626.8512 | [www.lindenhall.org](http://www.lindenhall.org)