

## 3D ANIMATION 1

*3D Animation 1 will use 3D graphics software to produce 3D models and animations. This course will introduce students to 2D and 3D, animation planning, storyboard development, and the animation process.*

- Students will identify the career opportunities available within 3D Animation.
- Students will understand the animation production pipeline.
- Students will understand animation terms, tools, and interface.
- Students will be able to understand the 12 principles of animation.
- Students will animate a 3D model in a scene.
- Students will animate a rigged 3D character.
- Students will animate a camera.
- Students will render an animated scene.

