#### Year 1

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Art & Design Targets - A Year 1 Artist			
I can show how people feel in paintings and drawings.			
I can create moods in art work.			
I can use pencils to create lines of different thickness in drawings.			
I can name the primary and secondary colours.			
I can create a repeating pattern in print.			
I can cut, roll and coil materials.			
I can use IT to create a picture.			
I can describe what I can see and give an opinion about the work of an artist.			
I can ask questions about a piece of art.			

Design & Technology Targets - A Year 1 Designer							
I can use my own ideas to make something.							
I can describe how something works.							
I can cut food safely.							
I can make a product which moves.							
I can make my model stronger.				*			
I can explain to someone else how I want to make my product.							
I can choose appropriate resources and tools.							
I can make a simple plan before making.							

## Year 2

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Art & Design Targets - A Year 2 Artist			
I can choose and use three different grades of pencil when drawing.			
I can use charcoal, pencil and pastel to create art.			
I can use a viewfinder to focus on a specific part of an artefact before drawing it.			
I can mix paint to create all the secondary colours.			
I can create brown with paint.			
I can create tints with paint by adding white.			
I can create tones with paint by adding black.			
I can create a printed piece of art by pressing, rolling, rubbing and stamping.			
I can make a clay pot.			
I can join two clay finger pots together.			
I can use different effects within an IT paint package.			
I can suggest how artists have used colour, pattern and shape.			
I can create a piece of art in response to the work of another artist.			

Design & Technology Targets - A Year 2 Designer			
I can think of an idea and plan what to do next.			
I can choose tools and materials and explain why I have chosen them.			
I can join materials and components in different ways.			
I can explain what went well with my work.			
I can explain why I have chosen specific textiles.			
I can measure materials to use in a model or structure.			
I can describe the ingredients I am using.			

## Year 3

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Art & Design Targets - A Year 3 Artist				
I an show facial expressions in my art.				
I can use sketches to produce a final piece of art.				
I can use different grades of pencil to shade and to show different tones and textures.				
I can create a background using a wash.				
I can use a range of brushes to create different effects in painting.				
I can identify the techniques used by different artists.				
I can use digital images and combine with other media in my art.				
I can use IT to create art which includes my own work and that of others.				
I can compare the work of different artists.				
I recognise when art is from different cultures.				
I recognise when art is from different historical periods.				
Design & Technology Targets - A Year 3 Designer		-		
I can prove that my design meets some set criteria.				
I can follow a step-by-step plan, choosing the right equipment and materials.				
I can design a product and make sure that it looks				

Design & Technology Targets - A Year 3 Designer			500	
I can prove that my design meets some set criteria.				
I can follow a step-by-step plan, choosing the right				
equipment and materials.				
I can design a product and make sure that it looks				
attractive.				
I can choose a textile for both its suitability and its				
appearance.				
I can select the most appropriate tools and techniques				
for a given task.				
I can make a product which uses both electrical and				
mechanical components.				
I can work accurately to measure, make cuts and make				
holes.				
I can describe how food ingredients come together.				

#### Year 4

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Art & Design Targets - A Year 4 Artist				
I can show facial expressions and body language in				
sketches and paintings.				
I can use marks and lines to show texture in my art.		, de		
I can use line, tone, shape and colour to represent				
figure and forms in movement.				
I can show reflections in my art.				
I can print onto different materials using at least four				
colours.				
I can sculpt clay and other mouldable materials.				
I can integrate my digital images into my art.				
I can experiment with the styles used by other artists.				
I can explain some of the features of art from historical				
periods.				
Design & Technology Targets - A Year 4 Designer	 			
I can use ideas from other people when I am				
designing.				
I can produce a plan and explain it.				
I can evaluate and suggest improvements for my				
designs.				
I can evaluate products for both their purpose and				
appearance.				
I can explain how I have improved my original design				

#### Year 5

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Art & Design Targets - A Year 5 Artist			
I can identify and draw objects and use marks and			
lines to produce texture.			
I can successfully use shading to create mood and			
feeling.			
I can organise line, tone, shape and colour to			
represent figures and forms in movement.			
I can use shading to create mood and feeling.			
I can express emotion in my art.			
I can create an accurate print design following criteria.			
I can use images which I have created, scanned and			
found; altering them where necessary to create art.			
I can research the work of an artist and use their work			
to replicate a style.			

Design & Technology Targets - A Year 5 Designer			
I can come up with a range of ideas after collecting information from different sources.			
I can produce a detailed, step-by-step plan.			
I can suggest alternative plans; outlining the positive features and draw backs.			
I can explain how a product will appeal to a specific audience.			
I can evaluate appearance and function against original criteria.			
I can use a range of tools and equipment competently.			
I can make a prototype before make a final version.			Water
I show that I can be both hygienic and safe in the kitchen.			

#### Year 6

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Art & Design Targets - A Year 6 Artist			
I can explain why I have used different tools to create art.			
I can explain why I have chosen specific techniques to create my art.			
I can explain the style of my work and how it has been influenced by a famous artist.			
I can over print to create different patterns.			
I can use feedback to make amendments and improvement to my art.			
I can use a range of e-resources to create art.			

Design & Technology Targets - A Year 6 Designer				
I can use market research to inform my plans and ideas.				
I can follow and refine my plans.				
I can justify my plans in a convincing way.				
I can show that I consider culture and society in my plans and designs.				
I show that I can test and evaluate my products.				
I can explain how products should be stored and give reasons.				
I can work within a budget.		200 - 1200 Com 200 Com 200		
I can evaluate my product against clear criteria.				