

Middle School Physical Education Scope & Sequence

Standard 1- The physically literate individual demonstrates competency in a variety of motor skills and movements.

Standard 2- The physically literate individual applies knowledge of concepts, principles, strategies and tactics related to movement and performance.

Standard 3- The physically literate individual demonstrates the knowledge and skills to achieve and maintain a health-enhancing level of physical activity and fitness.

Standard 4- The physically literate individual exhibits responsible personal and social behavior that respects self and others

Standard 5- The physically literate individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction.

6th grade

Skills Theme	Concepts	Standard(s)/Outcome(s)	Essential/Guiding Questions
Group Initiatives Suggested Activities *Tennis *Soccer *Volleyball	-Play within the rules for safe practices - Strategies - Problem solving - Sportsmanship	Standard 4, Standard 5 -Demonstrates self-control and safe practices during activities (Affective) -Model group problem solving strategies for improvement/success by demonstrating respect, sensitivity, and compassion towards partners/groups	-Why is effective communication and respect for others important in small group activities? -How do you identify differences between positive and negative group communication? -How can positive attitudes promote success in small group activities? -How can group members show respect for each other?.

<p>*Basketball *Football *Hockey</p>	<p>-Honest feedback - Compassion - Inclusiveness skills</p>	<p>(Affective) -Model sportsmanship during group activities (Affective)</p>	
--	---	---	--

	<p>Tactical Game Concepts - Communication between players - Attack /use/ create space</p>		
--	--	--	--

<p>Integrated Movement Suggested Activities</p> <ul style="list-style-type: none"> *Tennis *Soccer *Volleyball *Dance *Basketball *Football *Hockey 	<ul style="list-style-type: none"> -Create sequence of repeated patterns - Transition -Offense/Defense positioning/strategies - Evaluation of movement patterns using a rubric assessment Tactical Game Concepts -Set up attack by 	<p>Standard 1, Standard 2, Standard 3, Standard 4</p> <ul style="list-style-type: none"> -Demonstrate a sequence of skill-related movements (Psychomotor) -Perform offensive strategies in modified games (Psychomotor) -Perform defensive strategies in modified games (Psychomotor) -Evaluate movement patterns in a variety of skill theme activities (Cognitive) 	<ul style="list-style-type: none"> -How do skill-related fitness components affect movement? -Why does speed and direction change when receiving a moving object? - Why is moving to open space important? -How do you transition between offense and defense?
--	---	--	--

	creating space on		
--	----------------------	--	--

	opponent' s side - Communica tion between players		
--	---	--	--

<p>Throwing and Catching Suggested Activities</p> <ul style="list-style-type: none"> *Cricket *Speedball *Basketball *Football 	<ul style="list-style-type: none"> -Efficient throwing and catching technique -Evaluation of skills using a rubric assessment -Offensive and defensive strategies -Gain and maintain possession <p>Tactical Games Concepts</p> <ul style="list-style-type: none"> -Aim and release projectile: intended direction and intended distance 	<p>Standard 1, Standard 4</p> <ul style="list-style-type: none"> -Perform catching a thrown object in a variety of tactical game situations (Psychomotor) - Demonstrate mature throwing skills within modified games (Psychomotor) -Evaluate throwing and catching using a peer/self-assessment rubric (Cognitive) 	<ul style="list-style-type: none"> -How does opposition affect the outcome of a throw? -Why does your follow through determine the path of the thrown object? -Why is tracking an object an important part of the catching process? -Why is absorption an important factor when receiving an object? -How can the concept of space benefit an offensive or defensive strategy?
--	---	---	---

<p style="text-align: center;">Striking Skills</p> <p>Suggested Activities</p> <ul style="list-style-type: none"> *Hockey *Softball *Tennis *Volleyball 	<ul style="list-style-type: none"> -Efficient striking technique - Evaluation of skills using a rubric assessment -Offense/defense strategy -Hit to open space <p>Tactical Games Concepts</p> <ul style="list-style-type: none"> -Hit the projectile: intended direction/ intended distance 	<p>Standard 1, Standard 2, Standard 4</p> <ul style="list-style-type: none"> -Demonstrate mature striking skills within modified striking games (Psychomotor) -Demonstrates striking an object using an implement or body part (Psychomotor) -Evaluate striking skills using a rubric assessment (Psychomotor) 	<ul style="list-style-type: none"> -How do boundaries of an activity influence your striking ability? -How can the angle of your strike affect the trajectory of an object? -How do your follow through with impact striking accuracy? -How can you strike the object to make your opponent move to it?
<p style="text-align: center;">Fitness Suggested Activities</p> <ul style="list-style-type: none"> *CCPS <p>Fitness Assessment</p> <ul style="list-style-type: none"> *Fitness 	<ul style="list-style-type: none"> - Demonstrate knowledge of FITT guidelines 	<p>Standard 3, Standard 4, Standard 5</p> <ul style="list-style-type: none"> -Model FITT guidelines to physical activities (Psychomotor) - 	<ul style="list-style-type: none"> -How do you determine the intensity of an activity? -What factors should you consider when choosing which foods to eat? - Why is eating nutritious food necessary for leading a healthy

	<p>-Assess components of health related</p>	<p>Compare and contrast the relationship between caloric expenditure and physical activity (Cognitive) -Perform in a health-related</p>	<p>lifestyle? -How does the frequency and intensity of exercise contribute to a healthy lifestyle?</p>
--	---	---	--

<p>lab activities using technology</p> <ul style="list-style-type: none"> *Calculate heart rate zone *Fitness component warm ups *Nutritional discussions *Assessment reflection *Cross-Fit *Weight Training *Circuit Training 	<p>fitness</p> <ul style="list-style-type: none"> -Explain the benefits of physical activity -Identify factors that influence physical activity -Compare fitness scores to establish short/long term goals -Compare and contrast aerobic vs. anaerobic activities -Discuss the 	<p>fitness assessment (Psychomotor)</p> <ul style="list-style-type: none"> -Demonstrate the intensity of the activity to sustain THRZ while engaging in physical activity (Psychomotor) -Calculate heart rate zones (Cognitive) -Compare and contrast results of a health-related fitness assessment (Cognitive) 	
---	---	---	--

	relation ship betwee n nutrition and physical activity -Heart Rate zones		
--	---	--	--

Middle School Physical Education Scope & Sequence

7th grade

Skills Theme	Concepts	Standard(s)/Outcome(s)	Essential/Guiding Questions
--------------	----------	------------------------	-----------------------------

<p>Group Initiatives Suggested Activities</p> <ul style="list-style-type: none"> *Tennis *Soccer *Basketball *Football 	<ul style="list-style-type: none"> -Play within the rules for safe practices - -Listening skills -Identify conflict resolutions skills -Strategies for problem solving techniques - Sportsmanship - Constructive feedback -Leadership -Trust -Safety practices -Self-control <p>Tactical Game Concepts</p>	<p>Standard 4, Standard 5</p> <ul style="list-style-type: none"> -Model leadership (Affective) -Create and apply strategies for successful solutions (Affective) -Demonstrate self-control and safe practices for activities(Affective) -Model sportsmanship during group activities (Affective) 	<ul style="list-style-type: none"> -Why is it important to have consequences when game rules are not followed? -How can you prevent injuries that could occur during activity? -What happens when peers of different abilities are not respected? -What behaviors portray appropriate and inappropriate sportsmanship?
--	---	---	--

	-		
--	---	--	--

	<p>Communication between players</p> <ul style="list-style-type: none"> -Attack/ use/ create space 		
<p>Integrated Movement Suggested Activities</p> <ul style="list-style-type: none"> *Tennis *Volleyball *Dance *Basketball 	<ul style="list-style-type: none"> -Create sequences -Offense/ Defense positioning /strategies -Evaluation of skills using a rubric assessment <p>Tactical Game Concepts</p> <ul style="list-style-type: none"> -Set up attack by creating space on 	<p>Standard 1, Standard 2, Standard 3, Standard 4</p> <ul style="list-style-type: none"> -Demonstrate a sequence of skill-related movements (Psychomotor) -Identify offensive strategies for tactical games categories (Psychomotor) -Identify defensive strategies for tactical games categories (Psychomotor) -Evaluate combination of movement patterns in a skill sequence (Cognitive) 	<ul style="list-style-type: none"> -Identify similarities that exist between skillful movement sequences? -How do offensive skills and strategy contribute to creating scoring opportunities? -How can effective defensive pressure be applied to reduce an offensive player's success? -What are the advantages of being able to participate in a variety of movement activities?

	<p>opponent's side</p> <p>-</p> <p>Communication between players</p>		
<p>Throwing and Catching</p>	<p>-Efficient throwing and catching</p>	<p>Standard 1, Standard 4</p> <p>-Demonstrate mature throwing skills in order to throw</p>	<p>-What factors must a student consider when throwing to a moving target?</p>

<p>Suggested Activities</p> <ul style="list-style-type: none"> *Cricke t *Spee dball *Baske tball *Football 	<p>technique</p> <ul style="list-style-type: none"> -Evaluation of skills using a rubric assessment -Apply and control force of a projectile with accuracy <p>Tactical Games Concepts</p> <ul style="list-style-type: none"> -Aim and release projectile: intended direction and intended distance -Win/get possession - Communication between players 	<p>accurately to a moving target within a small group (Psychomotor)</p> <ul style="list-style-type: none"> -Demonstrate mature catching skills by catching an object while moving (Psychomotor) -Analyze and assess throwing and catching using a rubric (Cognitive) -Demonstrate effective communication techniques in a variety of tactical game situations (Psychomotor) 	<ul style="list-style-type: none"> -How does force affect accuracy for throws at different distances? -How does absorption improve catching success? -Why should you maintain momentum while catching an object? -How can communication improve the success of your team during game play?
---	--	--	--

<p>Striking Skills Suggested Activities</p>	<p>-Efficient striking technique -Evaluation of skills using a</p>	<p>Standard 1, Standard 2, Standard 4 -Demonstrate offensive/defensive striking strategies in modified games (Psychomotor)</p>	<p>-How does the position of the opposing team affect your striking approach? -How can power and force be generated to strike an object?</p>
---	--	--	--

<p>*Hockey *Softball *Tennis *Volleyball</p>	<p>rubric assessment Tactical Games Concepts -Offense/Defense strategies -Attack and defend space -Hit the projectile: intended direction/intended distance</p>	<p>-Demonstrates striking of a moving object with accuracy using a body part during practice (Psychomotor) -Demonstrates striking of a moving object with accuracy using an implement during practice (Psychomotor) -Analyze striking skill development through feedback (Cognitive)</p>	<p>-How does a moving opponent impact your striking success? - How can the mechanics of striking vary when engaging with an opponent in different activities? -How can setting up an attack create space on the opposite side?</p>
--	--	--	--

<p>Fitness Suggested Activities</p> <p>*CCPS Fitness Assessment</p> <p>*Fitness lab activities using technology</p>	<p>-Apply knowledge of overload, progression and specificity principles and recovery time -</p> <p>Analyze the components of the FITT guidelines</p> <p>-Assess</p>	<p>Standard 3, Standard 4, Standard 5</p> <p>-Engage in a health-related fitness assessment (Psychomotor)</p> <p>-Determine and adapt levels of FITT guidelines to apply knowledge of specificity, overload and progression principles (Cognitive)</p> <p>-Compare and contrast the relationship between caloric expenditure and physical</p>	<p>-Why is it important to engage in physical activity at a level that is appropriate to your individual fitness goals?</p> <p>-How can you adapt the FITT guidelines to improve your cardiorespiratory endurance/aerobic capacity, muscular strength/endurance, and flexibility??</p> <p>-Why should you increase exercise intensity in safe increments for all fitness components?</p>
---	---	---	--

<p>gy *Fitness walking *Appropriate warm ups based on health related fitness components *Goal setting tasks/ activities *Rhythms *Nutritional references *Cross-Fit *Weight Training *Circuit Training</p>	<p>components of health related fitness - Identify relationships between individual CCPS Fitness scores and the healthy fitness zones - Identify target heart rate zone (THRZ) -Factors impacting daily activity</p>	<p>activity (Cognitive) -Compare and contrast results of the health-related fitness assessment (CCPS Fitness assessment) (Cognitive)</p>	<p>-How can you adjust physical activity level to balance caloric intake and expenditure?</p>
--	---	---	---

Middle School Physical Education Scope & Sequence

8th grade

Skills Theme	Concepts	Standard(s)/Outcome(s)	Essential/Guiding Questions
<p>Group Initiatives Suggested Activities *Tennis *Soccer *Volleyball *Basketball *Football *Hockey</p>	<p>-Conflict resolutions -Strategies for conflict resolutions and problem solving techniques - Sportsmanship -Positive feedback - Leadership strategies -Playing within the rules for safe play -Listening skills Tactical</p>	<p>Standard 4, Standard 5 -Model leadership (Affective) -Model individual/group perseverance during physical activity (Affective) -Demonstrate self-control and safe practices for activities(Affective) -Model sportsmanship characteristics during activities (Affective)</p>	<p>-What are some different strategies that can be used during a team building activity to ensure a positive experience? -How can a student demonstrate leadership qualities? -Why is it important to include the entire group when problem solving? -Why is it important to accept all decisions of a referee or umpire?</p>

	Game Concepts - Communication between		
--	--	--	--

	players -Attack/ use/ create space		
--	--	--	--

<p>Integrated Movement Suggested Activities</p> <ul style="list-style-type: none"> *Tennis *Volleyball *Dance *Basketball 	<ul style="list-style-type: none"> -Create sequences of repeated patterns -Offense/Defense strategies -Movement strategies -Transition -Evaluation of skills using a rubric assessment <p>Tactical Game Concepts</p> <ul style="list-style-type: none"> -Set up attack by creating space on opponent's side - Communication between players 	<p>Standard 1, Standard 2, Standard 3, Standard 4</p> <ul style="list-style-type: none"> -Model a creative individual/partner/group performance of skill related movements (Psychomotor) - Identify offensive strategies for tactical games categories (Psychomotor) -Identify defensive strategies for tactical games categories(Psychomotor) -Identify movement skills and skill combinations in physical activity settings (Cognitive) 	<ul style="list-style-type: none"> -What characteristics define a mature rhythmic or skillful movement sequence? -How can an offensive player create space both with and without possession of an object? -How can your defensive responsibilities change/stay the same in different types of defensive strategies (person to person and zone)? -How does strategic and intentional movement create an advantage for an offensive player/team?
---	--	---	---

Throwin	-Change/	Standard 1, Standard 4	-How can trajectory impact
---------	----------	------------------------	----------------------------

<p>g and Catching Suggested Activities</p> <ul style="list-style-type: none"> *Cricke t *Spee dball *Baske tball *Football 	<p>control the amount of force on projectiles to a target</p> <ul style="list-style-type: none"> -Explain how accuracy of projectiles is dependent on speed, distance, weight and body parts used -Complex motor task -Refine skill themes -Evaluation of complex motor tasks using a rubric <p>Tactical Games Concepts</p> <ul style="list-style-type: none"> -Aim and release projectile: 	<ul style="list-style-type: none"> -Model mature throwing skills while throwing to a moving target within a small group//modified games (Psychomotor) -Demonstrate proper catching techniques when moving to catch an object in front, behind, and to the side (Psychomotor) -Identify how to use space in a game situation (Cognitive) 	<p>throwing to partners of different skill levels?</p> <ul style="list-style-type: none"> -What adjustments can a defensive player make to intercept a pass once it is thrown? -How does the velocity of the throw affect offensive and defensive game play? -Why is it important to position your body away from a defender while catching?
--	---	--	---

	intended direction and intended		
--	---------------------------------	--	--

	distance -Win/get possession -Defend space		
Striking Skills Suggested Activities *Hockey *Softball *Tennis *Volleyball	-Complex motor task -Refine skill themes - Evaluation of complex motor tasks using a rubric Tactical Game Concepts -Offense/ Defense	Standard 1, Standard 2, Standard 4 -Demonstrate offensive/defensive striking strategies in modified games (Psychomotor) -Demonstrates striking of a moving object with accuracy using a body part during practice (Psychomotor) -Demonstrates striking of a moving object with accuracy using an implement during practice (Psychomotor) -Analyze striking skill development through	-How does the position of the opposing team affect your striking approach? -How can power and force be generated to strike an object? - How does a moving opponent impact your striking success? - How can the mechanics of striking vary when engaging with an opponent in different activities? -How can setting up an attack create space on the opposite side?

	<p>strategies -Attack and defend space - Hit the projectile: intended direction/ intended distance</p>	<p>feedback (Cognitive)</p>	
<p>Fitness Suggested</p>	<p>-Explain body systems response to</p>	<p>Standard 3, Standard 4, Standard 5 -Identify technology to defend</p>	<p>-How can utilizing technology provide feedback for self assessment and adjustment of</p>

<p>Activities *CCPS Fitness Assessment *Fitness lab activities using technology *Fitness walking *Appropriate warm ups based on health related fitness components *Calculate heart rate *Fitness wellness activities *Nutritional</p>	<p>progression and overload principles -Justify selection of fitness components to improve fitness levels - Discussion of nutrients, protein, carbohydrates, fats, and physical activity -Analyze health</p>	<p>the value of various cardiorespiratory endurance/aerobic capacity activities (Psychomotor) -Perform in a health-related fitness assessment (CCPS Fitness Assessment) (Psychomotor)) -Design a personal plan to improve fitness (Psychomotor) -Create and apply a nutritional component in a personal fitness plan (Cognitive) -Compare and contrast on results of a health-related fitness assessment to improve personal goals (CCPS Fitness Assessment) (Cognitive)</p>	<p>one's cardiorespiratory endurance/aerobic capacity activity level? -How are "Healthy Fitness Zones" scores related to lifetime wellness? -How can FITT guideline modifications help you select, adjust, execute and perform a personal fitness plan to improve your fitness? -How can students exercise outside of class/school to improve their fitness level?</p>
--	--	---	--

	<p>related fitness components to design, execute and refine a personal fitness plan</p> <p>-Assess components of health related fitness</p>		
--	---	--	--

<p>discussions</p> <p>*Cross-Fit</p> <p>*Weight Training</p>			
--	--	--	--

*Circuit Training			
------------------------------	--	--	--