



# Top 5 Digital Math Tools

## 1. TEACHER DESMOS

TEACHER.DESMOS.COM | K-12 | FREE  
DESMOS CONTAINS A BANK OF HIGH QUALITY LEARNING EXPERIENCES ON EVERYTHING FROM CONIC SECTIONS TO ADDING WHOLE NUMBERS WITH THE OPTION TO CREATE YOUR OWN.

## 2. GEOGEBRA

GEOGEBRA.ORG | K-12+ | FREE  
GEOGEBRA CONTAINS A LIBRARY OF HIGH QUALITY LEARNING EXPERIENCES ON EVERYTHING FROM DIFFERENTIAL EQUATIONS TO FRACTIONS WITH THE OPTION TO CREATE YOUR OWN AND SHARE WITH OTHER MATH EDUCATORS.

## 3. GLENCOE MANIPULATIVES

[HTTP://WWW.GLENCOE.COM/SITES/COMMON\\_ASSETS/MATHEMATICS/EBOOK\\_ASSETS/VMF/VMF-INTERFACE.HTML/](http://www.glencoe.com/sites/common_assets/mathematics/ebook_assets/vmf/vmf-interface.html) | K-12 | FREE  
GLENCOE MANIPULATIVES IS A COMPLETE LIBRARY OF VIRTUAL MATH MANIPULATIVES INCLUDING ALGEBRA TILES, ATTRIBUTE BLOCKS, BASE TEN BLOCKS, TWO COLOR COUNTERS AND MORE!

## 4. DREAMBOX\*

DREAMBOX.COM | K-8 | PAID  
DREAMBOX LEARNING PROVIDES STANDARDS-ALIGNED CURRICULUM IN AN ONLINE MATH PATHWAY THAT ADAPTS BASED ON HOW STUDENTS INTERACT WITH MATH MANIPULATIVES.

## 5. ST MATH\*

STMATH.COM | K-8 | PAID  
ST MATH IS A STANDARDS-BASED LEARNING PLATFORM THAT PROVIDES ADAPTIVE AND VISUAL MATH-BASED CRITICAL THINKING AND PROBLEM-SOLVING PUZZLES.

## 5A. BRILLIANT

BRILLIANT.ORG | 3-12 | PAID  
BRILLIANT BILLS THEMSELVES AS THE PRODUCT THAT TEACHES YOU HOW TO LEARN TO THINK! BUILD QUANTITATIVE SKILLS IN MATH, SCIENCE, AND COMPUTER SCIENCE WITH FUN AND CHALLENGING INTERACTIVE EXPLORATIONS.

\*PAID BUT AVAILABLE THROUGH THE STEM AC DIGITAL LICENSE GRANT  
LINDSEY HENDERSON, K-12 MATH SPECIALIST 11.19