



Media Arts

[Unit Title]	[Standards]	[Materials and Resources]
Illustration	MA7.CR.3 Refine and complete artistic work. a. Understand and apply a variety of media arts processes, techniques, and subject matter to produce content using a range of elements and principles..	<p>Video: “What is Pop Art?” https://www.youtube.com/watch?v=DhEyoDCTSDQ</p> <p>Articles: “Students Stand up, Rally against Cyberbullying.” https://www.tweentribune.com/article/tween56/students-st-and-rally-again</p> <p>“The World's First Space Hotel Hopes to Welcome Visitors in 2027.” https://www.dogonews.com/2021/10/25/the-worlds-first-space-hotel-hopes-to-welcome-visitors-in-2027</p> <p>“Billions of Pieces of Plastic Spread Disease in Coral Reefs.” https://www.tweentribune.com/article/tween56/billions-pieces-plastic-spread-disease-coral-reefs</p>
Composition (Principles of Design)	MA7.PR.1 Select, analyze, and interpret artistic work for presentation. a. Incorporate multiple contents, processes, and forms into unified media	<p>Book: Bányai István. <i>Zoom</i>. BnF-Centre National</p>

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	arts productions that convey consistent perspectives and narratives.	De La littérature Pour La Jeunesse, 2021.
Design Briefs	MA7.CR.2 Organize and develop artistic ideas and work. a. Design, propose, and evaluate artistic prototypes and processes for media arts productions, considering expressive intent and resources to integrate content and meaning, and demonstrate understanding of associated elements and principles.	Book: Sachar, Louis. <i>Holes</i> . Bloomsbury Children's Books, 2020