

Capture the Flag

Two teams with different colored jerseys.

2 Flags

8 Cones for Flag area

Objective: Each team tries to capture the flag belonging to the other team. Players are safe when they are on their own side of the field. If they are tagged when on the other side of the field, they are placed in JAIL. They remain in jail until a team member tags them. They then return to their side, with their hands up, indicating they are being set free. They can not attempt to steal the flag until they have returned to their side.

No Guarding the Flag. Team mates must not be closer than 10 yards from the flag of their team. They may not enter the safe area to tag an opponent.

Winning: If you capture the flag of the opponent, you must return to your side of the field without getting touched. You can not throw or advance the flag in any way. If caught with the flag, you are placed in jail and the flag is returned to it's place.

The team with the most 'captures' wins the game.