

Business Pathways 2022-23



Business, Marketing and Computer Science Course Options by Grade Level

COURSE OPTIONS	GRADE 9	GRADE 10	GRADE 11	GRADE 12
BUSINESS & MARKETING	**Information Communication Literacy Introduction to Marketing	Introduction to Accounting Introduction to Marketing Personal Financial Management	Introduction to Accounting Introduction to Marketing Personal Financial Management Business Innovations Business & Management Operations Work Based Learning Seminar/Internship	Introduction to Accounting Introduction to Marketing Personal Financial Management Business Innovations Business & Management Operations Work Based Learning Seminar/Internship
DECA – Students who take a Business & Marketing course in grades 9-12 can join DECA!■				
COMPUTER SCIENCE	**Information Communication Literacy Digital Game Design Computer Hardware and Software Fundamentals	Computer Hardware and Software Fundamentals Digital Game Design Introduction to Programming	Computer Hardware and Software Fundamentals Introduction to Programming Digital Game Design AP Computer Science A Work Based Learning Seminar/Internship	Computer Hardware and Software Fundamentals Introduction to Programming Digital Game Design AP Computer Science A Work Based Learning Seminar/Internship

***Indicates pre-requisite course work to register for the course**

- AP Computer Science A – Full year course - must have successfully completed Introduction to Programming

****Indicates Graduation Requirement**

- ICL is a required course for all students

School Based Business Opportunities

Must take Business & Management Operations in order to participate:

- DECA STORIOLE
- Bird Feeder – “food shelf for the students by the students”
- Clothes Closet

■ What is DECA?

DECA is a co-curricular student organization that prepares emerging leaders and entrepreneurs in marketing, finance, hospitality and management in high school and colleges around the globe.

Business Pathways 2021-22



Course Sequencing Business, Marketing and Computer Science

GRADE LEVELS	
General Business	
9, 10, 11, 12	Business Innovations, DECA the class, Introduction to Marketing, Personal Financial Management
10, 11, 12	Introduction to Accounting, Introduction to Programming
11, 12	Work Based Learning, Community and Business Partnerships (formerly Community Service)
Marketing	
10	Introduction to Marketing, DECA the Class
10, 11, 12	Fashion Marketing & Merchandising, Introduction to Accounting
11, 12	School Store Operations, Work Based Learning, Community and Business Partnerships
Computer Science	
10, 11, 12	Video Game Design, Computer Hardware and Software Fundamentals, Introduction to Programming
11, 12	AP Computer Science Principles
11, 12	Community and Business Partnerships (formerly Community Service), Work Based Learning