

Middle School Tennis Policies

1. Home team to furnish new balls for a match. Home team to keep game balls.
2. Participants in each match will call their own lines and keep score.
3. A player (or players) who first wins 6 games wins a set; except he/she must win by a margin of 2 games (i.e. 6-4 or 7-5). If the score is tied at 6 games each, a 12-point tiebreaker will be played.
4. To speed up play, use "No Add" scoring. "No Add" scoring goes 1-2-3-4. If the score is tied at 3 all, the receiver has the choice of service court for the 4th and game deciding point.
5. There should be 4 singles matches and 3 doubles matches to decide the team winner of the competition.
6. After 4 singles and 3 doubles matches, coaches can decide if there is time for additional matches. This would allow for more participation; however, these should be considered exhibition matches and not be used to determine the winner of the match.
7. Any ground rules should be decided before the match begins by the coaches' mutual agreement.

12 Point Tie-Breaker Rules

SINGLES

1. A player who first wins seven points shall win the game and the set provided he leads by a margin of two points. If the score reaches six points all, the game shall be extended until this margin has been achieved. Numerical scoring shall be used throughout the tie-breaker.
2. The player whose turn it is to serve shall be the server for the first point, which is delivered from the right court. Her opponent shall be the server for the second and third points (delivered from left court, then right court), and thereafter each player shall serve alternately for two consecutive points (left court, right court) until the winner of the game and set has been decided.
3. Players shall change ends after every six points and at the conclusion of the tie-breaker. Note that after any change of ends, the server will be serving her second serving point.
4. The player who served first in the set that ended in a tie-breaker shall receive service in the first game of the following set.

DOUBLES

1. In doubles the procedure for singles shall apply. The player whose turn it is to serve shall be the server for the first point. Thereafter, each player shall serve in rotation for two points, in the same order as previously in that set, until the winners of the game and set have been decided.
2. Players change ends after every six points and at the conclusion of the tie-breaker.
3. The team that served first in the set that ended in a tie-breaker shall receive service in the first game of the following set.

Weather Policy- All rainout matches should be rescheduled at either mid or end of season if possible.

(updated 3/9/18)