<u>Course Title:</u> Game On! (Wellness Hour) <u>Teacher:</u> Aaron Kaio Hour 1 - Semester 1 - 2021/22 0.5 Social Studies Credit

COURSE INFORMATION:

Click here to hear Aaron talk about his class!

Essential Question: How might we use sports and or games to understand the past, live the present, and prepare for the future?

Course Description:

This will be a highly engaging student driver course that will involve learning social studies content through the many avenues offered by the world of sports, education simulations, and tabletop gaming.

During the quarter we will delve into several social studies themes including psychology, history, and current events. At times we will be looking at different figures in sports history and use their story to tell the wider story of US history. We may also use activist athletes of today to help us understand current events. Also, we will study the psychology of cooperation, sports, and competition as we play ultimate frisbee, play board games, and even build our own games. Lastly, we may delve into different eras of history and use them as setting for our own education simulations.

By the end of the course, students will understand methods for building games/simulations, understand some areas of psychology as they relate to sports and games, and deeply learned areas of history that interest them. Also, students will have developed skills in writing and speaking.

Prerequisites: None

Course Objectives (standards):

SS.Hist1.a.h Evaluate multiple events from different perspectives using primary and secondary sources and analyze intended and unintended causes from both long- and short-term perspectives. Evaluate how different groups and individuals contributed to the event or cause.

SS.Hist1.b.h Evaluate multiple events from different perspectives using primary and secondary sources and analyze intended and unintended effects from both long- and short-term perspectives. Evaluate how different groups and individuals contributed to the effect.

Write informative/explanatory texts to examine and convey complex ideas, concepts, and information clearly and accurately through the effective selection, organization, and analysis of content.

CCSS.ELA-LITERACY.SL.9-10.1.A

Come to discussions prepared, having read and researched material under study; explicitly draw on that preparation by referring to evidence from texts and other research on the topic or issue to stimulate a thoughtful, well-reasoned exchange of ideas.

Graduate Vision Competencies: Effective Communicator, Critical Thinker