Week 5 Planner - Distance Learning

5/18-5/22	Monday	Tuesday	Wednesday	Thursday	Friday
Math	🗆 Play math	review games	with your fam	nily ☺	
Reading:	□ Read 20-30 free choice	Read 20-30 free choice	□ Read 20-30 free choice	□ Read 20-30 free choice	□ Read 20-30 free choice
Science:		STEM challenge zoom times.	es this week ar	nd let us know	how they go

BUMP GAME DIRECTIONS

Materials: Each player needs about ten markers of one color and one copy of the game board (with optional answer key). **Number of Players:** 2

Objective: To have the most squares covered by the end of the game

Directions:

- 1. Roll a pair of dice, and determine the sum of the numbers rolled.
- 2. Find the number that matches the sum of the numbers you rolled.
- 3. Answer or solve the task.
- 4. Find the answer or solution in one of the circles.
- 5. Place your marker on the circle.

Other Important Information:

- 1. If another player rolls the same sum as you and gets the answer correct, he or she may "bump" your marker and place his or her marker on the circle.
- 2. You can protect your circle by rolling the same sum again and placing another marker on top of the existing one. Two markers on the same circle by the same player will protect that player from being bumped.

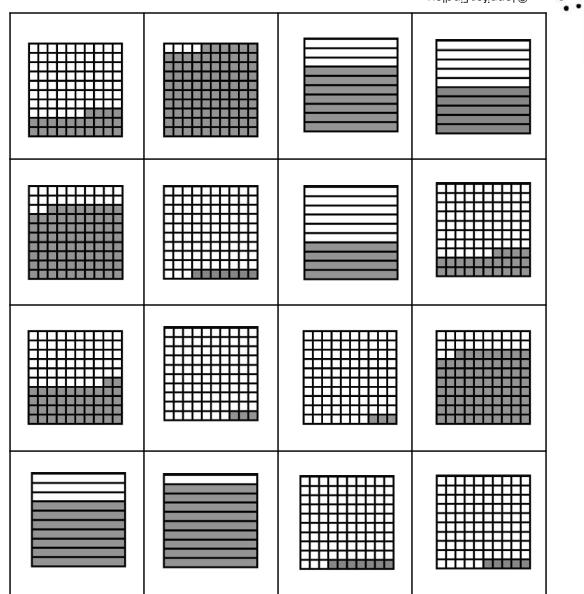


Decimals: A

0.96	0.4	0.42	0.9	0.78	0.24	0.7	0.03	0.07	0.5	0.05
7	m	4	S	9	~	ω	6	10	11	12



Directions: Find the model that represents the decimal shown.



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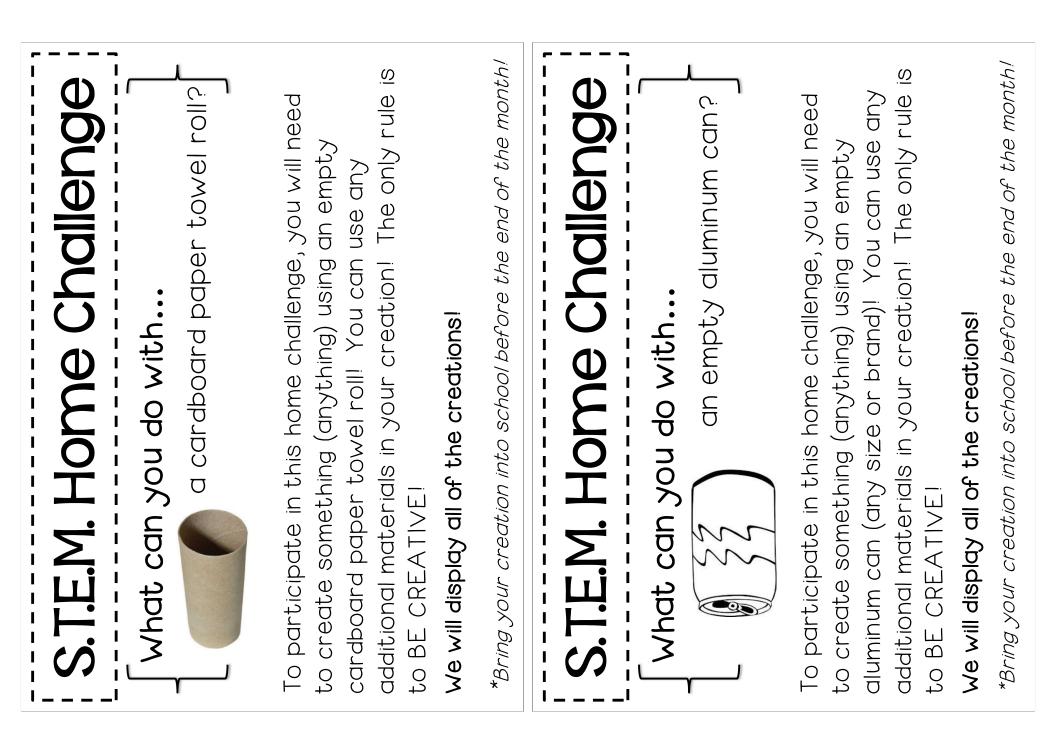
0.33	0.7	0.92	0.07	0.8	0.18	0.08	0.13	0.2	0.24	0.02
7	S	4	Ŋ	\$	~	ω	6	10	11	12

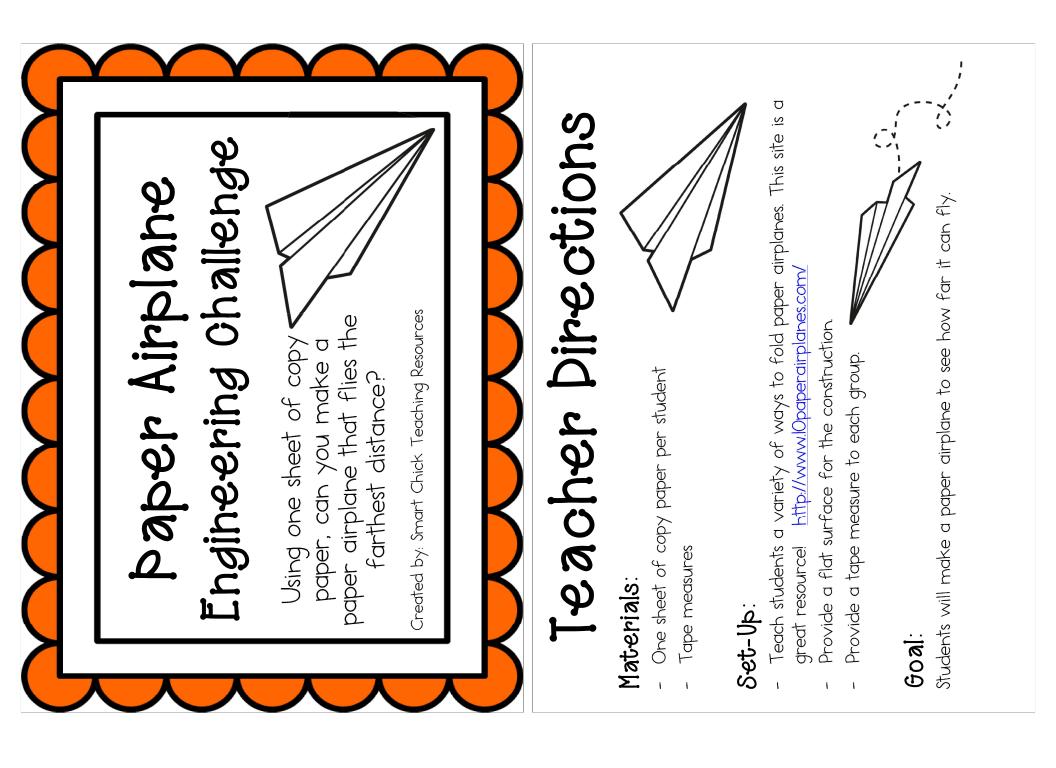
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18 100 100	92 100	10	7 100	24 100
	100	18 100	13 100	8 0

	Decimals: E	E II					:•
	2	3.76			SUVPGANE		
	S	2.1	Directions: Fin	d the word form	ections: Find the word form of the given decimal.	cimal.	
	4	2.01	three and	one and	one and	two and	
	5	3.07	sixty-seven hundredths	seventy-six hundredths	four tenths	one hundredth	
	9	3.67	pup euo	pup and	three and	pup eno	
	7	1.4	seven hundredths	four hundredths	seventy-six hundredths	four tenths	
	8	1.04					
	6	1.76	two and one tenth	one and seventy-six	one and seven	eleven	
	10	1.7		nunareams	ienins	nunarearns	κə
	11	1.07	three and sixty-seven	one and four	two and one tenth	three and seven	Ibnifer Find
•	12	2.11	hundredths	hundredths		hundredths	el© (
••		•					••••

10			100	100
is equivalent to:	is equivalent to: 0.03	is equivalent to: 0.6	is equivalent to:	is equivalent to: 78
Write a decimal that	Write a fraction that	Write a fraction that	Write a decimal that	Write a decimal that
100		10	100	
6	0.06	-	27	0.97
Write a decimal that is equivalent to:	Write a fraction that is equivalent to:	Write a decimal that is equivalent to:	Write a decimal that is equivalent to:	Write a fraction that is equivalent to:
	100		10	
0.39	54	0.9	ω	0.19
Write a traction that is equivalent to:	Write a decimal that is equivalent to:	Write a traction that is equivalent to:	Write a decimal that is equivalent to:	Write a traction that is equivalent to:
10		game.	os 1-5 with a new	6. Repeat step
9	0.7		of the boxes are solved.	of the boxe
is equivalent to:	is equivalent to:	igonally) or all	', vertically, or dia	(horizontally
Write a decimal that	Write a fraction that	rs three boxes	ntil a player cover	5. Continue ur
100	100		with his or her X c	can mark it
4	62	f the player the or the	ts solve the task. I the task is correct	4. Both partne
Write a decimal that is equivalent to:	Write a decimal that is equivalent to:		he box.	•
100		id solving the	o will be X and wr electina a box an	2. Decide who 3. Take turns se
-	0.68		Choose a game to begin.	-
is equivalent to:	is equivalent to:			Directions :
Write a decimal that	Write a fraction that			
		_		
2	NN SIN			
©2017 Jennifer Findley	+0 +:-	_		
	rite a decimal the is equivalent to: 1 100 100 100 100 100 0.39 0.39 100 100 100 100 100 100 100 10	rite a decimal that is equivalent to: 1 10 10 100 100 100 100 0.39 0.39 100 100 100 100 100 100 100 10	$ \begin{array}{llllllllllllllllllllllllllllllllllll$	$\begin{array}{c} \label{eq:constraint} \end{tabular} & \$





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Challenge Rules

- You must use only one sheet of copy paper.
- The airplane must be constructed on top of the table (or other flat surface).
- Your goal is to fly your airplane the farthest distance.
- You may not use any other materials to complete the challenge.
- There are many different ways to complete this challenge. Be creative!

Student Lab Sheet: Paper Airplane Challenge Name _____

Were you successful in this challenge? Why or why not?

What was the most difficult part of this challenge? Why?

What was the best idea you came up with during this challenge?

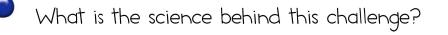
How far did your paper airplane fly?

What did you learn about construction and engineering during this challenge?

Sketch your solution on the back of the sheet.

My	Questions:

Student Lab Sheet: Paper Airplane Challenge Name ____



Research this topic using books and/or the Internet and record any information you find.

What was your design solution for this challenge?

What data can you record from this challenge?