Rising Fifth Grade Summer Program
Unit 3: "Fables, Folktales, and Myths"

FABLES,
FOLKTALES,
AND MYTHS
BADGE

Fifth Grade

To earn your Fables, Folktales, & Myths Badge, please follow the directions in each category below.
Good luck & have fun!

READ
Select 5 titles to read. You may also read more!

Head over to MackinVia for these suggested titles:
- ❏ Far Out Fairy Tales
- ❏ The Fabled Life of Aesop
- ❏ Treasury of Greek Mythology
- ❏ Time Warp Trio: It's All Greek to Me
- ❏ Percy Jackson's Greek Gods
- ❏ Percy Jackson's Greek Heroes

GetEpic: A Collection of Fables, Folktales, and Myths

Ongoing Option While Reading: Complete a Reading Response by selecting a Doodle Activity here. Upload your finished Doodle and written response to the Google Form (see below for link).

Summer Reading Requirement: *Wonder* (also available on *MackinVia*)

VISIT & LISTEN
Check out these virtual field trips! What do you see? What did you learn?

- ❏ Sweet Betsy from Pike
- ❏ Folktales to Read
- ❏ National Geographic Kids: Greek Myths
- ❏ Aesop's Fables & Lessons Learned

WRITE
Select 2 writing prompts AND 2 grammar activities from the options below.
You may type or handwrite your response.

Writing Responses:
- ❏ Write your own folktale or fable. What is the lesson to learn? Be sure to explain the lesson in a few sentences after you write your piece.
- ❏ Rewrite a popular myth but change the story a bit.
- ❏ Write a story involving a mythical creature
- ❏ Select one of Aesop's Fables. Using the lesson from the fable, relate it to your own life. When has that lesson applied to you?
- ❏ **Your Choice:** Select a writing prompt to respond to here.

Grammar Activities:
- ❏ [Select a grammar activity to do here.](#)

MAKE
Pick 2 "Make" activities below. Take a photo or video of what you created!

- ❏ Create a short fable and write it on a piece of paper. Surround your writing with your own drawings that illustrate the lesson learned from the fable.
- ❏ Design Thinking Challenge: After reading a fable, choose one animal to be your client. Engineer a solution to the animal's dilemma and construct a device to help them!
- ❏ Design Thinking Challenge: [Design a Playspace](#) (Click for instructions - *this activity may take several weeks*.)
- ❏ Try a Coding Project - [Click Here for Directions from Mrs. Burns!](#)

Great work! Now it's time to **EARN YOUR BADGE!**

- ❏ At the end of the summer, fill out the Google Form as found on the [Haverford Summer Work Website](#)
- ❏ Follow the steps on the Form
- ❏ Congratulations, you have earned your Badge!

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