

Grade 3		
Revised Report Card Standards		
Old Report Card	Revised Report Card	NGSS
	Forces and motion	3-PS2 Motion and Stability: Forces and Interactions
tests and then explains properties of various materials	Plan and conduct an investigation with evidence of thinking	3-PS2-1. Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of an object.
explains plant and animal adaptation to insure survival	Observes, measures, and predicts how objects will move in different scenarios	3-PS2-2. Make observations and/or measurements of an object's motion to provide evidence that a pattern can be used to predict future motion.
demonstrates understanding of differences in rocks and minerals		3-PS2-3. Ask questions to determine cause and effect relationships of electric or magnetic interactions between two objects not in contact with each other.
understands conservation of earth's resources		3-PS2-4. Define a simple design problem that can be solved by applying scientific ideas about magnets.
applies science inquiry skills	Structures of Life	3-LS1 From Molecules to Organisms: Structures and Processes
	Can describe life cycles of different organisms	3-LS1-1. Develop models to describe that organisms have unique and diverse life cycles but all have in common birth, growth, reproduction, and death.
	Can evaluate the behaviors and traits of organisms that allow them to survive in specific environments	3-LS2 Ecosystems: Interactions, Energy, and Dynamics
		3-LS2-1. Construct an argument that some animals form groups that help members survive.
		3-LS3 Heredity: Inheritance and Variation of Traits
		3-LS3-1. Analyze and interpret data to provide evidence that plants and animals have traits inherited from parents and that variation of these traits exists in a group of similar organisms.
		3-LS3-2. Use evidence to support the explanation that traits can be influenced by the environment.
		3-LS4 Biological Evolution: Unity and Diversity
		3-LS4-1. Analyze and interpret data from fossils to provide evidence of the organisms and the environments in which they lived long ago.
		3-LS4-2. Use evidence to construct an explanation for how the variations in characteristics among individuals of the same species may provide advantages in surviving, finding mates, and reproducing.
		3-LS4-3. Construct an argument with evidence that in a particular habitat some organisms can survive well, some survive less well, and some cannot survive at all.
		3-LS4-4. Make a claim about the merit of a solution to a problem caused when the environment changes and the types of plants and animals that live there may change
	Weather and Climate	3-ESS2 Earth's Systems
	Students can describe, analyze, or predict weather and climate patterns around the world	3-ESS2-1. Represent data in tables and graphical displays to describe typical weather conditions expected during a particular season.
		3-ESS2-2. Obtain and combine information to describe climates in different regions of the world.
		3-ESS3 Earth and Human Activity
	Engineering	3-ESS3-1. Make a claim about the merit of a design solution that reduces the impacts of a weather-related hazard.
	Students can research, test, and improve a design to solve a problem	3-5-ETS1 Engineering Design
		3-5-ETS1-1. Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.

		3-5-ETS1-2. Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.
		3-5-ETS1-3. Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.