



G-E-T High School Curriculum
Align, Explore, Empower
Scope and Sequence
Drawing 2

Unit 1 - Sketching

Length of Unit - 1.5 weeks

- Advanced sketching techniques: Timed Burns & Blind Contour & Contour Drawing and Still Life Drawing

In this unit, students will ...

ELO #1: Know and recognize the similarities and differences of drawing, and other art forms.

ELO#2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development. Understand that drawing was one of the first skills we learned to communicate with. Know the history of drawing, from cave art to present day.

ELO #3: Students will design and produce quality original drawings. - Use the elements of art and principles of design to create quality drawings. Understand and use a variety of drawing mediums and know their possibilities and limitations.

ELO #4: Students will reflect upon the nature of art and meaning in art and culture. Understand how Illustration is used in media and in literature. Use symbolism to convey meaning in their art.

Standards for Drawing 2)

A. VISUAL MEMORY AND KNOWLEDGE

A.12.2 Know advanced vocabulary related to their study of art

A.12.3 Know and recognize styles of art from their own and other parts of the world

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.3 Relate works of art and designed objects to specific cultures, times, and places

B.12.5 Understand how their choices in art are shaped by their own culture and society

C: VISUAL DESIGN AND PRODUCTION

- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.2 Understand the procedures of developing quality design
- C.12.6 Experiment visually with sketches for complex solutions involving concepts and symbols
- C.12.10 Assume personal responsibility for their learning and the creative process

D. PRACTICAL APPLICATIONS

- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E: VISUAL COMMUNICATION AND EXPRESSION

- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

G. ART AND DESIGN CRITICISM

- G.12.1 Use visual images as tools for thinking and communicating

H. VISUAL THINKING

H.12.1. Interpret complex patterns and forms by drawing them

- H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces
- H.12.3 Use careful observation to draw, paint, and sculpt from life

I. PERSONAL AND SOCIAL DEVELOPMENT

- I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art

J. CULTURAL AND AESTHETIC UNDERSTANDING

- J.12.2 Choose materials and techniques to influence the expressive quality of art
- J.12.6 Know the value of art as a basic part of being human

J.12.9 Identify the differences between original artworks, reproductions, and copies

L. VISUAL IMAGINATION AND CREATIVITY

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 2 - Art Elements - Color, Value, Lines, shapes, patterns

Length of Unit - 1 week

- Color Theory, Value to create 3-D look, Use Patterns, Textures, and shapes in In Drawing. Incorporate Pastels & Colored Pencils

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #3: Students will design and produce quality original drawings. - Use the elements of art and principles of design to create quality drawings. - Understand and use a variety of drawing mediums and know their possibilities and limitations.

ELO #6: Students will use their imaginations and creativity to develop multiple solutions to problems, expand their minds, and create ideas for original art and design.

Standards for (Drawing 2)

A. VISUAL MEMORY AND KNOWLEDGE

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.5 Understand how their choices in art are shaped by their own culture and society

B.12.7 Understand and apply environmental and aesthetic issues to concepts related to

the design of packaging, industrial products, and cities

C: VISUAL DESIGN AND PRODUCTION

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.10 Assume personal responsibility for their learning and the creative process

D. PRACTICAL APPLICATIONS

D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E: VISUAL COMMUNICATION AND EXPRESSION

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

G. ART AND DESIGN CRITICISM

G.12.1 Use visual images as tools for thinking and communicating

H. VISUAL THINKING

H.12.1. Interpret complex patterns and forms by drawing them

H.12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

I. PERSONAL AND SOCIAL DEVELOPMENT

I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art

J. CULTURAL AND AESTHETIC UNDERSTANDING

J.12.2 Choose materials and techniques to influence the expressive quality of art

J.12.6 Know the value of art as a basic part of being human

J.12.9 Identify the differences between original artworks, reproductions, and copies

L. VISUAL IMAGINATION AND CREATIVITY

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 3 - Collage - Applying Elements & Principles to Drawings

Length of Unit -2 weeks

- Incorporate Pastels & Colored Pencils, pen & ink and scratch art: Original collage drawing

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #3: Students will design and produce quality original drawings. - Use the elements of art and principles of design to create quality drawings. - Understand and use a variety of drawing mediums and know their possibilities and limitations.-

ELO #4: Students will reflect upon the nature of art and meaning in art and culture. - Understand how Illustration is used in media and in literature. - Use symbolism to convey meaning in their art.

Standards for (Drawing 2)

A. VISUAL MEMORY AND KNOWLEDGE

- A.12.2 Know advanced vocabulary related to their study of art
- A.12.3 Know and recognize styles of art from their own and other parts of the world
- A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

- B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist
- B.12.5 Understand how their choices in art are shaped by their own culture and society

C: VISUAL DESIGN AND PRODUCTION

- C.12.1 Use the elements and principles of design in sophisticated ways
- C.12.2 Understand the procedures of developing quality design
- C.12.3 Use design to create artworks that have different meanings
- C.12.4 Use advanced design techniques to improve and/or change artwork
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources
- C.12.10 Assume personal responsibility for their learning and the creative process

D. PRACTICAL APPLICATIONS

- D.12.4 Use basic concepts in art, such as “form follows function,” “destruction of the box,” “less is more,” balance, symmetry, integrity, authenticity, and originality
- D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics
- D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E: VISUAL COMMUNICATION AND EXPRESSION

- E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics
- E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film,

photography, and multimedia

E.12.4 Communicate ideas by producing advanced visual communication forms useful in everyday life, such as sketches, diagrams, graphs, plans, and models

E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

G. ART AND DESIGN CRITICISM

G.12.1 Use visual images as tools for thinking and communicating

G.12.4 Create works of art that have complex meanings

H. VISUAL THINKING

12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

I. PERSONAL AND SOCIAL DEVELOPMENT

I.12.2 Make art that explores a variety of emotions

I.12.3 Compare and contrast feelings in a work of art

I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art

J. CULTURAL AND AESTHETIC UNDERSTANDING

J.12.2 Choose materials and techniques to influence the expressive quality of art

J.12.6 Know the value of art as a basic part of being human

J.12.9 Identify the differences between original artworks, reproductions, and copies

L. VISUAL IMAGINATION AND CREATIVITY

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 4 - Portrait Drawing

Length of Unit - 1.5 weeks

- Drawing animal and people portraits using the elements and principles of design.

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world. - Know the basic and some advanced drawing vocabulary words.

ELO #3: Students will design and produce quality original drawings. -Understand the rules of proportion.- Use the elements of art and principles of design to create quality drawings.-Understand and use a variety of drawing mediums and know their possibilities and limitations.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships. - Work independently and collaboratively, when creating works of art.

ELO #7: Students will make connections among the arts, other disciplines, other cultures, and the world of work. - Use math skills to create their perspective and grid drawings. - Use problem solving strategies when faced with situations they are not familiar with.

Standards for Drawing 2

A. VISUAL MEMORY AND KNOWLEDGE

A.12.2 Know advanced vocabulary related to their study of art

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.5 Understand how their choices in art are shaped by their own culture and society

C: VISUAL DESIGN AND PRODUCTION

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.10 Assume personal responsibility for their learning and the creative process

D. PRACTICAL APPLICATIONS

D.12.4 Use basic concepts in art, such as “form follows function,” “destruction of the box,” “less is more,” balance, symmetry, integrity, authenticity, and originality

D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E: VISUAL COMMUNICATION AND EXPRESSION

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

E.12.4 Communicate ideas by producing advanced visual communication forms useful in everyday life, such as sketches, diagrams, graphs, plans, and models

E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

G. ART AND DESIGN CRITICISM

G.12.1 Use visual images as tools for thinking and communicating

G.12.4 Create works of art that have complex meanings

H. VISUAL THINKING

12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

H.12.6 Be critical viewers and producers of mass-media images

I. PERSONAL AND SOCIAL DEVELOPMENT

I.12.2 Make art that explores a variety of emotions

I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art

J. CULTURAL AND AESTHETIC UNDERSTANDING

J.12.2 Choose materials and techniques to influence the expressive quality of art

J.12.6 Know the value of art as a basic part of being human

J.12.9 Identify the differences between original artworks, reproductions, and copies

K. MAKING CONNECTIONS

K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology

K.12.2 Invent new artistic forms to communicate ideas and solutions to problems

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

K.12.4 Continue to use a variety of tools, such as more sophisticated application of words, numbers, sounds, movements, images, objects, emotions, technology, and spaces, to help understand and communicate about the visual world.

L. VISUAL IMAGINATION AND CREATIVITY

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 5 - Foreshortening

Length of Unit - 1 week

- The eye is deceptive, use 1 & 2 point perspective & Proportions to draw a human or an animal showing foreshortening.

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world. - Know the basic and some advanced drawing vocabulary words.

ELO #3: Students will design and produce quality original drawings. -Understand the rules of proportion.- Use the elements of art and principles of design to create quality drawings.-Understand and use a variety of drawing mediums and know their possibilities and limitations.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships. - Work independently and collaboratively, when creating works of art.

ELO #7: Students will make connections among the arts, other disciplines, other cultures, and the world of work. - Use math skills to create their perspective and grid drawings. - Use problem solving strategies when faced with situations they are not familiar with..

Standards for Drawing 2

A. VISUAL MEMORY AND KNOWLEDGE

A.12.2 Know advanced vocabulary related to their study of art

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.5 Understand how their choices in art are shaped by their own culture and society

C: VISUAL DESIGN AND PRODUCTION

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.10 Assume personal responsibility for their learning and the creative process

D. PRACTICAL APPLICATIONS

D.12.4 Use basic concepts in art, such as “form follows function,” “destruction of the box,” “less is more,” balance, symmetry, integrity, authenticity, and originality

D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E: VISUAL COMMUNICATION AND EXPRESSION

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film,

photography, and multimedia

E.12.4 Communicate ideas by producing advanced visual communication forms useful in everyday life, such as sketches, diagrams, graphs, plans, and models

E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

G. ART AND DESIGN CRITICISM

G.12.1 Use visual images as tools for thinking and communicating

G.12.4 Create works of art that have complex meanings

H. VISUAL THINKING

12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

H.12.6 Be critical viewers and producers of mass-media images

I. PERSONAL AND SOCIAL DEVELOPMENT

I.12.2 Make art that explores a variety of emotions

I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art

J. CULTURAL AND AESTHETIC UNDERSTANDING

J.12.2 Choose materials and techniques to influence the expressive quality of art

J.12.6 Know the value of art as a basic part of being human

J.12.9 Identify the differences between original artworks, reproductions, and copies

K. MAKING CONNECTIONS

K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology

K.12.2 Invent new artistic forms to communicate ideas and solutions to problems

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

K.12.4 Continue to use a variety of tools, such as more sophisticated application of words, numbers, sounds, movements, images, objects, emotions, technology, and

spaces, to help understand and communicate about the visual world.

L. VISUAL IMAGINATION AND CREATIVITY

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 8 - Personal Style - Create Original Drawings

Length of Unit - 2 weeks

- Students create an original drawing using the techniques learned prior in the class. Using elements of art and design and being original create a drawing of their choice.

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #3: Students will design and produce quality original drawings.

ELO #4: Students will reflect upon the nature of art and meaning in art and culture.

ELO #5: Students will use their senses and emotions through art to develop their minds and to improve social relationships.

ELO #6: Students will use their imaginations and creativity to develop multiple solutions to problems, expand their minds, and create ideas for original art and design.

ELO #7: Students will make connections among the arts, other disciplines, other cultures, and the world of work.

Standards for Drawing 2

A. VISUAL MEMORY AND KNOWLEDGE

A.12.1 Possess a mental storehouse of images

A.12.2 Know advanced vocabulary related to their study of art

A.12.3 Know and recognize styles of art from their own and other parts of the world

A.12.4 Know and recognize many styles of art from various times

A.12.5 Explain that art is one of the greatest achievements of human beings

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.3 Relate works of art and designed objects to specific cultures, times, and places

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers

C: VISUAL DESIGN AND PRODUCTION

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.10 Assume personal responsibility for their learning and the creative process

D. PRACTICAL APPLICATIONS

D.12.1 Know about the history, public art, and unique architecture of their cultural community

D.12.2 Know about artists and designers, such as architects, furniture designers, critics, preservationists, museum curators, and gallery owners, in their community

D.12.3 Explain how the environment influences the look and use of art, architecture, and design

D.12.4 Use basic concepts in art, such as “form follows function,” “destruction of the box,” “less is more,” balance, symmetry, integrity, authenticity, and originality

D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction, serigraphy, sculpture, graphic design, construction, and aesthetics

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E: VISUAL COMMUNICATION AND EXPRESSION

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

E.12.4 Communicate ideas by producing advanced visual communication forms useful in everyday life, such as sketches, diagrams, graphs, plans, and models

E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

G. ART AND DESIGN CRITICISM

G.12.1 Use visual images as tools for thinking and communicating

G.12.2 Know how to find the meanings in artwork

G.12.3 Interpret more complex meanings in challenging works of art, including media arts

G.12.4 Create works of art that have complex meanings

H. VISUAL THINKING

12.1. Interpret complex patterns and forms by drawing them

H.12.2 Know how human eyes work to see subtle changes in light, color, textures, and surfaces

H.12.3 Use careful observation to draw, paint, and sculpt from life

H.12.6 Be critical viewers and producers of mass-media images

I. PERSONAL AND SOCIAL DEVELOPMENT

I.12.1 Use art to understand their own and others' emotions

I.12.2 Make art that explores a variety of emotions

I.12.3 Compare and contrast feelings in a work of art

I.12.4 Look at art and compare their feelings with those of the artist and others

I.12.5 Understand and recognize that art reflects the history and culture in which it was created

I.12.6 Create art that expresses deep feelings

I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art

J. CULTURAL AND AESTHETIC UNDERSTANDING

J.12.2 Choose materials and techniques to influence the expressive quality of art

J.12.6 Know the value of art as a basic part of being human

J.12.9 Identify the differences between original artworks, reproductions, and copies

K. MAKING CONNECTIONS

K.12.1 Connect their knowledge and skills in art to other areas, such as the humanities, sciences, social studies, and technology

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K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

K.12.4 Continue to use a variety of tools, such as more sophisticated application of words, numbers, sounds, movements, images, objects, emotions, technology, and spaces, to help understand and communicate about the visual world.

L. VISUAL IMAGINATION AND CREATIVITY

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

L.12.5 Develop a personal style in art and design that reflects who they are

L.12.6 Understand that art is created by people with different world views, expresses diverse ideas, and changes over time

L.12.7 Imagine complex situations from a variety of challenging points of view

- Create a digital portfolio to reflect on their art and their progress. This is worked on the entire term.

In this unit, students will ...

F. VISUAL MEDIA AND TECHNOLOGY

F.12.7 Apply a working knowledge of media production systems

E: VISUAL COMMUNICATION AND EXPRESSION

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

A. VISUAL MEMORY AND KNOWLEDGE

A.12.1 Possess a mental storehouse of images

A.12.2 Know advanced vocabulary related to their study of art

A.12.6 Use art as a basic way of thinking and communicating about the world

B: ART AND DESIGN HISTORY, CITIZENSHIP, AND ENVIRONMENT

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.4 Know how artists, designers, and cultures influence art