

Grade 2 - Unit 1 - Express Yourself

Unit Focus

In this unit, students will begin their art journey by utilizing the world of expressionism as a springboard for their own creativity and will come to understand the principles of design, or "recipes" to consider when creating successful artwork. They will apply their drawing and painting skills to create an expressive line design. Students will learn by engaging with abstract expressive artworks such as Pollock, Munch, Van Gogh to spark their own ideas, experimenting with materials and tools to explore personal interests.

Stage 1: Desired Results

Established Goals	Transfer	
<p>Standards</p> <p>National Core Arts Standards <i>Visual Arts: 2</i> Synthesize: Synthesize and relate knowledge and personal experiences to make art. (VA:Cn10.1.2) Create works of art about events in home, school, or community life. (VA:Cn10.1.2.a) Investigate, Plan, Make: Generate and conceptualize artistic ideas and work. (VA:Cr1.1.2) Make art or design with various materials and tools to explore personal interests, questions, and curiosity. (VA:Cr1.2.2.a) Investigate: Organize and develop artistic ideas and work. (VA:Cr2.1.2) Experiment with various materials and tools to explore personal interests in a work of art or design. (VA:Cr2.1.2.a) Demonstrate safe procedures for using and cleaning art tools, equipment, and studio spaces. (VA:Cr2.2.2.a) Perceive: Perceive and analyze artistic work. (VA:Re7.1.2) Categorize images based on expressive properties. (VA:Re7.2.2.a) Analyze: Interpret intent and meaning in artistic work. (VA:Re8.1.2) Interpret art by identifying the mood suggested by a work of art and describing relevant subject matter and characteristics of form. (VA:Re8.1.2.a)</p> <p>Other Goals</p> <p>Portrait of a Graduate Design: Engaging in a process to refine a product for an intended audience and purpose. (POG.2.2) Product Creation: Effectively use a medium to communicate important information. (POG.3.2)</p>	<p><i>Students will be able to independently use their learning to...</i></p> <p>T1 Create works of art to personally engage in the artistic process and/or communicate meaning T2 Capture the feeling or emotional response which an artistic piece elicits</p>	
	Meaning	
	Understanding(s)	Essential Question(s)
	<p><i>Students will understand that...</i></p> <p>U1 Artists' creative choices are influenced by their expertise, context, and expressive intent. U2 Artists make thoughtful choices about their use of skills, technique, and style to in hopes of creating a specific response for an audience. U3 Artists use personal and general criteria including use of elements and principles for determining the quality and/or completeness of a work of art.</p>	<p><i>Students will keep considering...</i></p> <p>Q1 How much freedom do I have to be creative and also work within established criteria? Q2 How do I show mood or feeling in this work of art? How did the audience/viewers respond? Did what I was trying to express work? Q3 What am I seeing/feeling in this piece? What inferences can I make?</p>
	Acquisition	
	Knowledge	Skill(s)
<p><i>Students will know...</i></p> <p>K1 Artists invent ways of using materials (traditional art materials and unconventional) to express themselves K2 Colors, lines, and shapes can be used to express a feeling K3 Principles of Design refer to the ways, or "recipes", in which artists use the Elements ("ingredients") of Art, in order to create a desired result K4 The principles of design are: pattern, contrast, emphasis, balance, proportion, harmony, rhythm, unity, and variety</p>	<p><i>Students will be skilled at...</i></p> <p>S1 Creating interesting and meaningful lines S2 Exploring a personal interest in a work of art S3 Expressing an emotion in his/her artwork S4 Recognizing and trying to use the principles of design</p>	