

2022-2023 Community Council  
Date: 3 November 2022  
Location: Kays Creek Elementary  
Time: 415-500 PM

1. Meeting was called to order by Principal Janice Bukey
2. Minutes were reviewed by Chair Tyler Tate
3. Meeting on Superintendent Dan Linford was discussed
  - a. Parents were encouraged to submit questions ahead of the meeting
    - i. Principal Bukey and Chair Tyler Tate represented Kays Creek Elementary at the meeting on October 24, 2022, at Davis High School.
      1. A question was raised about child, parent and teacher reporting of abuse mostly racial on the heels of the lawsuit that was brought against the Davis School District.
      2. The topic will be further discussed via the school newsletter written by Principal Bukey.
      3. Another question about the safe route corridor for Kays Creek was discussed and Shaunna Burbridge (a Kays Creek parent) has been tasked to be a liaison between Kays Creek and UDOT as her background is a traffic engineer.
        - a. A potential meeting between all parties is being discussed.
4. Rachel Steenblich (School Technologist) presented on Internet Safety
  - a. School Networks are filtered through iBoss.
    - i. iBoss provides filtering and cyber security
  - b. Apple Classroom is used for school iPads
  - c. Net-Ref is used for classroom control of laptops
    - i. Parents can request a parent portal through Ms. Steenblich for access to see what kids are working on
  - d. STEM Teaching taught 1-6 grades taught NetSafe Utah
    - i. Parents can access Net Safe Utah via their website
5. Celebrating Kays Creek
  - a. Kays Creek is once again a Microsoft showcase school for SY 2022-2023. 1 of 2 schools in the state with that distinction.
  - b. Principal Bukey and 4 teachers attended the Microsoft Summit conference recently for continued training
6. Attendees: Principal Janice Bukey, Ms. Rachel Steenblich, Ms. Campbell, Tyler Tate, Kelsie Flint, Lindsey Wiser (PTA President) and Amy Pringle (current nonmember).
7. Next Meeting Date – January 26, 2023

END OF MEETING