

How Animal Crossing took the gaming world by storm!

Animal Crossing is a well-known game originally made in 2001. It was first released in Japan by Nintendo since that's where it was made. This was a big year for Nintendo since not only was Animal Crossing released, but the GameCube was also released. Nintendo is one of the biggest game companies in the world. And you

know Mario? Well, believe it or not, Mario was made by Nintendo.

Animal Crossing's first game was made on 14 April 2001. In Animal Crossing, you play as a human who lives in a village/town/island where you will find different anthropomorphic animals.

These are all the games in the series:

- Animal Crossing (2001)
- Animal Crossing: Wild World (2005)
- Animal Crossing: City Folk (2008)
- Animal Crossing: New Leaf (2012)
- Animal Crossing: Happy Home Designer (2015)

Animal Crossing: Amiibo Festival (2015)
Animal Crossing: Pocket Camp (2017)
Animal Crossing: New Horizons (2020)

On this island you will meet Tom Nook who will essentially tell you, you have to pay a debt for your house. You can keep upgrading this house by making bells, which are the currency in this game. You will get bells for selling things, planting money trees and hitting a rock on your island daily. You can sell fish, bugs, fossils, furniture and there's also the turnip stock market. You may be wondering how you get fish, bugs and fossils. Well you can fish with a fishing rod, get bugs with a net, and then there's the shovel which you can use to dig up fossils and hit rocks in case money comes out of it!

On your island/town there will be different facilities where you can buy, sell and donate. There's the Nook's shop where you can sell, The Able Sisters where you can buy clothes and the Museum which Blather and his sister Celeste own.

Depending on which game you play you might also have:

- Reese and Cyrus's shop

 - The town
 - Kapp'n island
 - Katrina's hut
 - Redds hut
 - Nook miles ticket islands

Animal crossing has cute NPC's and Villagers to encourage you along the way who you can befriend. You also get to visit the fortune teller or talk to a fox called Redd

who sells you art which you can guess if it's real or fake. This game is also educational because it teaches the value of saving up money/bells and to budget at paying your mortgage. The bugs, fish and sea creatures you catch are also animals in real life, so you learn about the different creatures.

With a game like this no wonder it skyrocketed during the pandemic. It's a way to escape reality and it's good for mental health. It is also made so the three types of

players can have fun - from the stylists (who enjoy styling their island to look beautiful) to the collectors (who take joy in collecting everything in the game like filling up the museum) and even the relaxers (who just play the game as a stress relief).

Overall Animal Crossing is a very well made game. I can understand why it became so popular and hope my report has helped you to see as well.

Thank you for reading, hope you have enjoyed my report.

GOODBYE!

