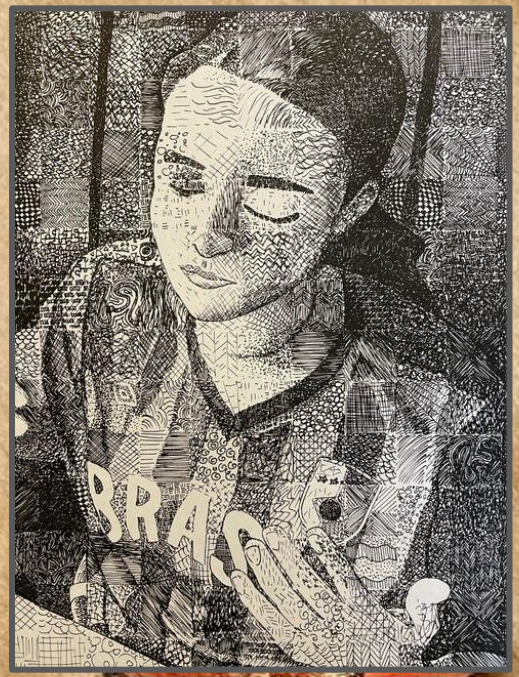
Stoughton High School Art Department

Basic Art 2-D





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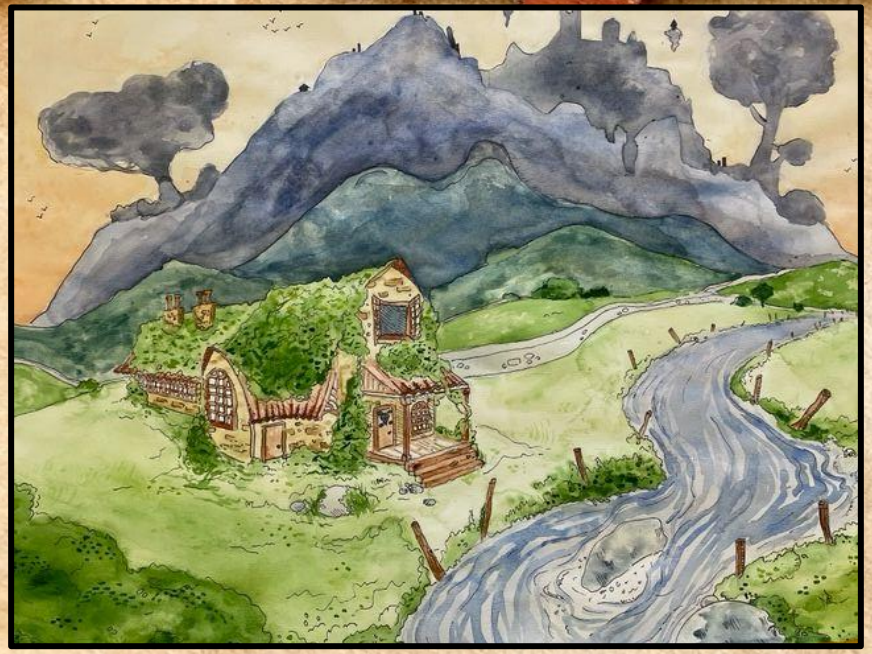
Curriculum Outline:

Still Life
Figure Drawing
Tempera Painting
Color Theory
Perspective
Advertising
Printmaking



Still Life Unit

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Perspective



Tempera Painting

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Painting & Drawing

Prerequisite: Basic 2D

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Curriculum Outline:

Chiaroscuro Pencil Rendering
Abstract Pastel Unit
Oil Stick Expressive Portrait
Copy of the Master Painting
Mixed Media Painting
Surrealism
Screen printing or Air brush



Chiaroscuro Pencil Unit

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Abstract Pastel Unit



Oil Stick Expressionist Portrait

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Mixed Media



Copy of the Master Painting

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Printmaking

Prerequisite:
10th grade or above



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Traditional Woodcut





Printmaking Techniques

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Monoprint





Dry Point Etching-engraving
on Plexiglass

Printmaking Techniques

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Embossing



Collagraph

Printmaking Techniques using layers

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Serigraphy (Screen Printing) Traditional & using Vinyl cutter









Artist Card Exchange









Advanced 2D

Prerequisite: Basic 2D & Painting & Drawing

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This class is designed for college bound students in the field of art or students who have a deep interest in developing their skills beyond personal enrichment. Students have a choice of media and supports for their art.



Oil on masonite

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Acrylic on Canvas

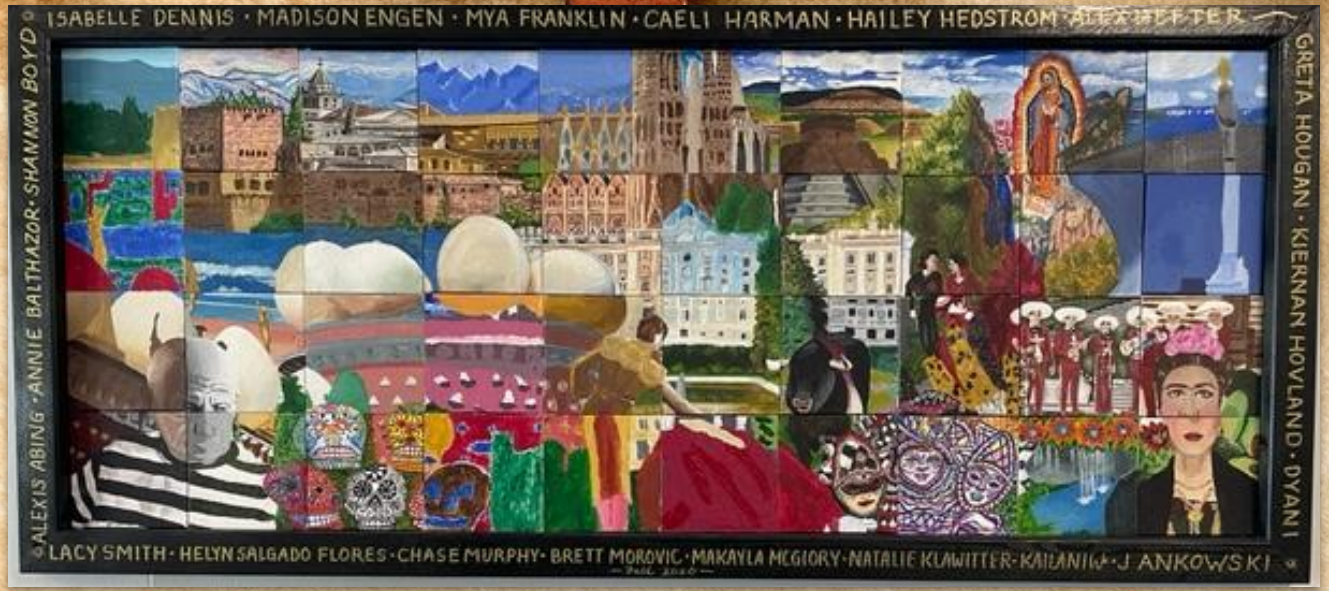
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Community Service Projects





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Spanish Mural-Collaborative piece



Memory Project-Students create portraits as a cultural exchange

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Advanced Art Show



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Computer Art

Prerequisite: 10th grade or above

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Computer Art is a class in which students are making art using the computer. Students create a variety of projects using Adobe Photoshop and InDesign. The emphasis is on development of technical and artistic skills in commercial art.

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Surrealism Photo Cut Paste



Advertising Art



Digital Painting

My Life as a Movie Poster



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Computer Animation and Illustration

Prerequisite: 10th grade or above

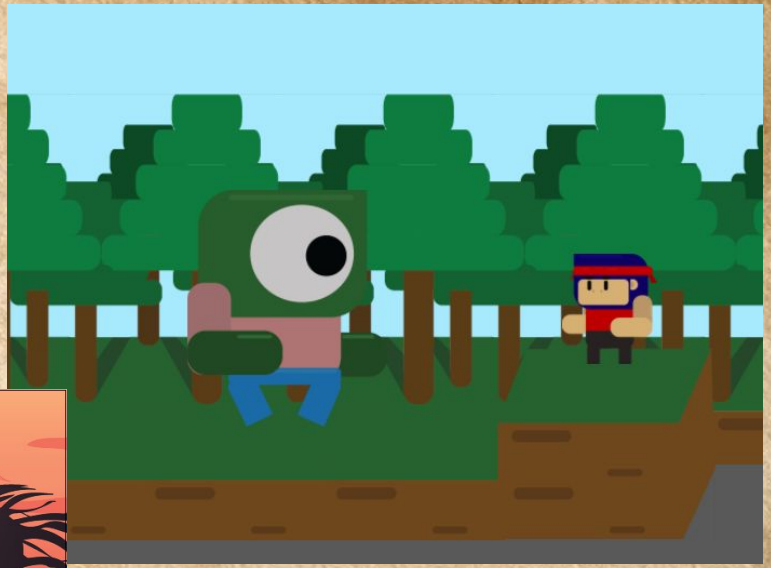
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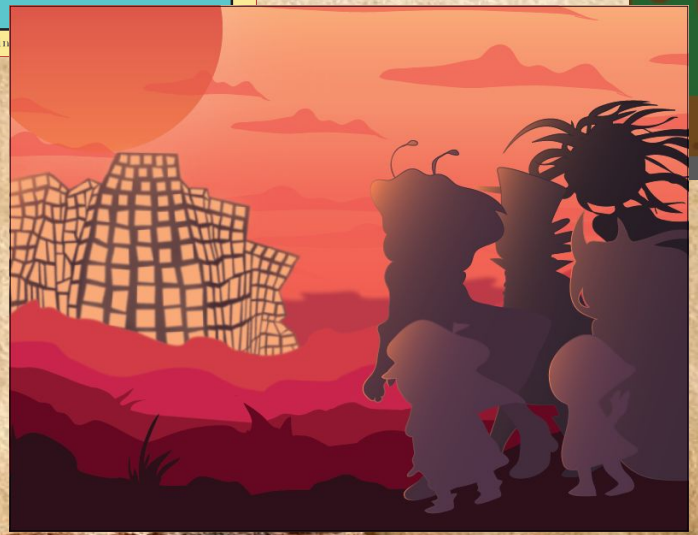
In this class you get a two for one special. The first half of the semester is all about the fundamentals of animation and will provide important steps to prepare you for a career in animation. You will be creating a stop motion and straight forward 2D animation. The second half of the semester focuses on Adobe Illustrator. This part of the course will provide you with technical and artistic fundamentals to prepare you for a career in digital illustration.

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Map Illustration





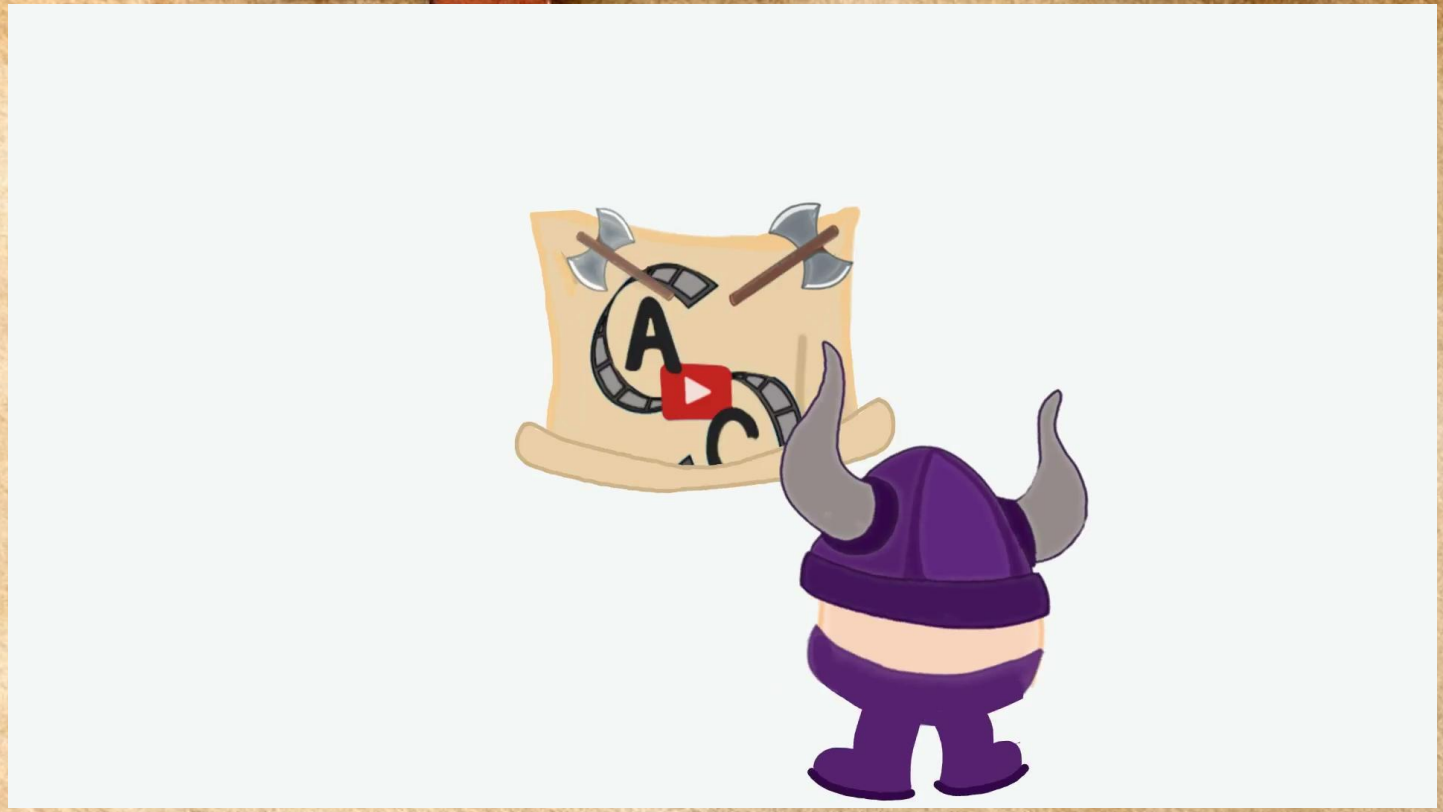
Landscape with Characters

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Stop Motion Animation

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2D Animation

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Photography

Prerequisite: 10th grade or above

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Digital Photography is a class that provides students with essential compositional and technical skills in photography and photo editing. Each student will have access to a Sony DCH300 camera to practice shooting in various modes. If a student has their own digital camera, they are welcome to use that for the class. Students will learn to edit using Adobe PhotoShop.

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Bug's Eye View/Rule of Thirds

Leading Lines/Black and White





Framing/Custom Color

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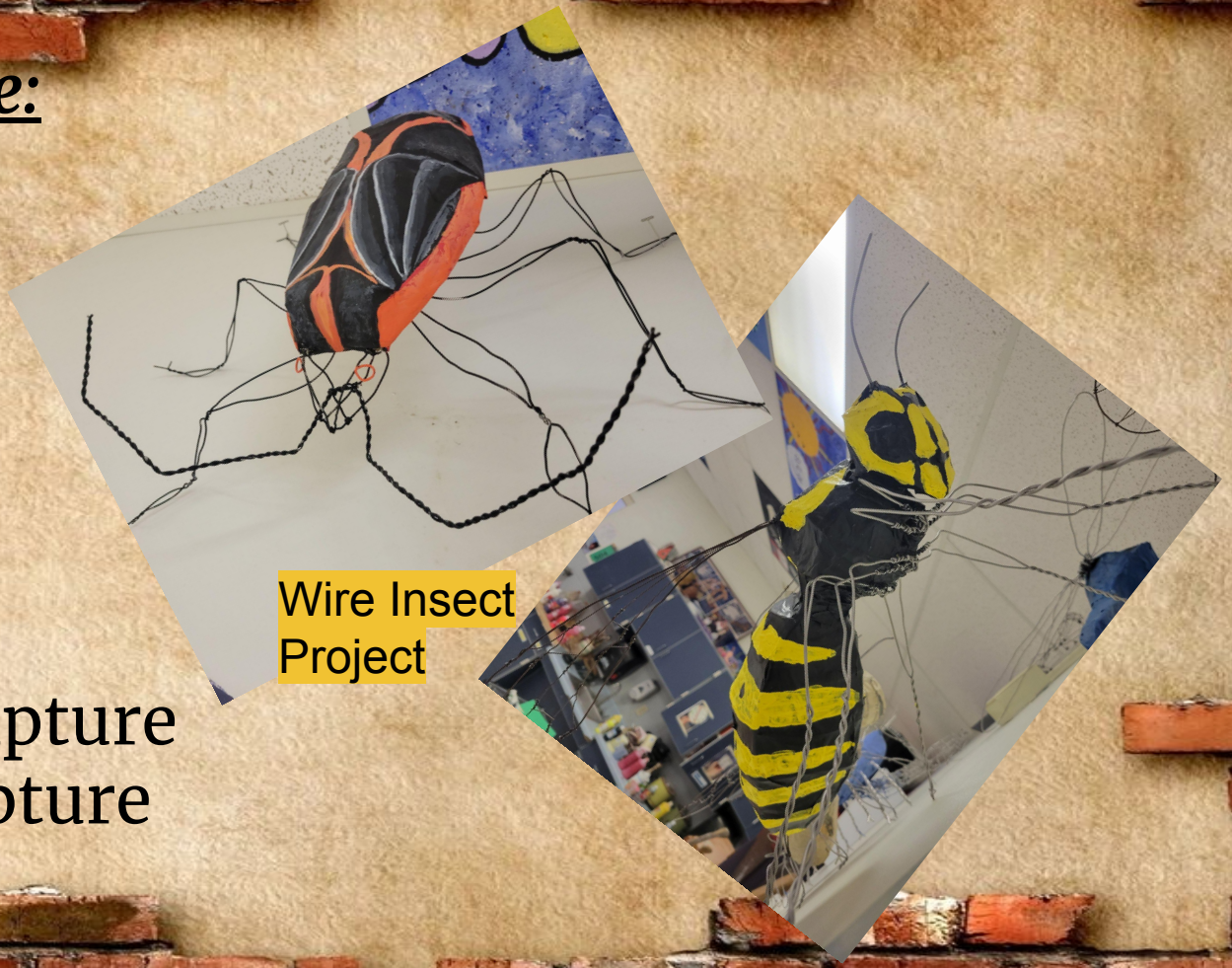


Basic Art 3-D

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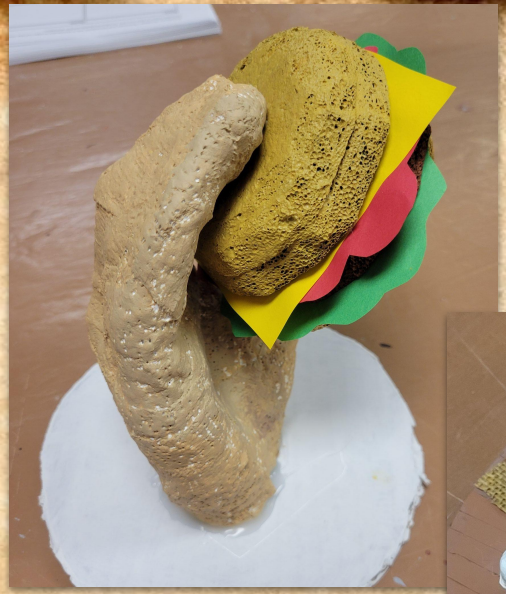
Curriculum Outline:

Paper Relief
Wire Sculpture
Plaster Carving
Color Theory
Cardboard Relief
Ceramics
Clay Animation
Plaster Hand Sculpture
Large group Sculpture



Wire Insect Project

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Plaster Hand Unit



Pop Art



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Ceramics

Prerequisite: Basic 3D

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Ceramics will start with some basic handbuilding skills then focus on wheel throwing.





Students will learn how to center, open and pull clay on the potters wheel.

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Students will create forms like:
Mugs, bowls, plates, vases and lidded containers







Students will also learn to use glaze and better understand the phases of clay from start to finished pottery piece

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Advanced Ceramics

Prerequisite: Basic 3D & Ceramics

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Advanced Ceramics is the next step after Basic Ceramics. Students in Advanced Ceramics will continue building more skills in ceramics ranging from new shapes and forms, glazes and other surface decoration techniques to 3D clay printing.



Students can take Advanced Ceramics multiple times. Each new Semester will build off the past semesters work .



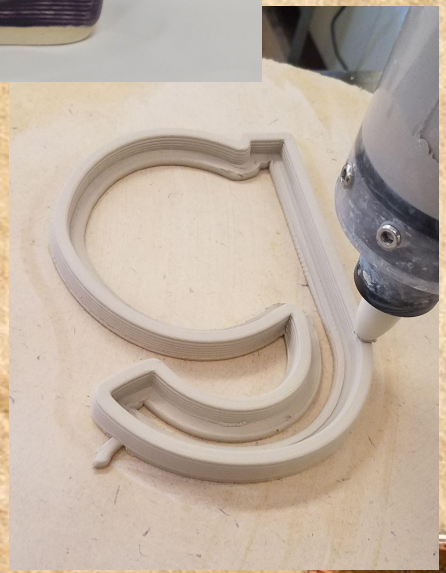
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Raku Fired Pottery

3D Clay Printer





Raku Kiln

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Jewelry

Prerequisite: Basic 3D

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Flatware Fabrications

*Design techniques

*Fabrication Techniques with sheet metal:

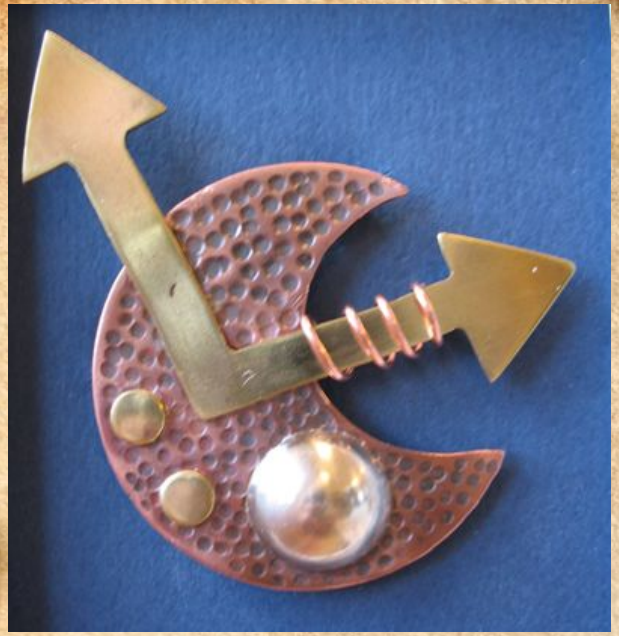
- *Cutting
- *Filing
- *Soldering
- *Buffing







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Working with Texture, wire and domes

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Copper enameling



Rivet designs and acid etching

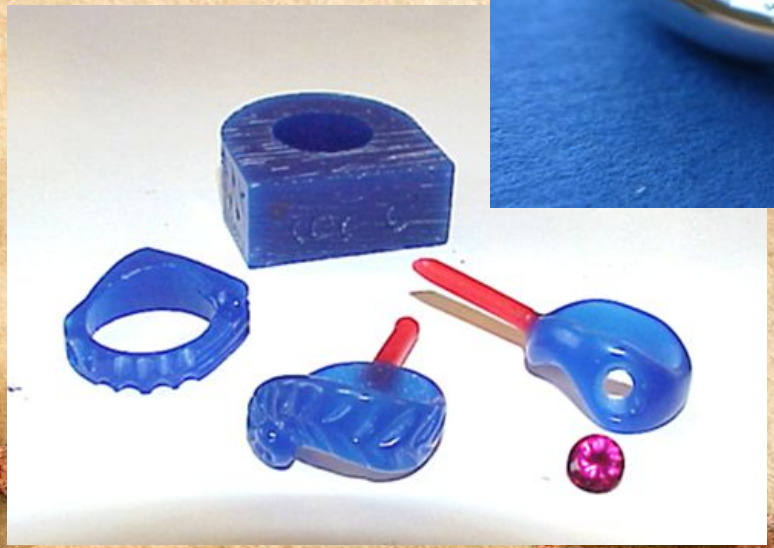


Cabochon stone setting

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Lost wax casting







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Students need a 1/2 credit of a fine art to meet graduation requirement

Which class will you take?

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