

**G-E-T High School Curriculum Align, Explore, Empower** Scope and Sequence Creative Arts

Unit 1 - (How to Think Creative-Drawing & Painting)

(Length of Unit - #4 weeks)

- Sketching, Painting & Drawing exercises to solve a creative problem. Ex. Metamorphosis, Draw the same thing in a different way in a series, What lies beneath?

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #5: Students will make connections among the arts, other disciplines, and other cultures to create original creative works of art.

## Standards for (Creative Arts)

A.12.2 Know advanced vocabulary related to their study of art

A.12.6 Use art as a basic way of thinking and communicating about the world

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.6 Experiment visually with sketches for complex solutions involving concepts and symbols

C.12.7 Apply advanced craft and skills to consistently produce quality art

C.12.8 Use the natural characteristics of materials and their possibilities and limitations to create works of art

C.12.9 Use ongoing reflective strategies to assess and better understand one's work and that of others during the creative process

C.12.10 Assume personal responsibility for their learning and the creative process

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

G.12.1 Use visual images as tools for thinking and communicating

G.12.2 Know how to find the meanings in artwork

G.12.3 Interpret more complex meanings in challenging works of art, including media arts

G.12.4 Create works of art that have complex meanings

K.12.2 Invent new artistic forms to communicate ideas and solutions to problems

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating quality art and design

L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 2 - (Expressing Emotions In Art)

(Length of Unit - #2 weeks)

- Using Elements and Principles of art to paint emotions. Using Color, Lines, Shapes,.... To express an emotion.

- Study Art History examples.

In this unit, students will ...

ELO #1: Students will know and remember information and ideas about the art around them and throughout the world.

ELO #3: Students will apply their knowledge of people, places, ideas, language of art to design and produce quality original art.

ELO #4: Students will interpret visual experiences, such as artwork, designed objects, architecture, movies, television, and multimedia images, using a range of subject matter, symbols, and ideas

## Standards for (Creative Arts)

- I.12.1 Use art to understand their own and others' emotions
- I.12.2 Make art that explores a variety of emotions
- I.12.3 Compare and contrast feelings in a work of art
- I.12.4 Look at art and compare their feelings with those of the artist and others
- I.12.5 Understand and recognize that art reflects the history and culture in which it was created
- I.12.6 Create art that expresses deep feelings
- I.12.7 Work independently, collaboratively, and with deep concentration when creating works of art
- J.12.2 Choose materials and techniques to influence the expressive quality of art
- J.12.10 Reflect and talk about works of art
- K.12.2 Invent new artistic forms to communicate ideas and solutions to problems

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

L.12.3 Use personal traits, such as independent thinking, courage, integrity, insight, and dedication, in creating

quality art and design
L.12.4 Use the knowledge of nature and works of art as sources for new ideas
L.12.5 Develop a personal style in art and design that reflects who they are
L.12.6 Understand that art is created by people with different world views, expresses diverse ideas, and changes over time
L.12.7 Imagine complex situations from a variety of challenging points of view

Unit 3 - (Mixed Media Painting)

(Length of Unit - #4 weeks)

- Using Watercolors, Tempera Paint and Acrylics
- Nature Inspired, Pop Icon Inspired, Landscapes, Portraits,....

In this unit, students will ...

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ELO #3: Students will apply their knowledge of people, places, ideas, language of art to design and produce quality original art.

ELO #4: Students will interpret visual experiences, such as artwork, designed objects, architecture, movies, television, and multimedia images, using a range of subject matter, symbols, and ideas

ELO #5: Students will make connections among the arts, other disciplines, and other cultures to create original creative works of art.

ELO #6: Students will reflect on the nature of art and the meaning in art and culture.

Standards for (Creative Arts)

A.12.6 Use art as a basic way of thinking and communicating about the world

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.6 Experiment visually with sketches for complex solutions involving concepts and symbols

C.12.7 Apply advanced craft and skills to consistently produce quality art

C.12.8 Use the natural characteristics of materials and their possibilities and limitations to create works of art

C.12.9 Use ongoing reflective strategies to assess and better understand one's work and that of others during the

creative process

C.12.10 Assume personal responsibility for their learning and the creative process

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints, sculpture, jewelry, fibers, and ceramics

G.12.1 Use visual images as tools for thinking and communicating

G.12.2 Know how to find the meanings in artwork

G.12.3 Interpret more complex meanings in challenging works of art, including media arts

G.12.4 Create works of art that have complex meanings

K.12.2 Invent new artistic forms to communicate ideas and solutions to problems

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

L.12.1 Use their knowledge, intuition, and experiences to develop ideas for artwork

L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

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Unit 4 - (3-D Mixed Media)

(Length of Unit - #4 weeks)

- Functional and non- functional art.( Clocks, containers, cups, plates, bowls,...)
- Clay, fibers, wood, metal, wire,...

In this unit, students will ...

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ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #3: Students will apply their knowledge of people, places, ideas, language of art to design and produce quality original art.

ELO #4: Students will interpret visual experiences, such as artwork, designed objects, architecture, movies, television, and multimedia images, using a range of subject matter, symbols, and ideas

ELO #5: Students will make connections among the arts, other disciplines, and other cultures to create original creative works of art.

ELO #6: Students will reflect on the nature of art and the meaning in art and culture.

## Standards for (Creative Arts)

A.12.6 Use art as a basic way of thinking and communicating about the world

B.4.1 Understand that artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.4.2 Recognize that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.4.3 Know that works of art and designed objects relate to specific cultures, times, and places

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

C.12.3 Use design to create artworks that have different meanings

C.12.4 Use advanced design techniques to improve and/or change artwork

C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

C.12.6 Experiment visually with sketches for complex solutions involving concepts and symbols

C.12.7 Apply advanced craft and skills to consistently produce quality art

C.12.8 Use the natural characteristics of materials and their possibilities and limitations to create works of art

C.12.9 Use ongoing reflective strategies to assess and better understand one's work and that of others during the creative process

C.12.10 Assume personal responsibility for their learning and the creative process

D.12.6 Apply problem-solving strategies that promote fluency, flexibility, elaboration, and originality

E.12.1 Communicate ideas by producing sophisticated studio art forms, such as drawings, paintings, prints,

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K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art

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L.12.2 Continue to develop a base of knowledge and skills from which to create new ideas

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L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 5 - (Wearable Art)

(Length of Unit - #4 weeks)

- Shirts, Tie Dye, Shoes, Jewelry, .... - Printmaking - Screenprint - Sewing - Fibers

In this unit, students will ...

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ELO #2: Students will understand the value and significance of the visual arts media and design in relation to art history, citizenship, the environment, and social development.

ELO #3: Students will apply their knowledge of people, places, ideas, language of art to design and produce quality original art.

ELO #4: Students will interpret visual experiences, such as artwork, designed objects, architecture, movies, television, and multimedia images, using a range of subject matter, symbols, and ideas

ELO #5: Students will make connections among the arts, other disciplines, and other cultures to create original creative works of art.

ELO #6: Students will reflect on the nature of art and the meaning in art and culture.

## Standards for (Creative Arts)

A.12.6 Use art as a basic way of thinking and communicating about the world

B.4.1 Understand that artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.4.2 Recognize that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.4.3 Know that works of art and designed objects relate to specific cultures, times, and places

B.12.4 Know how artists, designers, and cultures influence art

B.12.5 Understand how their choices in art are shaped by their own culture and society

C.12.1 Use the elements and principles of design in sophisticated ways

C.12.2 Understand the procedures of developing quality design

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L.12.4 Use the knowledge of nature and works of art as sources for new ideas

Unit 9 - (Portfolio)

(Length of Unit - 18weeks)

- Create a digital portfolio to reflect on their art and their progress. This is worked on the entire term.

ELO - Keep a record of all of their work in a portfolio. They will describe their work and reflect on what they have learned, using proper vocabulary.

Standards:

A.12.1 Possess a mental storehouse of images

A.12.2 Know Intermediate & advanced vocabulary related to their study of art

A.12.6 Use art as a basic way of thinking and communicating about the world

B.12.1 Demonstrate how artists and cultures throughout history have used art to communicate ideas and to develop functions, structures, and designs

B.12.2 Show ways that form, function, meaning, and expressive qualities of art and design change from culture to culture and artist to artist

B.12.3 Relate works of art and designed objects to specific cultures, times, and places

B.12.5 Understand how their choices in art are shaped by their own culture and society

B.12.6 Describe, analyze, interpret, and judge art images and objects from various cultures, artists, and designers

- C.12.2 Understand the procedures of developing quality design
- C.12.5 Analyze the complexities of nature and use challenging artistic images and ideas as visual resources

D.12.5 Know common language in art, such as abstraction, representation, impressionism, reproduction,

serigraphy, sculpture, graphic design, construction, and aesthetics

E.12.2 Communicate ideas by producing advanced design art forms, such as graphic design, product design, architecture, landscape, and media arts, such as film, photography, and multimedia

E.12.3 Communicate ideas by producing popular images and objects, such as folk art, traditional arts and crafts, popular arts, mass media, and consumer products

E.12.4 Communicate ideas by producing advanced visual communication forms useful in everyday life, such as sketches, diagrams, graphs, plans, and models

E.12.5 Continue to use the visual arts to express ideas that can't be expressed by words alone

F.12.2 Understand visual techniques used in mass media

- F.12.5 Understand the effects of production techniques on viewers' perceptions
- F.12.8 Revise media productions based on personal reflection and audience response

G.12.1 Use visual images as tools for thinking and communicating

I.12.4 Look at art and compare their feelings with those of the artist and others

I.12.5 Understand and recognize that art reflects the history and culture in which it was created

J.12.5 Understand their own ideas about the purposes and meanings of art

J.12.6 Know the value of art as a basic part of being human

J.12.7 Understand and apply art criticism and aesthetic knowledge in art and design

K.12.3 Apply what they know about the nature of life, nature, the physical world, and the human condition to their understanding and creation of art