

Advanced Interior Design (3)

Course Description

This course provides students the opportunity to develop industry skills in applying previous content acquired in Interior Design 1 and 2. Projects are integrated throughout the course to provide students with hands on application as they explore careers in interior design, programming and design development, design technology, product specification, sustainability, and universal design. A coordinated project that allows application of interior design skills in a residential, commercial, or school setting may be a component of this course. The study and application of textile and material sciences and technology in this course provide students with laboratory-based experiences that will strengthen their comprehension of concepts and standards outlined in Science, Technology, Engineering and Math (STEM) education.

Priority Standards / CTE Strands

- Analyze careers and explore the design industry.
- Apply the concepts of the programming and design development phases through successful application of a client profile.
- Apply the design and function of interior space through the use of space planning while utilizing the elements and principles of design.
- Identify technology and other industry skills used in interior design documentation and presentations.
- Analyze the specification of surface treatments, including sustainability and appropriate selection for use in interior design.
- Classify lighting types to meet various lighting functions and needs.
- Identify and explore the use of universal design in residential and/or commercial applications.

Performance Skills

- Integrate CTSO FCCLA into the course.
- Develop professional and interpersonal skills needed for success in the industry.





DAVIS ESSENTIAL SKILLS AND KNOWLEDGE

