

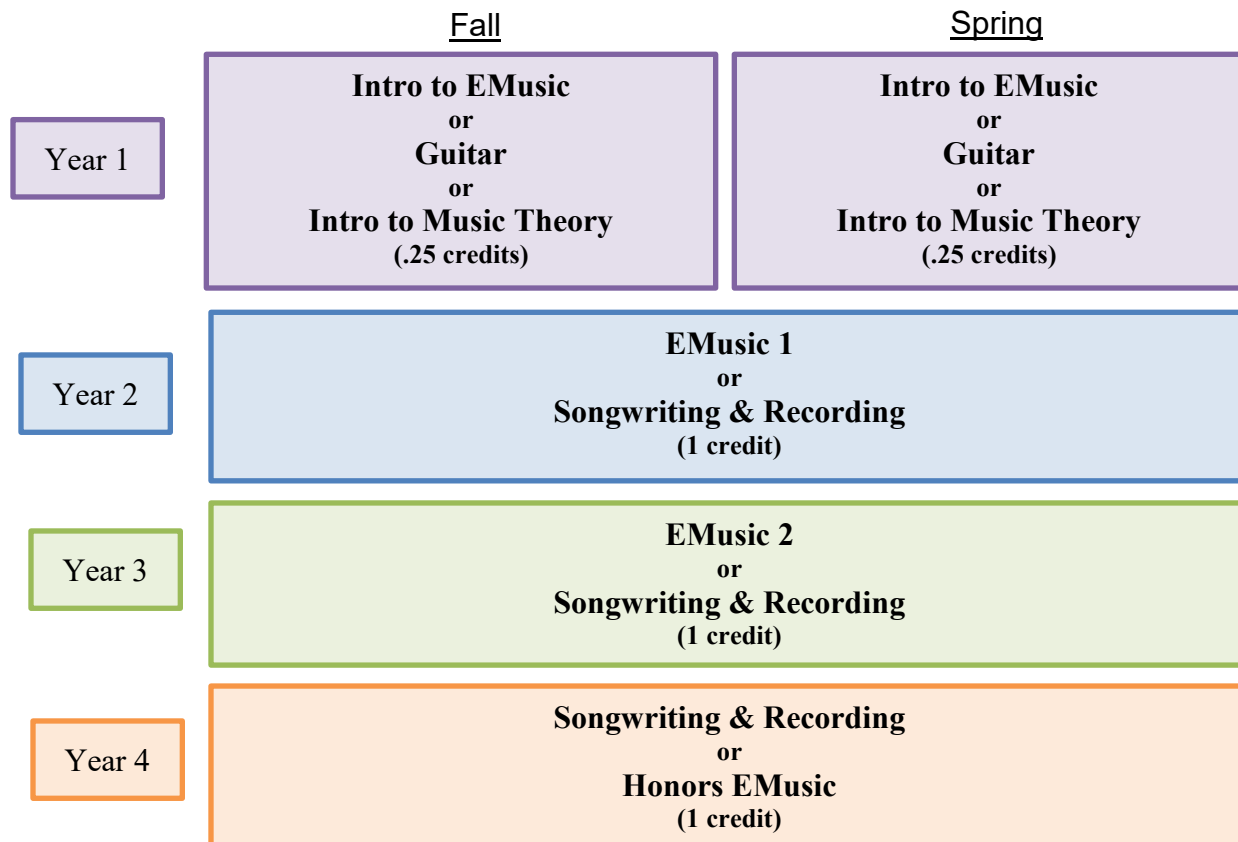
The music business is a **43 billion dollar a year*** industry. Careers include music production, composition, arranging, sound design, video, film, and game sound, audio engineering, recording engineering, mixing, and mastering engineering, live sound, acoustical design, tour support, music business including artist representation, management, marketing, copyright and trademark law. You can major in anyone of these careers in many colleges in the US.



For more information about Electronic Music Composition and Studio Production at GHS and to see a list of just some of the US colleges with music industry related majors, please go to:

<https://www.greenwickschools.org/greenwich-high-school/academics/teaching-learning/music>

Below is the college and career pathway we suggest to begin your journey toward a career in the music industry starting right here at GHS. More detailed course descriptions can be found in the GHS Course of Study Guide: <https://www.greenwickschools.org/greenwich-high-school/academics/teaching-learning>



“Year” refers to the year in the program not the year in high school.

Introduction to Electronic Music Composition & Studio Production is a one-semester class that is required for all students starting this pathway at GHS and cannot be repeated. Students take either the Fall or Spring semester class. It is recommended students take Guitar or Introduction to Music Theory in the semester they do not have Introduction to Electronic Music to continue their music pathway.

It is recommended that students who are considering music as their major in college or want to pursue music as a career either play an instrument in a GHS Band or Orchestra or sing in the Concert Choir, as many colleges require an audition even for recording engineering programs. Students who play piano, guitar, bass, or drums are encouraged to sing in the Concert Choir. Everyone can sing with a choir and we can teach you how!

*from: <https://bit.ly/2DIe5NH>