As Shakespeare observed, all the world's a stage. Whether its music, painting, drawing, sculpting, writing, dancing or any other genre, artistic expression is all around us – on TV, radio, at the movies, in art galleries, and on the Web. People who work in the Art, A/V Technology, and Communications cluster may entertain and inform through an ever-growing array of new media forms such as cell phone ringtones, text messaging, and shared online videos. A world of audiovisual (A/V) technology and communications professionals – including producers and directors, print and electronic journalists, website designers, video game programmers, and multimedia artists – makes it all possible. If you have a calling to be creative, yearn to express yourself, or love using new technologies, then Arts, A/V Technology and Communications may be the right cluster for you.

<table>
<thead>
<tr>
<th>Computer Technician Focus</th>
<th>AV Production Focus</th>
<th>Commercial Photography Focus</th>
<th>Digital Audio Focus</th>
<th>Fashion Design Focus</th>
<th>Graphic Design Focus</th>
<th>Printing &amp; Imaging Focus</th>
</tr>
</thead>
</table>
| Animation I  
(10-11) 1 credit | Audio Video Production I  
(10-11) 1 credit | Commercial Photography I  
(10-11) 1 credit | Digital Audio Technology I  
(10-11) 1 credit | Fashion Design I  
(10-11) 1 credit | Graphic Design I  
(10-11) 1 credit | Printing & Imaging Technology I  
(10-11) 1 credit |
| ^Animation II Lab  
(10-11) 1 credit | ^Audio Video Production II Lab  
(10-11) 1 credit | ^Commercial Photography II Lab  
(10-11) 1 credit | ^Digital Audio Technology II  
(11-12) 1 credit | ^Fashion Design II Lab  
(10-11) 1 credit | ^Graphic Design II Lab  
(10-11) 1 credit | ^Printing & Imaging Technology II  
(11-12) 2 credits |
| Animation II  
(11-12) 1 credit | Audio Video Production II  
(11-12) 1 credit | Commercial Photography II  
(11-12) 1 credit | Fashion Design II  
(11-12) 1 credit | Graphic Design II  
(11-12) 1 credit | Practicum in Graphic Design  
(12) 2 credits |
| ^Animation III Lab  
(11-12) 1 credit | ^Audio Video Production III lab  
(11-12) 1 credit | ^Commercial Photography III Lab  
(11-12) 1 credit | ^Fashion Design III Lab  
(11-12) 1 credit | ^Graphic Design III Lab  
(11-12) 1 credit | Video Game Design  
(11-12) 1 credit |
| Practicum in Animation  
(12) 2 credits | Practicum in Audio Video Production  
(12) 2 credits | Practicum in Commercial Photography  
(12) 2 credits | Practicum in Fashion Design  
(12) 2 credits | Practicum in Graphic Design  
(12) 2 credits | ^Extended Practicum in Graphic Design  
(12) 1 credit |
| ^Extended Practicum in Animation  
(12) 1 credit | ^Extended Practicum in Audio Video Production  
(12) 1 credit | ^Extended Practicum in Commercial Photography  
(12) 1 credit | ^Extended Practicum in Fashion Design  
(12) 1 credit | ^Extended Practicum in Graphic Design  
(12) 1 credit | ^Extended Practicum in Video Game Design  
(12) 1 credit |

^, ^, ^ Must be taken concurrently with class listed above it.