

CLASS GAME MENU: 3rd & 4th

CLASS: _____

ABOUT HOW MANY GAMES ARE NEEDED: _____

DATE AND TIME OF EVENT: _____

- Fill out and turn into Mrs. Leu before your class game Party.
- Make first and second choices from the menu below.
- Before returning the games have the player do a box check that all the contents listed on the yellow card are accounted for, particularly the instructions.

Game	Age	# of players	1 st choice	2 nd choice	Sent	Box-check
BOARD GAMES						
Chinese Checkers and Five in a Row	6 and up	3 to 6 or 2				
Kaadoo: Safari Adventure	6 and up	2-4				
Sorry	6 and up	2-4				
Battleship	7 and up	2				
Othello	7 and up	2				
Sequence	7 and up	2-12				
Chess/Checkers/Backgammon	8 and up	2				
Clue	8 and up	2-6				
Wizard Chess	8 and up	2				
Jumanji	8 and up	2-4				
Totally Tut	8 to 12	2-4				
CARD GAMES						
Five Crowns Junior	5 and up	2-6				
Splash!	5 and up	3-5				
Quiddler Junior	6 and up	2-6				
Slamwich	6 and up	2 to 6				
Hit the Deck	6 and up	2-6				
Blink	7 and up	2				
Qwitch	7 and up	1 to 5				
skip-Bo	7 and up	2-6				
Spot it!	7 and up	2-8				
Uno	7 and up	2-10				
Sleeping Queens	8 and up	2-5				

Game	Age	# of players	1 st choice	2 nd choice	Sent	Box-check
PARTY: apt to be loud						
Don't Make me Laugh	7 and up	3 or more				
Headbanz	7 and up	2-6				
Pictionary	8 and up	2 teams				
Apples to Apples Jr.	9 and up	4-8				
Twister	6 and up	2 or more				
PUZZLE GAMES						
IQ Blox	6 and up	Single				
IQ Puzzler Pro	6 and up	Single				
Parking Puzzler	6 and up	Single				
Blokus Duo	7 and up	2				
Kanoodle	7 and up	Single				
Color Cube Sudoku	8 and up	Single				
IQ Focus	8 and up	Single				
Q-bitz	8 and up					
TABLE GAMES						
Chairs and Ladders	3 and up	1 and up				
Pick-up Sticks	5 and up	2-4				
Dominoes	4 and up	2-4				
Qwirkle	6 and up	2-4				
Suspend	8 and up	1-4				
BUILDING SETS: ONE PER CLASS SESSION						
Straws Builders	3 and up	up to 5				
Marble Run	4 and up	2-4				
IQ Builder	5 and up	up to 5				
Picasso Tiles	5 and up	up to 5				
Whirler	6 and up	up to 5				

Code of Conduct: as determined by Snow Horse students

Towards the Materials:

- Keep contents contained to one area.
- No throwing.
- No Stealing.
- Box-Check: Find contents card on box and insure all pieces are accounted for. Initial _____

Towards other players:

- No "rage" quitting.
- No cheating
- Show good sportsmanship.
- Allow people to make mistakes.
- Have fun