



ENTERPRISE ELEMENTARY SCHOOL DISTRICT

1155 Mistletoe Lane, Redding, CA 96002 • Phone: (530) 224-4100 • FAX: (530) 224-4101 • www.eesd.net

Empowering every child, every day to create a better world

Contractor Registration Form California Uniform Public Construction Cost Accounting Act 2022

The Enterprise Elementary School District (“District”) elected to become subject to the California Uniform Public Construction Cost Accounting Act (“CUPCCAA”). The District hereby invites all licensed contractors who can meet the District’s prequalification requirements to submit information for inclusion on the District’s qualified bidder’s list for CUPCCAA work in the following areas:

- Class A - **General Engineering Contractors;**
- Class B - **General Building Contractors;**
- Class C - **Specialty Contractors,** including, but not limited to:
 - Insulation and Acoustical; Boiler and Hot-water Heating; Framing and Rough Carpentry; Cabinet, Millwork and Finish Carpentry; Low Voltage Systems; Concrete; Electrical; Earthwork and Paving; Fencing; Flooring; Fire Protection; Glazing; HVAC; Building Moving/Demolition; Ornamental Metal; Landscaping, Lock and Security Equipment, Painting, Plumbing, Refrigeration, Roofing, Signs; etc.;
- **Communication Systems,** including Telephone and Data.
- **Information must be received by the District no later than December 31, 2022 to be included on the qualified bidder’s list.**

This notice requires contractors to provide the following information:

Company Name:	Contact Name:	
Address:	Phone No:	Fax No:
City, State, Zip:	Email Address:	
Type of Work Licensed to Perform:	License Classification(s):	
License No:	License Exp. Date:	
Department of Industrial Relations Registration No:		

Contractor Registration forms can be sent via fax, or by email to:

Enterprise Elementary School District
 Department of Maintenance and Operations
 1155 Mistletoe Lane Redding, Ca. 96002
 Attn: Ron Cushman, Maintenance & Operations Director
 Fax: 530-224-4101 Phone 530-224-4100 Email: rcushman@eesd.net

