



League of Legends Hardware Testing and Recommendations

Listed below are the makes/model and specifications of machines that we current tested League of Legends on. According to our testing, anything newer than an HP 800 G3 should run the game at a reasonable level. Below is the hardware in each test machine and how it did in the game. All the machines tested had SSDs in which we believe will only impact the load time (time when first opening the game). If you do not have these exact models in your district, we have also provided the specs so you can find something comparable to play.

HP 8300 SFF

- CPU: i5-3470 3.2 GHz
- RAM: 8GB
- GPU: AMD Radeon HD 6350
- SSD Yes
- Video Settings in game changed to Very Low frame rate below 60 and not steady. Playable but quite rough.
- Embedded Intel performs about the same as the AMD card.

HP 800 G3 SFF

- CPU: Intel i5-7500 3.4 GHz
- RAM: 8 GB
- GPU: Intel HD Graphics 630
- SSD Yes
- Video Settings in game automatically set to Medium ran with 0 issue. Frame rate dips but not to a noticeable level. Kept Frames Per Seconds (FPS) above 60

HP Z240 SFF

- CPU: Xeon E3-1225 v5 3.3 GHz
- RAM: 16 GB
- GPU: Intel HD Graphics P530
- SSD Yes
- Video Settings in game automatically set to Medium ran with 0 issues. Kept Frames Per Second (FPS) above 100.



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HP EliteBook 850 G3

- CPU: Intel i5-6300U 2.4 GHz
- RAM: 8 GB
- GPU: Intel HD Graphics 520
- SSD Yes
- Video Settings in game automatically set to Low ran with 0 issues. Kept (Frame Per Second) FPS above 100.

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