

FAIRFIELD PUBLIC SCHOOLS

Free Lunch Program

The free lunch program has been extended until the end of the school year. All children 18 years old and younger in the town of Fairfield are eligible for lunch and breakfast (Holland Hill, McKinley, and all Middle and High Schools) at no charge. Ala carte items such as snacks and juice will be available at full price.

Elementary Level (PK - 5)

If you are pre-ordering meals in IC, a School Store has been created in Campus Parent called Elementary Pre-Order where parents can pre-order meals for the week. Pre-orders are requested to ensure an adequate number of meals are prepared. Please use the following link, [School Store Getting Started for Parents](#), for instructions to pre-order. There will be no charge to your child's meal account. The School Store opens each Friday for the upcoming week.

Elementary lunches will be distributed before dismissal. Lunches will not be eaten in-school. Please note, students are not permitted to eat on the bus, as face coverings must be worn.

Hybrid Secondary Level (6 - 12)

Students will eat lunch in school on days they are in attendance, except for Wednesdays when grab-n-go lunch is available. There will be no charge for the first lunch. Second lunches and ala carte snacks and beverages will be charged at full price.

Remote Learning Academy (RLA) and All Remote Days

Curbside pickup is available for RLA students and students on their remote learning days at these times:

- 11:00am – 11:30am for grades K – 5
- 10:00am – 10:30am for grades 6 – 12

Parents can pre-order meals in the IC School Store called Remote Pre-Order.

Meals On K - 12 Remote Days

On days when all students are learning remotely, curbside pickup will be available from 11:30am – 1:00pm at the following locations:

- McKinley
- Ludlowe MS
- Fairfield Woods MS

Snow Days

No meals will be served on snow days.

Pickup locations are listed on the [Food Services](#) page of the district website.
Please direct any questions to FoodSvc@fairfieldschools.org.