DESIGN & MULTIMEDIA ARTS

ARTS, A/V TECHNOLOGY AND COMMUNICATIONS

Level 1
Principles of Arts, A/V Technology, and Communications
Video Game Design
Digital Media

Level 2
Graphic Design and Illustration I
Animation I
Commercial Photography I
Fashion Design I

Level 3
Graphic Design and Illustration II/Lab
Animation II/Lab
Commercial Photography II/Lab
Fashion Design II/Lab

Level 4
Practicum in Graphic Design and Illustration
Practicum in Animation
Practicum in Commercial Photography
Practicum in Fashion Design
Career Preparation I

DUNCANVILLE HIGH SCHOOL/ INDUSTRY CERTIFICATION	POST-SECONDARY OPTIONS			MASTER'S/ DOCTORAL PROFESSIONAL DEGREE
	CERTIFICATE/ LICENSE*	ASSOCIATE'S DEGREE	BACHELOR'S DEGREE	
Adobe Certified Associate Certifications	Certified Digital Designer	Animation, Interactive Technology, Video Graphics and Special Effects	Animation, Interactive Technology, Video Graphics and Special Effects	Animation, Interactive Technology, Video Graphics and Special Effects
	WOW Certified Web Designer Apprentice	Graphic Design	Graphic Design	Graphic Design
	Adobe Suite Certifications	Game and Interactive Media Design	Game and Interactive Media Design	Intermedia/ Multimedia

Additional industry-based certification information is available on the TEA CTE website. For more information on postsecondary options for this program of study, visit TXCTE.org.

Occupations	Median Wage	Annual Openings	% Growth
Graphic Designers	$44,824	1,433	15%
Multimedia Artists and Animators	$67,392	186	21%

WORK BASED LEARNING AND EXPANDED LEARNING OPPORTUNITIES

Exploration Activities:	Work Based Learning Activities:
Join a website development or coding club. Participate in SkillsUSA or TSA	Intern with a multimedia or animation studio. Obtain a certificate or certification in graphic design.

The Design and Multimedia Arts program of study explores the occupations and educational opportunities associated with designing or creating graphics to meet specific commercial or promotional needs, such as packaging, displays, or logos. This program of study may also include exploration into designing clothing and accessories, and creating special effects, animation, or other visual images using film, video, computers, or other electronic tools and media, for use in computer games, movies, music videos, and commercials.

The Arts, A/V Technology and Communications (AAVTC) Career Cluster focuses on careers in designing, producing, exhibiting, performing, writing, and publishing multimedia content including visual and performing arts and design, journalism, and entertainment services. Careers in the AAVTC career cluster require a creative aptitude, a strong background in computer and technology applications, a strong academic foundation, and a proficiency in oral and written communication.

Successful completion of the Design & Multimedia Arts program of study will fulfill requirements of the Business and Industry Endorsement. Revised - July 2020

TEA
Texas Education Agency

COURSE INFORMATION

COURSE NAME	SERVICE ID	PREREQUISITS (PREQ) COREQUISITES (CREQ)	Grade
Principles of Arts, A/V Technology, and Communications	13008200 (1 credit)	None	9
Video Game Design	13009970 (1 credit)	None	9-12
Digital Media	13027800 (1 credit)	None	9-12
Graphic Design and Illustration I /Lab	13008800 (1 credit) 13008810 (2 credits)	None	10-12
Animation I/Lab	13008300 (1 credit) 13008310 (2 credits)	None	10-12
Video Game Programming	N1300994 (1 credit)	None	10-12
Commercial Photography I/Lab	13009100 (1 credit) 13009110 (2 credits)	None	9-12
Fashion Design I/Lab	13009300 (1 credit) 13009310 (2 credits)	None	10-12
Digital Design and Media Production	03580400 (1 credit)	None	9-12
Game Programing and Design	03580380 (1 credit)	PREQ: Algebra I	9-12
Graphic Design and Illustration II/Lab	13008900 (1 credit) 13008910 (2 credits)	PREQ: Graphic Design and Illustration l	10-12
Animation II/Lab	13008400 (1 credit) 13008410 (2 credits)	PREQ: Animation I	11-12
Advanced Video Game Programming	N1300995 (1 credit)	None	10-12
Fashion Design II/Lab	13009400 (1 credit) 13009410 (2 credits)	PREQ: Fashion Design I	11-12
Digital Art and Animation	03580500 (1 credit)	None	9-12
3-D Modeling and Animation	03580510 (1 credit)	None	9-12
Commercial Photography II/Lab	13009200 (1 credit) 13009210 (2 credit)	None	10-12

COURSE NAME	SERVICE ID	PREREQUISITS (PREQ) COREQUISITES (CREQ)	Grade
Practicum in Graphic Design and Illustration	13009000 (2 credits) 13009005 (3 credits) 13009010 (2 credits) 13009015 (3 credits)	PREQ: Graphic Design and Illustration II and Graphic Design and Illustration II Lab	10-12
Practicum in Animation	13008450 (2 credits) 13008455 (3 credits) 13008460 (2 credits) 13008465 (3 credits)	PREQ: Animation II and Animation II Lab	11-12
Practicum in Commercial Photography	13009250 (2 credits) 13009255 (3 credits) 13009260 (2 credits) 13009265 (3 credits)	PREQ: Commercial Photography l and Commercial Photography l Lab.	10-12
Career Preparation I	12701300 (2 credits) 12701305 (3 credits)	None	11-12
Practicum in Entrepreneurship	TBD	TBD	TBD
Web Game Development	03580830 (1 credit)	None	11-12

FOR ADDITIONAL INFORMATION ON THE ARTS, AUDIO/VIDEO, TECHNOLOGY, AND COMMUNICATIONS CAREER CLUSTER, PLEASE CONTACT:
Avery Barrera | Avery.Barrera@tea.texas.gov
https://tea.texas.gov/cte