



# Grade 6 Unit 2 - Clay Animal Sculptures

## Unit Focus

Students will become skilled at taking a basic 2 dimensional shape and creating a 3 dimensional form. They will apply their skills of hand building techniques (pinch and coil) and applying texture to form their animals. The students will learn by practicing, modeling after teacher demonstrations, and experimentation.

## Stage 1: Desired Results - Key Understandings

Standard(s)	Transfer	
<p><b>National Core Arts Standards</b>  <i>Visual Arts: 6</i>            Investigate, Plan, Make: Generate and conceptualize artistic ideas and work. (VA:Cr1.1.6)            Combine concepts collaboratively to generate innovative ideas for creating art. (VA:Cr1.1.6.a)            Investigate: Organize and develop artistic ideas and work. (VA:Cr2.1.6)            Demonstrate openness in trying new ideas, materials, methods, and approaches in making works of art and design. (VA:Cr2.1.6.a)            Reflect - Refine - Continue: Refine and complete artistic work. (VA:Cr3.1.6)            Reflect on whether personal artwork conveys the intended meaning and revise accordingly. (VA:Cr3.1.6.a)</p> <p><b>Madison Public Schools Profile of a Graduate</b>            Design: Engaging in a process to refine a product for an intended audience and purpose. (POG.2.2)            Product Creation: Effectively use a medium to communicate important information. (POG.3.2)</p>	<p><i>Students will be able to independently use their learning to...</i>  <b>T1</b> Create works of art to personally engage in the artistic process and/or communicate meaning  <b>T2</b> Develop and refine techniques and skills through purposeful practice and application to become more fluent</p>	
	Meaning	
	Understanding(s)	Essential Question(s)
	<p><i>Students will understand that...</i>  <b>U1</b> Artists' creative choices are influenced by their expertise, context, and expressive intent.  <b>U2</b> Artists improve the quality of a performance/piece of art through a cycle of deliberate practice and examination of results.  <b>U3</b> Artists make thoughtful choices about their use of skills, technique, and style to in hopes of creating a specific response for an audience.</p>	<p><i>Students will keep considering...</i>  <b>Q1</b> How do I use what I visualize/imagine and make it come to life?  <b>Q2</b> How much freedom do I have to be creative and also work within established criteria?  <b>Q3</b> What (skill/technique) am I focusing on? How do I get better at this? How do I know I'm making progress?</p>
	Acquisition of Knowledge and Skill	
	Knowledge	Skill(s)
<p><i>Students will know...</i>  <b>K1</b> Driving Elements: Shape, Color, Texture, Form  <b>K2</b> Identify slab, coil, and pinch techniques  <b>K3</b> Using techniques such as slipping &amp; scoring, and wedging to create a successful final piece</p>	<p><i>Students will be skilled at...</i>  <b>S1</b> Using handbuilding techniques properly to make a 3 dimensional form (slab, coil, pinch)  <b>S2</b> Using a variety of textures to accurately depict a realistic sculpture  <b>S3</b> Using proper painting techniques to apply surface design on sculpture</p>	