



SECOND GRADE

ELEMENTARY COMPUTER SCIENCE

Computing Systems

- a. Describe basic hardware and software problems using accurate terminology.

Network and Internet

- a. Explain why we use strong passwords to protect information.
- b. Give attribution when using the ideas and creations of others while developing programs.

Data

- a. Modify, present, store, and delete stored data using a computing device.

Algorithms

- a. Debug errors in an algorithm or program.

Impacts of Computing

- a. Demonstrate digital citizenship through appropriate social behavior and safe practices.