



# KINDERGARTEN

## ELEMENTARY COMPUTER SCIENCE

### Computing Systems

- a. Identify common hardware components of computing systems.

### Network and Internet

- a. Explain what passwords are and why it is important to not share them.

### Data

- a. Identify and describe patterns in charts and graphs to define information stored on a computing device as data.

### Algorithms

- a. Model daily processes by creating and following algorithms to complete tasks.

### Impacts of Computing

- a. Demonstrate digital citizenship through appropriate social behavior and safe practices.