

equal measure. Every student will graduate having participated in both.

#### **THE ARTS**

The Arts, both fine and performing, are perennial favorites of GA Upper Schoolers. Whether they're dancing, 3-D printing an animal figure, throwing a pot, editing a film, or singing at a school event, GA Upper Schoolers relish opportunities to create art.

## Visual Arts

The visual arts program welcomes students of all skill levels to hone their crafts. Ceramics, 2D-design and digital art, studio art, film production, and the Engineering & Design Lab all have dedicated space and several levels (introductory, advanced, honors and/or AP). At school, student artwork hangs on our walls, adorns the pages of our literary magazine, and plays on the screen during assemblies. Upper School art is regularly submitted to art competitions, recognized regionally and nationally, and displayed in local exhibits.

The arts occupy a beautiful and airy new space adjacent to our main theater. Our visual arts facilities include art rooms (including a painting and ceramics studio), a computer art lab, a film lab and screening room, and an Engineering and Design Lab. Student and professional work is also exhibited in the Luchsinger Gallery and Jacobs Lobby, a 1,400-square foot gallery space.

# Performing Arts MUSIC

Greenwich Academy's Music Department offers students the opportunity to perform in a variety of ensembles, both choral and instrumental. Students learn and perform both traditional and contemporary music on and off campus. Upper School courses and ensembles include: AP Music Theory, Gospel Choir, Bel Canto, and Madrigals. Madrigals, our honors choral ensemble, tours every two years; recent visits included Scandinavia, Italy, France, Austria, Ireland, and the United Kingdom.

### DANCE

GA's dancers are part of two companies: Junior Dance Corps and Dance Corps. Both explore a variety of styles (among them modern/contemporary, hiphop, ballroom, Broadway, jazz, and ballet) using choreography crafted by the faculty, students, and guest artists. The arts building features a large, state-of-the-art dance studio to accommodate the dancers.





## **ACTING & MUSICAL THEATER**

Whether she opts for a class in acting or costume design, or she participates as an actor or stagehand in a play, the Upper Schooler interested in theater has numerous opportunities to explore. She can take an introductory or advanced acting class, or even undertake to write, produce and stage a play of her own. Every year, GA and Brunswick each mount two full-scale musicals and plays, as well as several smaller productions, all of which are available to students from both schools. Recent productions at GA and Brunswick include: Mamma Mia!; Hairspray; Oliver; Oklahoma; 9 to 5; and Songs for a New World.

## **ATHLETICS**

Greenwich Academy's athletic program promotes the girls' physical, emotional and social growth. At all levels, student-athletes are given the opportunity to improve their skills and sportsmanship in an environment that rewards discipline, dedication, teamwork and strong character. Every GA girl has the opportunity to compete on a team regardless of her experience or skill level.

# Sports and Physical Education Offerings

- FALL = Cross country, Volleyball, Field Hockey, Soccer, Crew (independent season)
- WINTER = Basketball, Squash, Ice Hockey, Swimming and Diving, Alpine Skiing
- **SPRING** = Lacrosse, Tennis, Sailing, Water Polo, Track and Field, Golf, Crew (NEIRA/sprint season)
- YEAR-ROUND P.E. = Spin, Pilates, Core, Combo, Yoga, Running Club

# Conferences

With the exception of the sailing and crew teams, GA participates in the New England Preparatory School Athletic Council (NEPSAC) along with 169 other schools in New England and New York. With the exception of sailing, lacrosse, crew and water polo, GA competes in the Fairchester Athletic Association (FAA). Crew competes in the New England Interscholastic Rowing Association (NEIRA) and sailing in the New England Schools Sailing Association (NESSA).

# **GREENWICH ACADEMY**

Toward the Building of Character