



# **Board Presentation: Future-Ready School Tours**

**December 19, 2017** 





#### PUBLI D I S T

# Virginia (11/28-11/29)

Discovery Elementary (Arlington, VA)
Bluestone Elementary (Harrisonburg, VA)
Agnor-Hurt Elementary (Charlottesville, VA)
Jouett Middle School (Charlottesville, VA)

## California (11/29-12/01)

High Tech High\* - San Diego (San Diego, CA) High Tech High\* - North County (San Marcos, CA) High Tech High\* - Chula Vista (Chula Vista, CA)

## Minnesota (11/29-11/30)

Burnsville District 191 (Burnsville, MN)
Jordan Middle School (Jordan, MN)
Galtier Elementary School (Saint Paul, MN)
University of Minnesota (Minneapolis, MN)









# Local Tours

#### **School**

North Shore Country Day School
New Trier – Winnetka Campus
Sunset Ridge Middle School
Intrinsic High School
Lane Tech High School
Iroquois Community School
Westmoor Elementary

## Workplace

LinkedIn

\*Representative images/renderings used where tour photos not available.





# **Tour Process**

#### Planning

Select groups of Core Team members, staff, DLR designers, parents, and students

DLR identified schools with "benchmark" features for 21<sup>st</sup> century learning



#### Tours

California Minnesota Virginia Local



#### **Report Out**

The Four C's

 Creativity, Communication, Collaboration, and Critical Thinking 21st Century Learning Features

 Integrated technology, flexible spaces, indoor/outdoor connection, sustainability, student agency, and Progressive 2.0 features DLR's 3,2,1... Exercise

•3 things to incorporate, 2 things to modify, 1 thing to avoid





# **Site Visit Concepts**







# **Educator and Student Spaces**

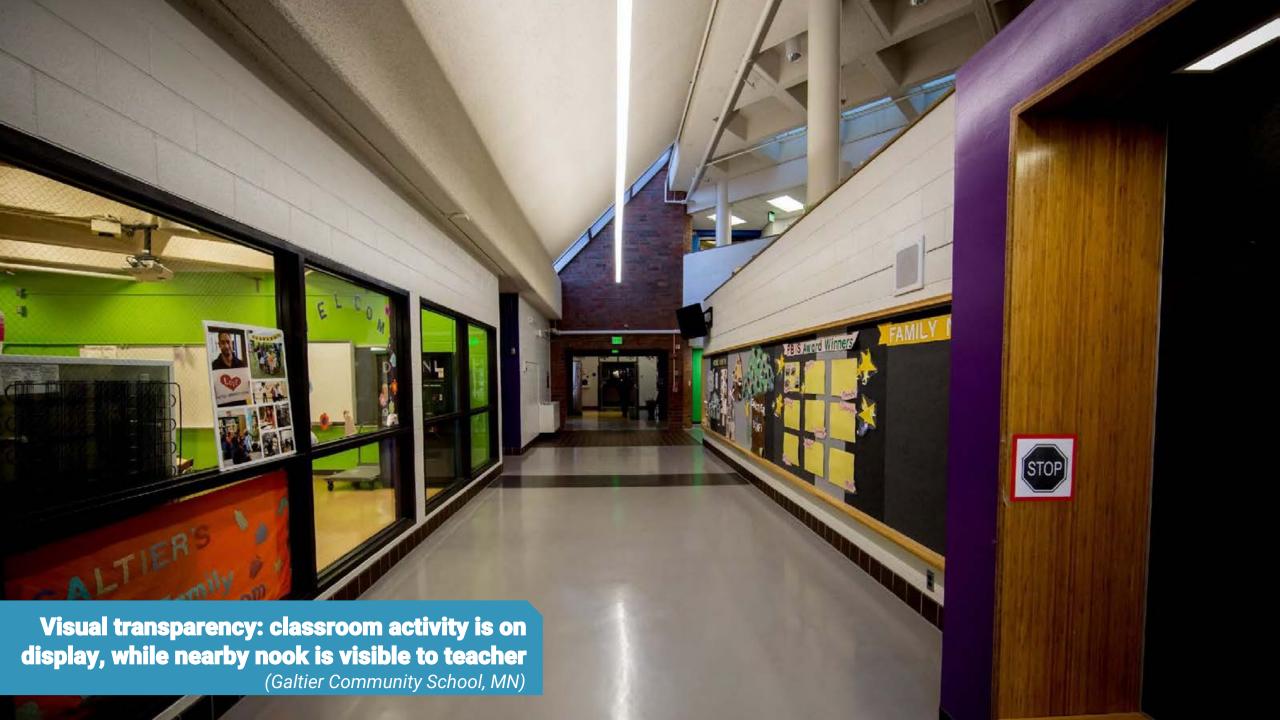
- Visual transparency to encourage interdisciplinary work
  - Being able to see other teachers as they instruct classes
  - Being able to see how the students are working, and on what
  - Seeing/encountering other teachers during prep time for collaboration
- Designated staff collaboration and professional learning space
  - Supportive for professional development in Progressive 2.0
- Spaces that reflect higher ed and workplace settings
  - Using best practices across settings
  - Preparing students for future environments
- Energizing and restorative spaces
- Areas for privacy



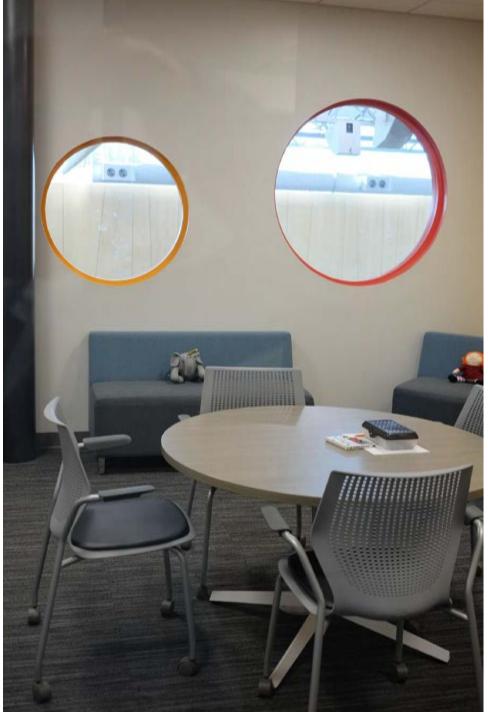


Visual transparency: small breakout room with visibility from interior room and hallway on three sides (High Tech High: San Diego, CA)









Visual transparency + areas for privacy: support spaces offer student-friendly "lobbies" but private areas when necessary (Bluestone Elementary, VA)







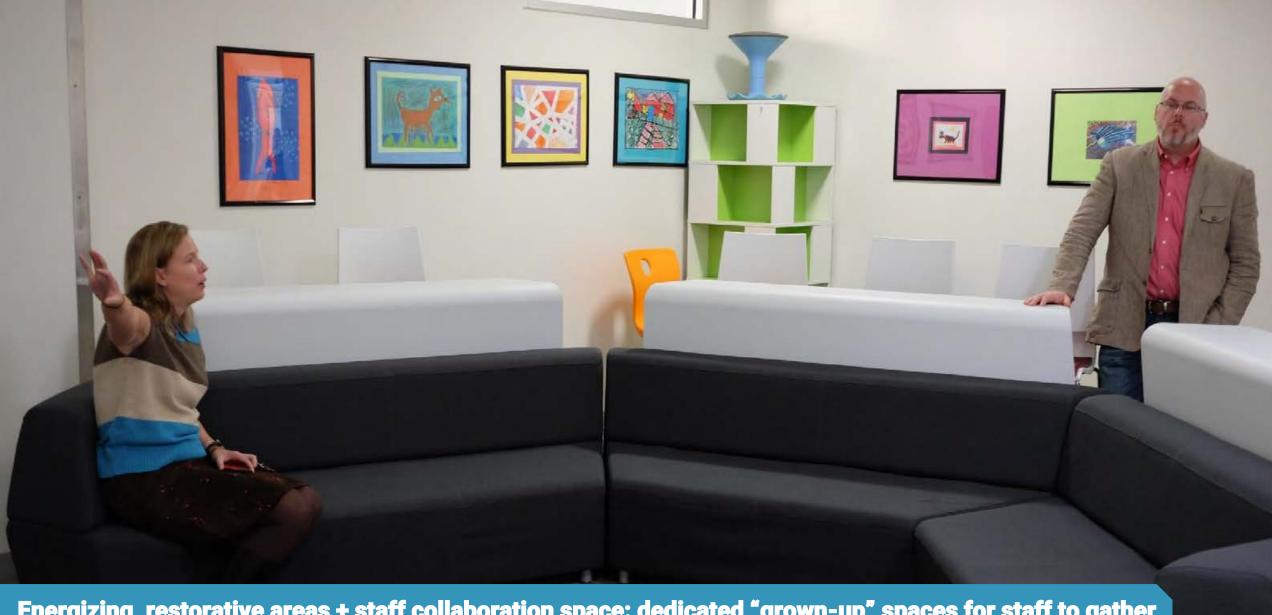


Preparing students for future environments: large, flexible, multi-age group learning space with a variety of seating allows students to learn self-regulation, social-emotional skills with realistic technology support (Jouett Middle School, VA)



Staff collaboration space: "fishbowl" room with curtains allows for private or visible group work; dedicated to staff (Discovery Elementary, VA)





Energizing, restorative areas + staff collaboration space: dedicated "grown-up" spaces for staff to gather formally or informally, with natural light and acoustic privacy; allows staff to decompress and discuss (Discovery Elementary, VA)



# **Environmental Qualities: Building Features**

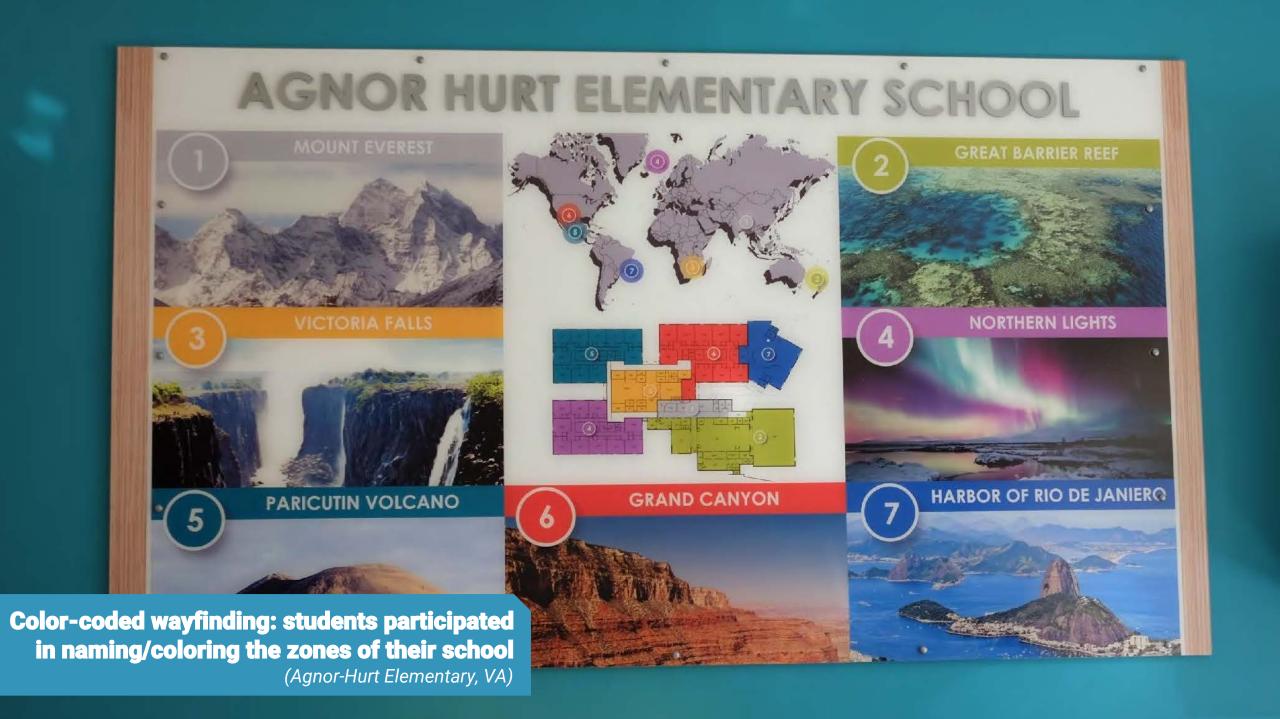
- Universal Accessibility
- Color-coded wayfinding
- "Heart" or "hub" to the school (ex. Resource Center)
- Safety and security features
- Sustainability features
  - Energy efficient
  - Net zero
  - Encouraging sustainable behaviors (ex. Recycling, composting)





Universal accessibility: half-nook provides students with differing mobility a flexible, shared workspace (Discovery Elementary, VA)











"Heart" or "Hub" to the school: library/resource center is positioned at the center of the school, with visibility from circulation into the space from all angles

(Discovery Elementary, VA)

THE PARTY



"Heart" or "Hub" to the school: library/resource center and media center (Westmoor Elementary, IL)







## **Environmental Qualities: Glass and Light**

- Abundant natural light
  - Windows
  - Skylights
  - Light tubes/solar tubes
  - Interior features that allow light to pass through space
- Responsive/interactive lighting
  - Shades or tinted glass to allow transparency and views to outdoors, without disruptive glare







Natural light:
half-height walls let
light from skylights
and clerestory pass
through

(High Tech High: San Diego, CA)









# **Environmental Qualities: Outdoors and Green Spaces**

- Covered outdoor area
- Green space
  - Indoors: Green wall, hydroponics lab, greenhouse
  - Outdoors: Green roof, rain garden/catchers, garden beds,
- Indoor/outdoor spaces as extension of learning environment
- Innovative play spaces









Outdoor learning spaces + green space: rain catchers show students how water collects

(Sunset Ridge School, Northfield, IL)





# **Collaborative Learning**

- Flexible furniture
  - Tables instead of individual desks
  - Lightweight or on casters
  - Stackable/nest-able to open up spaces quickly
- Group work space (small and large can flex between the two)
- Visual transparency to see learning on display, be inspired by others at work
- Commons or hubs in the middle of wings
- Collaborative technology (ex. Computer huddle tables)







Commons + Group work space: landings in circulation create small group work zones in a large group setting (High Tech High: San Diego, CA)











# **Project-Based Work**

- Display/Gallery space(s)
- "Schools without walls"
- Inter-grade accessibility to promote interaction
- Student presentation space for sharing work/portfolios
- Project workspaces
  - Storage for works in progress (could be on display, to share process)
- Places and opportunities for students to impact their environments
- Global access printing and Wi-Fi throughout

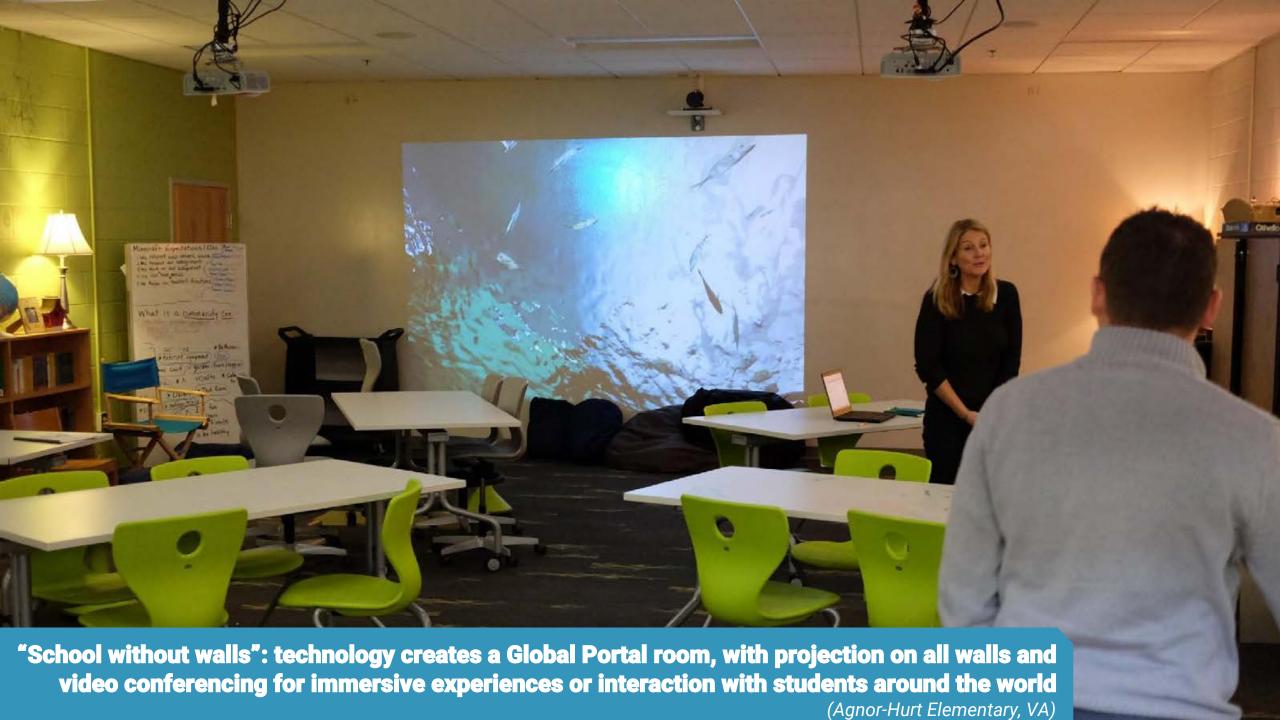












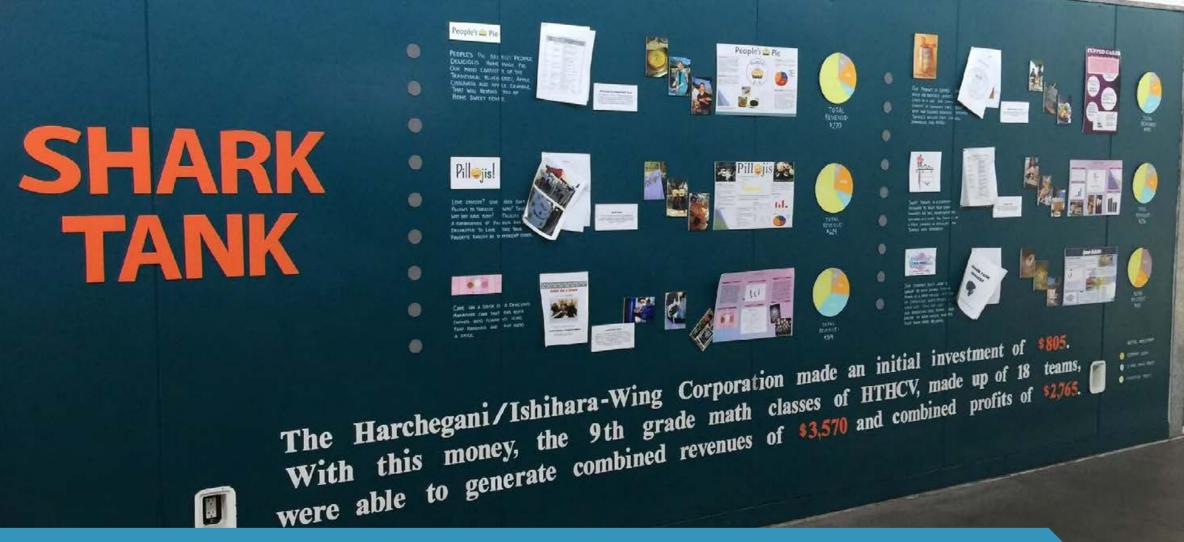


# **Student Agency**

- Whole school as learning/workspace
  - Writable surfaces: tables, walls, windows
  - Passive learning features (ex. Factoids on walls)
  - Display areas for student work (finished and in progress)
- Spaces for student autonomy
  - Work with passive supervision (clear sightlines)
  - Variety of spaces and tools to offer the right tool/tech/workspace at the right time
- Spaces to support individual inquiry, self-paced learning, and exploration
- Safety, security, and policy to allow student freedom of movement





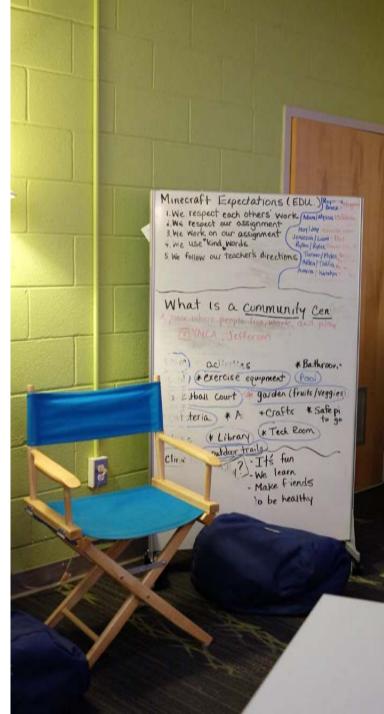


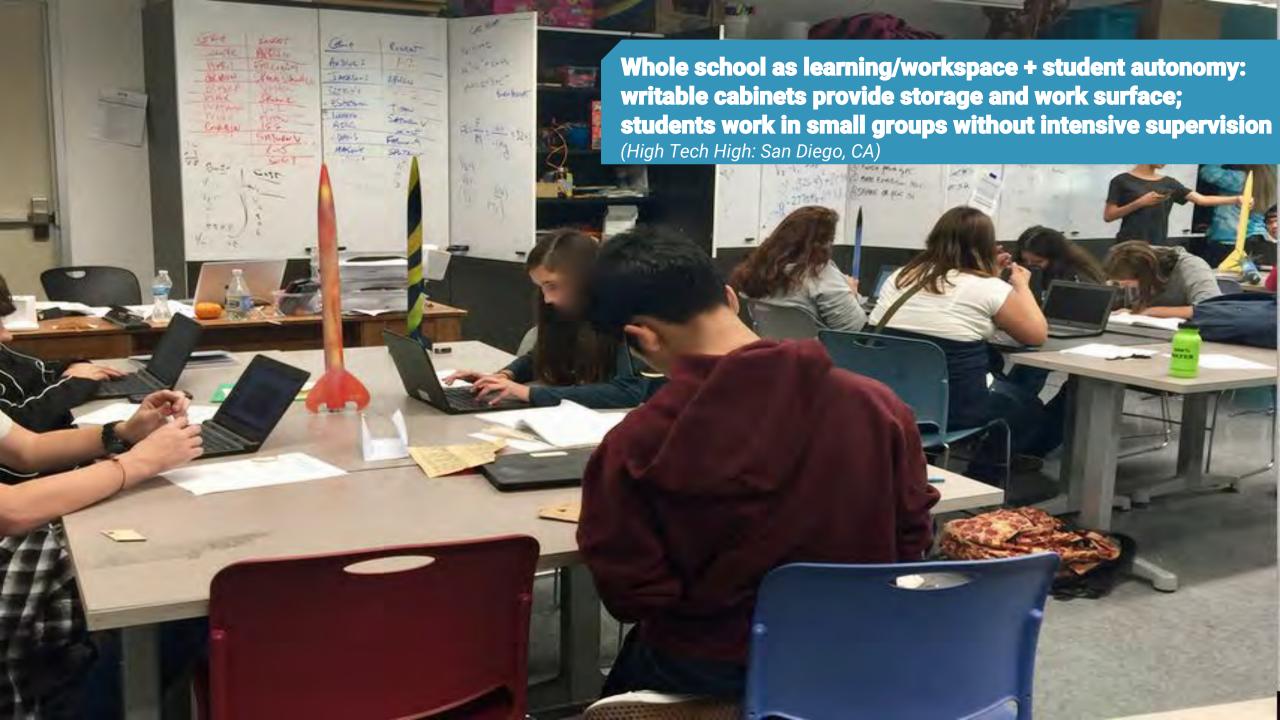
Whole school as learning/workspace: results of interdisciplinary projects are shared in large wall displays so others can learn; student work becomes a part of the school until peeled off/painted over (High Tech High: Chula Vista, CA)











# Where We're From Fourth Grade, Room 242 Fall Trimester 2015

Student agency:
interdisciplinary display
challenges students to
combine skills while
sharing their class
identity

(High Tech High: Chula Vista, CA)





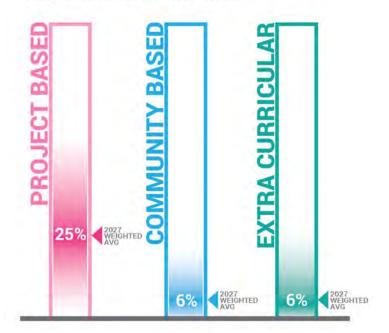


# A Day in the Life of a K-4 Learner Percentage of day spent in an activity type in 2027

### **November 2017**

Representative group of 12 educators

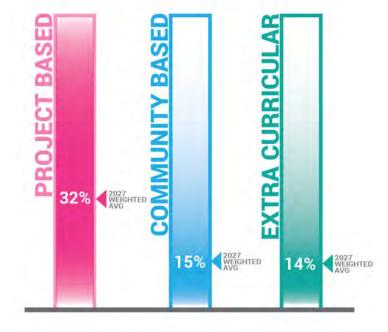
### **Experiences & Activities**



### **December 2017**

Additional input from 72 teachers and staff at all Winnetka D36 elementary schools

#### **Experiences & Activities**







# A Day in the Life of a K-4 Learner Percentage of day spent in an activity type in 2027

# **Major Themes**

- Emphasis on project-based learning
  - o Including multiage, fully integrated
- Balanced, developmentally appropriate environments
  - o Indoors/Outdoors, Social/Private, etc.
- Technology to support learning activities, including:
  - o Video-conferencing
  - o Immersive experiences
  - Virtual sharing of student work
- Support for large scale, mixed media projects
  - Ex. Pioneer Room: costumes, music, videos, outdoor play, interactive maps, etc.
- Emphasis on outdoor play and learning

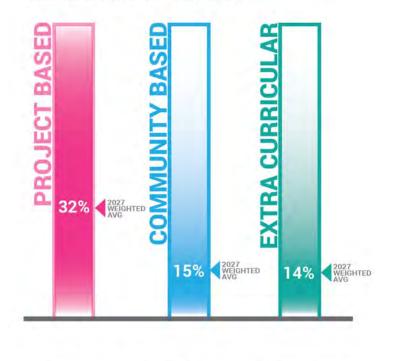
# **December 2017**

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5% to 25%

### **Experiences & Activities**

10% to 100%



5% to 25%



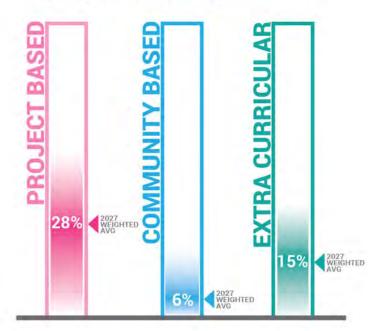


# A Day in the Life of a 5-8 Learner Percentage of day spent in an activity type in 2027

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Representative group of 12 educators

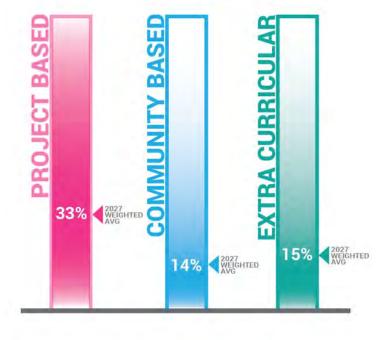
### **Experiences & Activities**



### **December 2017**

Additional input from 37 teachers and staff at Skokie Middle School

#### **Experiences & Activities**







# A Day in the Life of a 5-8 Learner Percentage of day spent in an activity type in 2027

# **Major Themes**

- Emphasis on project-based learning
  - o Including multiage, fully integrated
- Spaces that mirror higher education
- Technology to support learning activities, including:
  - Video-conferencing
  - o Immersive experiences
  - Virtual sharing of student work
- Support for large scale, mixed media projects, including digital elements
- Student choice supported by schedule and environment
- Students clearly able to see the impact of their work in the community/world

# **December 2017**

Additional input from 37 teachers and staff at Skokie Middle School

### **Experiences & Activities**

