4th Grade	
Elements and Principles of Art - Skill Guide	
Line	Introduce thin to thick letters and demonstrate basic graphic lettering. Be able to draw contour lines, gesture lines, explain characteristics of a line, and line designs.
Shape	Positive & Negative shapes
Value	Be able to do the beginnings of value, light side/dark side, cast shadows.
Space	Find examples of near=large and far-small relationships to depth perception. Demonstrate and apply one point perspective technique using horizon line, vanishing point, and ruler; 1 point perspective house or barn.
Texture	Be able to create implied texture.
Color	Experiment with various watercolor and painting brush techniques; Recognize and use complimentary and monochromatic color theory. Review and be able to recreate a 12 hue color wheel by mixing primary and secondary colors.
Balance	Demonstrate and recognize three kinds of balance: symmetry, asymmetry, and radial.
Emphasis	Be able to describe and create similarities and differences in pairs of artwork.
Contrast	Recognize positive and negative space as well as foreground and background. Create a positive/negative image.
Techniques/Skills:	 } Be able to describe the elements and principles of design used in prints and 3D forms from various cultures (line, shape, color, value, texture, and space) } Be able to recognize and label the use of design principles in art forms: balance, movement(rhythm), repetition(pattern), contrast, emphasis and unity.
	} Describe the use of line, shape, color, value, space, and texture in art.
	} Demonstrate proper facial proportions using line and shapes
	} Demonstrate basic printmaking skills using various mediums
	} Demonstrate the process of weaving through fiber arts: weaving
	} Express a preference for one artwork over others and offer reason.
	} Explain ideas, thoughts, experiences, and feelings expressed in personal artwork.
	} Use art vocabulary to talk about art and share themes, subjects, or main ideas.
	} "Read" art and connects the process to reading text; main idea, characters, settings, events, sequences, retell import information in own words.
Visual Art Core:	
Create:	Conceiving and developing new artistic ideas and work.
	Brainstorm multiple approaches to a creative art or design problem. Collaboratively set goals and create artwork that is meaningful and has purpose to the makers.
Investigate:	Explore and invent art-making techniques and approaches. When making works of art, utilize and care for materials, tools, and equipment in a manner that prevents danger to oneself and others. Document, describe, and represent regional constructed environments.
Reflect, Refine:	Revise artwork in progress on the basis of insights gained through peer discussion.
Presenting:	Interpreting and sharing artistic work.
0	Analyze how past, present, and emerging technologies have impacted the preservation and
Analyze:	presentation of artwork. Analyze the various considerations for presenting and protecting art in various locations, indoor or outdoor settings, in temporary or permanent forms, and in physical or digital formats.
Share:	Compare and contrast purposes of art museums, art galleries, and other venues, as well as the types of personal experiences they provide.
Responding:	Understanding and evaluating how the arts convey meaning.
U	Compare responses to a work of art before and after working in similar media. Analyze components in visual imagery that convey messages.
Analyze:	Interpret art by referring to contextual information and analyzing relevant subject matter, characteristics of form, and use of media.
Interpret:	Apply one set of criteria to evaluate more than one work of art.
Connecting:	Relating artistic ideas and work with personal meaning and external context.
Synthesize & Relate:	Create works of art that reflect community cultural traditions. Through observation, infer information about time, place, and culture in which a work of art was created.