

Course Title: 2D Design
Course Length: 1 Semester

Teacher(s): Mr. Eric Brass

Goals of the Class:

- € Learn about the 3 core concepts of design: communication, efficiency, and simplicity, and how they influence images, icons, and logos.
- € Learn about simplifying images, using line, shape, and text, to communicate an idea or theme efficiently.
- € Discuss and understand the idea of iteration when producing work – for example; how to create a page full of multiple ideas for a new logo while encouraging remixing and creativity.
- € Learn Adobe Illustrator and Adobe Photoshop, the industry standard in graphic design and photo editing software.

Who is this class for?

- € Students interested in learning about design, communication, and digital artwork.
- € Students interested in potentially pursuing a creative or innovative field of study at college or work.
- € Students interested in learning how to create digital artwork, and beginning to understand the difference between graphics and photography.
- € Students who want to learn how to create logos, graphics, and simple designs.

Example assignments and/or activities in the class:

- € Create a personal mark using line and shape.
- € Illustrate a well-known story, movie, or song using the fewest images possible.
- € Using Adobe Illustrator to produce logos and graphics.
- € Using Adobe Photoshop to manipulate and change existing photos.

This class can lead to:

- Other visual arts and design classes. After completion of this class, students have the choice to take Graphic Design, Sculpture, Painting, Photography, Honors Art and Design, and/or AP Art.
- Helping with design opportunities around St. X, such as designing t-shirts and posters for clubs and different departments.
- Creative roles within clubs and extracurriculars.
- Joining clubs such as the Yearbook or Blueprint.
- Interest in additional art and design classes and development of the student's own style.

Any other notes about the class:

- No supplies are needed besides a pencil.
- Students can download the Adobe Creative Suite for free onto their personal device using their school-provided credentials – it will NOT have to be purchased.
- This class is intended to lead directly into the Graphic Design Class.

Course Title: AP 2D Design

Course Length: 1 Year

Teacher(s): Mr. Todd Mosley

Goals of the Class:

- To develop a personalized 20-image portfolio of artwork consisting of 2 sections.
 - Sustained Investigation: 15 images that represent a specific body of work developed by the student individually.
 - Selected Works: 5 images that represent the student's best artwork.
- To create artwork through the methods of Practice, Experimentation and Revision.
 - Practice: Using techniques/materials that the student is already familiar/comfortable with.
 - Experimentation: Using techniques/materials that the student is not familiar/comfortable with.
 - Revision: Being able to go back into finished work and take it further and/or to create new, better work based on previously completed work.
- To create artwork based on the **concepts and techniques of 2-dimensional design**.
- To be able to critique and discuss personal artwork and the artwork of others.
- To understand and become aware of potential visual art college majors/degrees and visual art careers.
- To experience visual art and design outside of the classroom setting.
- To become an independent creative thinker.

Who is this class for?

- Juniors and Seniors that have a serious interest in the creation of visual art or design fields.
- Juniors and Seniors that plan on majoring/minoring in art or a design field in college.
- Juniors and Seniors that want to receive college credit for fine arts.
- Please see Course Catalog or visual arts teacher for prerequisites.

Example assignments and/or activities in the class:

- Creation/development of 20-image portfolio.
- Design a new school logo/mascot.
- Create a personal tag or design based on your name/initials.
- Turn everyday items into emojis.

This class can lead to:

- College scholarships.
- College fine art credit.
- A better understanding of creating and experiencing visual art.

Any other notes about the class:

- Students will have access to all art supplies previously made available through Visual Art Classes.
- Students will be encouraged to purchase and use their own supplies and materials.
- Students must be personally motivated and creative.
- Time management is extremely important.
- Students are expected to devote a significant amount of time/effort outside of class.
- Students are expected to participate in a minimum of 5 real art experiences outside of class.

Course Title: AP Drawing

Course Length: 1 Year

Teacher(s): Mr. Todd Mosley

Goals of the Class:

- To develop a personalized 20-image portfolio of artwork consisting of 2 sections.
 - Sustained Investigation: 15 images that represent a specific body of work developed by the student individually.
 - Selected Works: 5 images that represent the student's best artwork.
- To create artwork through the methods of Practice, Experimentation and Revision.
 - Practice: Using techniques/materials that the student is already familiar/comfortable with.
 - Experimentation: Using techniques/materials that the student is not familiar/comfortable with.
 - Revision: Being able to go back into finished work and take it further and/or to create new, better work based on previously completed work.
- To create artwork based on the **concepts and techniques of drawing**.
- To be able to critique and discuss personal artwork and the artwork of others.
- To understand and become aware of potential visual art college majors/degrees and visual art careers.
- To experience visual art outside of the classroom setting.
- To become an independent creative thinker.

Who is this class for?

- Juniors and Seniors that have a serious interest in the creation of visual art.
- Juniors and Seniors that plan on majoring/minoring in visual art in college.
- Juniors and Seniors that want to receive college credit for fine art.
- Please see Course Catalog or visual arts teacher for prerequisites.

Example assignments and/or activities in the class:

- Creation/development of 20-image portfolio.
- Still-life drawing using familiar and unfamiliar methods.
- Figure drawing using familiar and unfamiliar methods.
- Developing a 30 second doodle into a finished artwork.

This class can lead to:

- College scholarships.
- College fine art credit.
- A better understanding of creating and experiencing visual art.

Any other notes about the class:

- Students will have access to all art supplies previously made available through Visual Art Classes.
- Students will be encouraged to purchase and use their own supplies and materials.
- Students must be personally motivated and creative.
- Time management is extremely important.
- Students are expected to devote a significant amount of time and effort outside of class.
- Students are expected to participate in a minimum of 5 real art experiences outside of class.

Class Title: Drawing 1

Teacher(s): Mr. Eric Brass, Mr. Ted Mechley, Mr. Todd Mosley

Goals of the Class:

- To give students the skills and confidence to draw accurately.
- To teach students to draw from life and from images through observation by introducing new methods of drawing and seeing.
- To encourage students to think critically about art and to begin to speak about art using appropriate terminology and expression.
- To introduce students to the passion and love of the traditional creative arts as exhibited by their teachers.

Who is this class for?

- Drawing 1 is open to any student interested in learning how to draw, improving drawing and mark-making skills, and who want to learn about different methods of creating art.
- Drawing 1 is typically taken by freshmen who want to fulfill their required art electives in the visual arts, but is open to all grades.
- Drawing 1 is a prerequisite to ALL other visual art classes.

Example assignments and/or activities in the class:

- Using a pencil, draw 8 objects from around the room, drawing in a single, continuous line.
- Using a marker, draw a black and white image of the students choice. Students will use the hatching and cross hatching method demonstrated in class to create this image.
- Draw yourself taking a cab ride with a fantastical creature.
- Draw yourself in an object that distorts your reflection, such as a Christmas ornament or a stainless steel pot.

This class can lead to:

- All other visual arts classes. After completion of this class, students have the choice to take Drawing 2, Honors Art & Design 1, 2D Design, Painting, and/or Sculpture.
- Students, after completing Drawing 1, can also choose to switch disciplines and take Stagecraft 1, Acting 1, Music 1, Band 1, Choir 1, Guitar 1, or Strings 1, but are encouraged to maintain their chosen discipline if at all possible.
- Helping with design opportunities around St. X, such as designing t-shirts and posters for clubs and different departments.
- Creative roles within clubs and extracurriculars.
- Joining clubs such as the Yearbook or Blueprint.

Any other notes about the class:

Students will not need a notebook or folder of any type for this class, and supply costs are kept to a minimum. A pencil is the only base requirement for every class session.

Class Title: Drawing 2

Teacher(s): Mr. Eric Brass, Mr. Ted Mechley, Mr. Todd Mosley

Goals of the Class:

- € Continue building student skill and confidence to draw accurately.
- € Introduce students to new methods of drawing and mark-making.
- € Enhance the student's understanding of color and its use for emphasis in art.
- € Encourage students to think critically about art and to continue to speak about art using appropriate terminology and expression.
- € Encourage students to begin to produce intentional art as opposed to reproductions.

Who is this class for?

- € Drawing 2 is open to any student interested in learning how to draw, improving drawing and mark-making skills, and who want to learn about different methods of creating art.
- € Drawing 2 is typically taken by sophomores who want to fulfill their required art electives in the visual arts, but is open to sophomores, juniors, and seniors.
- € Students who want to learn about new methods of drawing and creating art.

Example assignments and/or activities in the class:

- € Charcoal Drawing – white and black charcoal on colored paper.
- € Colored pencil study of a selected well-known painting.
- € Colored pencil self-portrait.
- € Theme drawings based on open-ended prompts.

This class can lead to:

- € All other visual arts classes. After completion of this class, students have the choice to take Drawing 3, 2D Design, Sculpture, Painting, Photography, and/or AP Art.
- € Helping with design opportunities around St. X, such as designing t-shirts and posters for clubs and different departments.
- € Creative roles within clubs and extracurriculars.
- € Joining clubs such as the Yearbook or Blueprint.
- € Interest in additional art classes and development of the student's own style.

Any other notes about the class:

Students will not need a notebook or folder of any type for this class, and supply costs are kept to a minimum. A pencil is the only base requirement for every class session.

Class Title: Drawing 3

Teacher(s): Mr. Eric Brass, Mr. Ted Mechley

Goals of the Class:

- € Introduce students to new ways of making art, including printmaking and reproducible art.
- € Help students create art with message and meaning, that they find personally interesting.
- € Continue building student skill and confidence to draw accurately.
- € Require students to think critically about art and to speak about art using appropriate terminology and expression.

Who is this class for?

- € Drawing 3 is open to any student interested in creating art, especially those interested in reproducible art and mixed media.
- € Drawing 3 is typically taken by juniors and seniors who are interested in art and motivated to continue their visual arts education.
- € Students who want to learn about new methods of drawing and creating art.
- € Students who have completed Drawing 2 but don't necessarily want the rigor of AP Art or Honors Art.

Example assignments and/or activities in the class:

- € Reduction Linocut print using 3 or 4 colors.
- € Spray Paint Stencils.
- € Metamorphosis drawing converting an organic object into a man-made object.
- € Drawings using alternative mark-making media, such as magazine cutouts and scrap paper.

This class can lead to:

- € All other upper level visual arts classes. After completion of this class, students have the choice to take 2D Design, Sculpture, Painting, Photography, and/or AP Art.
- € Helping with design opportunities around St. X, such as designing t-shirts and posters for clubs and different departments.
- € Creative roles within clubs and extracurriculars.
- € Joining clubs such as the Yearbook or Blueprint.
- € Interest in additional art classes and development of the student's own style, and potentially studying and producing art in college and beyond.

Any other notes about the class:

Students will not need a notebook or folder of any type for this class, and supply costs are kept to a minimum. A pencil is the only base requirement for every class session.

Course Title: Graphic Design**Course Length: 1 Semester****Teacher(s): Mr. Eric Brass****Goals of the Class:**

- € Learn about the 3 core concepts of design: communication, efficiency, and simplicity, and how they influence images, icons, and logos.
- € Discuss and understand the idea of iteration when producing work – for example; how to create a page full of multiple ideas for a new logo while encouraging remixing and creativity.
- € Learn Adobe Illustrator and Adobe Photoshop, the industry standard in graphic design and photo editing software.
- € Begin to assemble a working portfolio of design work for the student.

Who is this class for?

- € Students interested in learning about design, communication, and digital artwork.
- € Students interested in potentially pursuing a creative or innovative field of study at college or work.
- € Students interested in learning how to create digital artwork, from simple to complex.
- € Students who want to assemble a portfolio of design work, for possible use in employment / internship interviews and scholarship applications.

Example assignments and/or activities in the class:

- € Client based design projects (producing actual projects for clubs, classes, and staff around St. Xavier. Themes and projects vary based on need.)
- € Create a poster that vividly illustrates an important moment in the student's life.
- € Using self-generated photos of themselves and their friends, create a movie poster starring themselves and their friends.

This class can lead to:

- Other visual arts and design classes. After completion of this class, students have the choice to take Sculpture, Painting, Photography, Honors Art and Design, and/or AP Art.
- Helping with design opportunities around St. X, such as designing t-shirts and posters for clubs and different departments.
- Creative roles within clubs and extracurriculars.
- Joining clubs such as the Yearbook or Blueprint.
- Interest in additional art and design classes and development of the student's own style.
- Pursuing design as a field of study in college or a potential career.

Any other notes about the class:

- No supplies are needed besides a pencil.
- Students can download the Adobe Creative Suite for free onto their personal device using their school-provided credentials – it will NOT have to be purchased.

Course Title: 9069 Painting

Course Length: 1 Semester

Teacher(s): Mr. Todd Mosley

Goals of the Class:

- To gain a basic understanding of creating visual art by using acrylic and oil paint.
- To understand and practice mixing and layering paint in order to make specific colors, values, marks and textures.

Who is this class for?

- Sophomores wanting to complete their Fine Arts requirement.
- Any Sophomore, Junior, or Senior interested in learning the basics of painting as an elective.

Example assignments and/or activities in the class:

- Using acrylic paint to create an accurate 12 color color-wheel by mixing only the 3 primary colors.
- Replicating a famous painting in black and white using acrylic paint.
- Using acrylics to create a painting featuring architectural and natural elements.
- Using oil paint and pallet knives to make a painting without using brushes.
- Using oil paint to make an abstracted self-portrait.

This class can lead to:

- Additional visual arts electives.

Any other notes about the class:

- Student grade paint, brushes and canvasses are provided.
- Students are encouraged to purchase their own higher-quality paint and supplies.
- Some additional supplies, such as a glass palette, paper towels, small spray bottle and plastic containers with lids are required to be purchased.
- Students should expect to spend some time working on assignments outside of class.

Course Title: Photography

Course Length: 1 Semester

Teacher(s): Mr. Todd Mosley

Goals of the Class:

- To learn, understand, and use the concepts of design and composition within film and digital photography.
- To operate and understand the different settings on a film camera.
- To develop photographs from black and white film.
- To be able to use photography as a form of visual communication.
- To gain a basic understanding of Photoshop tools and functions.

Who is this class for?

- Any Junior or Senior interested in learning the basics of photography as an elective.

Example assignments and/or activities in the class:

- Constructing a Pinhole Camera out of cardboard and using it to take photographs.
- Adjusting the settings on a film camera to create stopped and blurred action photographs.
- Creating a digital photograph that visually communicates a specific common idiom.
- Using Photoshop to create an image that augments reality.

This class can lead to:

- Additional visual arts electives.
- Participation in X-Ray and/or The Blueprint.

Any other notes about the class:

- Students must have access to a 35mm film camera with manual functions.
- Students must have access to a digital camera. Camera phones are acceptable.
- It is expected that students devote time outside of class for taking photographs.

Course Title: Sculpture
Course Length: 1 Semester

Teacher(s): Mr. Eric Brass

Goals of the Class:

- To learn and understand the 3 main types of sculpture: Additive, Subtractive, and Relief.
- To use different materials to create sculptures, including paper, cardboard, wire, plaster, and more.
- To understand how to create sculptures and objects that can support their own weight and are structurally sound.
- To learn how to safely and appropriately use hand tools.

Who is this class for?

- Any Sophomore, Junior, or Senior interested in making things with their hands.
- Any Student who has completed at least Drawing 1.

Example assignments and/or activities in the class:

- € Using wire, create a free-standing sculpture of an animal or insect.
- € Using cardboard and paper, create a simple reproduction of real-life, architecturally important building, tower, or structure.
- € Create a 12" x 12" x 12" cube out of any material, using any appropriate glue or adhesive.

This class can lead to:

- € Additional visual arts electives.
- € 3D Modeling or Makerspace involvement.
- € Joining crews to help develop and construct the set or props for Theatre Xavier performances.

Any other notes about the class:

- € Most supplies for the class will be provided by the instructor. Some supplies may be needed to complete homework assignments, but cost will be kept to a minimum.