second state

Second Step Program

	Lesson Concepts	Objectives—Students Will Be Able To
	UNIT 1: SKILLS FOR LEARNING	
LESSON 1 Learning to Listen	Following Listening Rules helps everyone learn.	Name and demonstrate the rules for listening in a group
	Our brains get smarter every time we use them.	
LESSON 2 Focusing	Focusing attention involves using eyes, ears, and brain.	Name and demonstrate the Listening Rules
Attention	You can focus your attention just by thinking about it, and the more you do it, the better you get at it.	Demonstrate attention skills in the context of a game
	Using self-talk helps you focus attention.	
LESSON 3 Following Directions	Listening and following directions are important Skills for Learning.	Demonstrate listening and following directions within the context of a game
	Repeating directions helps you remember them.	
	Following directions involves your eyes, ears, and brain.	
LESSON 4 Self-Talk for	<i>Self-talk</i> means talking to yourself out loud in a quiet voice or inside your head.	Demonstrate self-talk for remembering directions in the context of a drawing game
ing on Task	Self-talk helps you focus and maintain attention.	
LESSON 5 Being Assertive	Being <i>assertive</i> involves using an assertive posture (face the person, head up and shoulders back) and tone of voice (calm, firm voice; respectful words).	Demonstrate being assertive in response to scenarios
	Assertive communication is the best way to ask for help.	
	UNIT 2: EMPATHY	
LESSON 6	If you can name your own feelings, it will help you figure out how other people feel.	Name <i>happy</i> and <i>sad</i> when presented with physical clues
Feelings	All feelings are natural. Some feelings are comfortable, and some are uncomfortable.	Identify that happy is a comfortable feeling and sad is an uncomfortable feeling
	Physical clues can help you identify others' feelings.	Identify a variety of feelings displayed in response to scen
LESSON 7 ore Feelings	Situational clues can help identify others' feelings.	Name <i>interested</i> and <i>afraid/scared</i> when presented with physical and situational clues
_		Identify that interested is a comfortable feeling and scared an uncomfortable one
		Identify a variety of feelings displayed in response to scenario

	Lesson Concepts	Objectives—Students Will Be Able To
LESSON 8 Identifying	It is natural to feel angry, but feeling angry is uncomfortable.	Name <i>angry</i> when presented with physical and situational clues
Anger	It is not okay to be mean or hurt others.	Identify that anger is an uncomfortable feeling
	<i>Empathy</i> means feeling and understanding what someone else feels.	Identify a variety of feelings displayed in response to scenarios
LESSON 9 Same or	People can have different feelings about the same situation.	Compare physical and emotional similarities and differences between two students depicted in a story
Different?	It is okay for people to have different feelings about the same thing.	Identify same and different feelings in response to scenarios
LESSON 10 Accidents	An <i>accident</i> is when you do something you didn't mean to do.	Identify what to say when they do something by accident Demonstrate saying, "I'm sorry. It was an accident. Are you okay?" in response to scenarios
	When you cause an accident, it's important to say so, so others won't think you did it on purpose.	
LESSON 11	<i>Compassion</i> means caring about how someone else feels. When you feel empathy for someone, compassion is a good way to show it.	Identify that listening is one way to show you care
Caring and Helping		Identify that helping is another way to show you care
		Demonstrate caring and helping behaviors in response to scenarios
	You can show you care by saying or doing something kind.	
	UNIT 3: EMOTION MANAGEMENT	
LESSON 12 We Feel	You can use physical clues in your body to identify your feelings.	Identify physical clues for feeling worried Identify a grown-up to talk to when they feel worried
Feelings in Our Bodies	All your feelings are natural.	
	It is important to talk to a grown-up when you feel worried.	
LESSON 13 Managing Frustration	Feelings vary in strength.	Identify "Stop" and "Name your feeling" as ways to begin to calm down Demonstrate saying "Stop" and naming feelings in response to scenarios
	Feelings that are strong need to be managed.	
	Saying "Stop" and naming your feelings are ways to begin to calm down.	
LESSON 14 Calming Down Strong Feelings	Belly breathing calms down strong feelings.	Demonstrate belly breathing
	Belly breathing pushes the belly out when you breathe in.	Identify and demonstrate the Calming-Down Steps
LESSON 15	The Calming-Down Steps can help you manage feeling excited or impatient while waiting. Finding quiet things to do that won't distract others also helps you wait.	Identify the Calming-Down Steps
Handling Waiting		Apply the Calming-Down Steps while waiting in a game situation

	Lesson Concepts	Objectives—Students Will Be Able To
LESSON 16 Managing Anger	Feeling angry is natural. Hurtful, mean behaviors are not okay.	Name physical signs of anger Apply the Calming-Down Steps in a game situation
	Your body lets you know when you are angry.	· ++) ···· ······
	Learning to relax calms you down.	
LESSON 17 Managing Disappointment	When you don't get what you want, you can feel disappointed.	Identify the feeling of disappointment Demonstrate calming-down skills when they feel disappointed
	Strong disappointment can lead to feeling sad or angry.	
LESSON 18 Handling Being Knocked Down	When you get hurt, it's important to calm down before you do anything else.	Demonstrate calming down in response to scenarios
	You need to ask for more information and not assume that the action was on purpose.	Demonstrate telling the other person they feel hurt and asking what happened
		Demonstrate apologizing and saying it was an accident
	UNIT 4: PROBLEM SOLVING	
LESSON 19	You need to calm down before you solve a problem.	Use words to describe problems presented in scenarios
Solving Problems	The first step in solving problems is to use words to describe the problem.	Generate multiple solutions to problems presented in scenarios
	The second step in solving problems is to think of lots of solutions.	
LESSON 20 Inviting to Play	When you see other kids being left out of play, it is important to notice and have empathy for them.	Demonstrate inviting someone to play in response to scenarios
	Inviting others to play is a caring thing to do.	
	Playing with others is a way to get to know them.	
LESSON 21	Sharing, trading, and taking turns are fair ways to play.	Identify a problem in response to a scenario
Fair Ways to Play	Sharing means playing together with a toy.	Generate solutions in response to a scenario
to Flay		Name <i>sharing, trading,</i> and <i>taking turns</i> as fair solutions when two students want to play with the same thing
LESSON 22 Having Fun with Our Friends	When children play in fair ways, everyone has fun.	Demonstrate the Problem-Solving Steps with a problem in the lesson
	Other children sometimes have different wants or preferences.	
	Choosing to have fun with others rather than get your own way helps you be friends.	

	Lesson Concepts	Objectives—Students Will Be Able To
LESSON 23 Handling Having Things Taken Away	It is important to calm down first before solving problems. If someone is being mean to you on purpose, using words and being assertive are good ways to deal with it.	Identify a problem in response to scenarios Generate solutions in response to scenarios
		Demonstrate assertive communication in response to scenarios
	It is not okay to grab things away from others.	
LESSON 24 Handling Name-Calling	It is not okay to call people names that hurt their feelings.	Demonstrate assertiveness and ignoring as effective strategies for handling name calling that hurts feelings
	If someone calls you a name, you can ignore the person or respond assertively.	Identify an adult to tell if they cannot stop the name-calling
	If the person doesn't stop calling you names, you should tell a grown-up.	
LESSON 25	You have all learned a lot of new skills.	Recall and demonstrate the Listening Rules
Reviewing Second Step Skills	You can notice how much you have learned.	Demonstrate how to calm down Recall the Fair Ways to Play