



## 2017 BOND PROJECTS – BOARD UPDATE

### Landrum MS Replacement

Spring Branch Independent School District

Stantec Project No. 214000653

March 31, 2019



#### 1) PROJECT TEAM:

Owner:	Spring Branch ISD	Director:	Travis Stanford
SBISD Project No.	67213	Project Manager:	Kris Drosche
Architect:	Stantec Architecture, Inc.	Partner-in-Charge:	Jennifer Henrikson
		Project Manager:	Gary Dunn
CM@Risk:	To Be Determined		

#### 2) GENERAL SCOPE OF WORK:

Replacement of Landrum Middle School with new 1100 student campus on existing site. Scope includes demolition of existing campus, added drainage detention, construction of new building and associated site work.

##### **Off-Site Transition:**

Conceptual studies have revealed on site transition is feasible.

#### 3) BOND PLAN PROJECT TIMELINE:

PROJECT ADVISORY TEAM	JANUARY 2019 – NOVEMBER 2019
CM@R SELECTION	TO BE DETERMINED
CONCEPTUAL SITE STUDY	AUGUST 2018 – DECEMBER 2018
SCHEMATIC DESIGN	JANUARY 2019 – MARCH 2019
<b>DESIGN DEVELOPMENT</b>	<b>MARCH 2019 – MAY 2019</b>
CONSTRUCTION DOCUMENTS	MAY 2019 – AUGUST 2019
PERMIT RECEIVED	TO BE DETERMINED
BIDDING / BOARD APPROVAL	AUGUST 2019 – NOVEMBER 2019
CONSTRUCTION PHASE	JANUARY 2020 – DECEMBER 2021
OCCUPANCY	JUNE 2021 – AUGUST 2021

← Current Point

#### 4) PROJECT STATUS OVERVIEW

Schematic Design phase has completed and been issued and the project has moved into the Design Development phase.



**5) PAST 2-4 WEEKS PROJECT HIGHLIGHTS / MILESTONES:**

- Schematic Design phase has completed.
- Project Advisory Team Meeting 4 was held.
- 3rd set of User Group meetings with campus staff.

**6) NEXT 2-4 WEEKS PROJECT HIGHLIGHTS / MILESTONES:**

- Prepare for issuing of 50% Design Development package for estimate and review.
- Project Advisory Team meeting #5 is scheduled for April 23rd.
- Construction Manager-at-Risk to be approved at April 22<sup>nd</sup> Board Meeting
- Additional User Group meetings with District Senior level department leadership.

**7) PHOTOGRAPHS:**



Design Review with SBISD Planning & Construction



Rendering from PAT #4 Presentation