

Grade 4 - Unit 2 - Mixed Media Clay

Unit Focus

In this unit, students will create a mixed-media project combining ceramic design and fiber arts. They will combine their knowledge of the use of clay and glaze as well as weaving to create a cohesive and structurally sound mixed-media work with a strong sense of purposeful design and media unity. Students will learn by generating annotated sketches of their ideas, including clay design, possible glaze choices, and weaving preferences. Once their ideas are fully developed, they will create their work.

Stage 1: Desired Results

Established Goals	Transfer	
<p>Standards</p> <p>National Core Arts Standards <i>Visual Arts: 4</i> Investigate, Plan, Make: Generate and conceptualize artistic ideas and work. (VA:Cr1.1.4) Brainstorm multiple approaches to a creative art or design problem. (VA:Cr1.1.4.a) Reflect - Refine - Continue: Refine and complete artistic work. (VA:Cr3.1.4) Revise artwork in progress on the basis of insights gained through peer discussion. (VA:Cr3.1.4.a)</p> <p>Other Goals</p> <p>Student Growth and Development 21st Century Capacities Matrix Design: Students will be able to engage in an appropriate process to refine their product. (MM.2.3) Product Creation: Students will be able to effectively use a medium to communicate important information (findings, ideas, feelings, issues, etc.) for a given purpose. (MM.3.2) Perseverance: Students will be able to identify problem(s) and use appropriate strategies to continue toward a desired goal. (MM.4.2)</p>	<p><i>Students will be able to independently use their learning to...</i></p> <p>T1 Create works of art to personally engage in the artistic process and/or communicate meaning T2 Develop and refine techniques and skills through purposeful practice and application to become more fluent</p>	
	Meaning	
	Understanding(s)	Essential Question(s)
	<p><i>Students will understand that...</i></p> <p>U1 Artists improve the quality of a performance/piece of art through a cycle of deliberate practice and examination of results. U2 Artists make thoughtful choices about their use of skills, technique, and style to in hopes of creating a specific response for an audience.</p>	<p><i>Students will keep considering...</i></p> <p>Q1 How much freedom do I have to be creative and also work within established criteria? Q2 What (skill/technique) am I focusing on? How do I get better at this? How do I know I'm making progress? Q3 What inspires me? Where do I get my ideas from? Q4 How do I use what I visualize/imagine and make it come to life?</p>
	Acquisition	
	Knowledge	Skill(s)
<p><i>Students will know...</i></p> <p>K1 Artists combine mediums to add interest and variety to their works. K2 Artists spend time imagining, then develop and refine their ideas before beginning their work. K3 Artists understand and account for the proper use of and limitations of their media.</p>	<p><i>Students will be skilled at...</i></p> <p>S1 Brainstorm ideas and develop plans for a piece of art. S2 Understand the possibilities and limitations of a given medium. S3 Plan for and make artistic choices that unify a mixed media work.</p>	