

Widefield Parks & Recreation  
Youth Sports  
**Outdoor Soccer Rules**  
**4 Year Olds – Kindergarten**  
**Coed, 7 v 7 no goalies**

**Equipment:**

- Cleats and shin guards are highly recommended.
- No cleats with a toe spike (i.e. baseball cleats) or metal spikes.
- No jewelry is to be worn to include watches, rings, necklaces, bracelets, hard barrettes, earrings, and any other item that the referee deems hazardous. Medical bracelets must be taped.
- Hard casts are not allowed under any circumstances.
- One coach for each team is allowed on the field.
- Fans must sit on the opposite sideline from the teams.
- A size 3 soccer ball and pop up (PUGG) goals will be used.

**Team:**

- Games will be played 7 v 7. Exceptions will be made if teams are short on players that given week.
- **NO GOALKEEPERS. CAMPING OUT in front of the goal will not be allowed.** Defenders must stay out of the goal box, unless the ball or an offensive player is in the vicinity. Coaches must honor this request! Referees will stop the game and move defenders out of the box.
- **NO OFFSIDES.** However, if a player is consistently stationed in an offside position as a tactical maneuver, the player will be called for offside.
- Score will not be kept.
- All players must play as close to equal playing time as possible.

**Timing and Substitutions:**

- The game consists of (4) 8-minute quarters.
- Halftime will be 3 minutes. Quarter breaks will be 1 minute.
- The clock will run continuously with the exception of an injured player, quarter break or halftime. No timeouts.
- Substitutions will be allowed at the referee's discretion at natural stoppages in play. Referees will alert coaches at the 4-minute mark of each quarter for substitutions.
- One coach is allowed on the field.
- Spectators are to sit on the sideline opposite where the team bench is. No spectators on the goal line.

**To Start the Game:**

- In the captains' meeting a coin toss will determine first possession and direction. The winner of the toss will choose first possession or which goal its team will defend. Teams will not switch sides at halftime.
- The kickoff will occur at the center spot. The ball can move in any direction on the kickoff. The defending team must stay out of the circle until the ball is kicked.
- A goal cannot be scored directly from the kickoff.

## Restarting Play:

- Goal Kick – If the offensive team plays the ball over the goal line outside of the goal, a goal kick will be awarded. Any player on the defensive team can take the goal kick. The ball is placed anywhere inside the goal box.
- Corner Kick – If the defensive team plays the ball over the goal line outside of the goal, a corner kick will be awarded. Any player on the offensive team can kick the corner kick. The kick must be taken from within two feet of the corner.
- Throw-In – This occurs when the ball completely goes out across the sideline. The ball is out on the team last touching it. The ball must be thrown over the top of the head with two hands and feet must remain in contact with the ground. **As long as both of the player's feet remain behind or touching the sideline it is a legal throw-in.** *A foul throw-in will result in a warning and retry. Subsequent foul throw-ins will result in a throw-in for the opposing team.*
- Direct Kick – Awarded for a foul. A goal can be scored directly off the kick. The kick will take place from the spot of the foul.
- In all dead-ball situations, defending players must stand at least five yards away from the ball.
- No penalty kicks will be awarded.

## Free Kick Fouls (Direct Kick awarded):

- Handball, kicking or attempting to kick an opponent, striking, tripping, holding, pushing, charging into or from behind an opponent, and slide tackling.
- 

## Sportsmanship for Players, Coaches, and Fans

- **Players** - unsportsmanlike conduct or aggressive play will not be tolerated!!! If the referee witnesses any acts of unsportsmanlike conduct, the game will be stopped and the player or players will be ejected from the game. Any ejection also carries a one game suspension for the following game.
- **Any coach that is ejected from a game:**
  1. Must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.
  2. Will automatically be suspended for the following game.
  3. Could be subject to further disciplinary action at the Youth Sports Coordinator's discretion, including removal from his/her coaching duties.
- **Any fan that is ejected from a game** must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.



Widefield Parks & Recreation  
Youth Sports

## Outdoor Soccer Rules

**1st Grade - 2nd Grade**

**Coed, 8 v 8 w/ goalies**

### Equipment:

- Goalie shirts will be provided at the game.
- Shin guards are **required and must be worn under the sock**.
- Cleats are highly recommended.
- No cleats with a toe spike (i.e. baseball cleats) or metal spikes.
- No jewelry is to be worn to include watches, rings, necklaces, bracelets, hard barrettes, earrings, and any other item that the referee deems hazardous. Medical bracelets must be taped.
- Hard casts are not allowed under any circumstances.
- Coaches are NOT allowed on the field.
- Fans must sit on the opposite sideline from the teams.
- A size 3 soccer ball will be used, and goals will be 6.5ft x 12ft.

### Team:

- Games will be played 8 v 8. Exceptions will be made if teams are short on players that given week.
- NO OFFSIDES. However, if a player is consistently stationed in an offside position as a tactical maneuver, the player will be called for offside.
- Goalie can use hands in the goalie box ONLY.
- Score will not be kept.
- All players must play as close to equal playing time as possible.
- Coaches are not allowed on the field.
- Spectators are to sit on the sideline opposite where the team bench is. No spectators on the goal line.

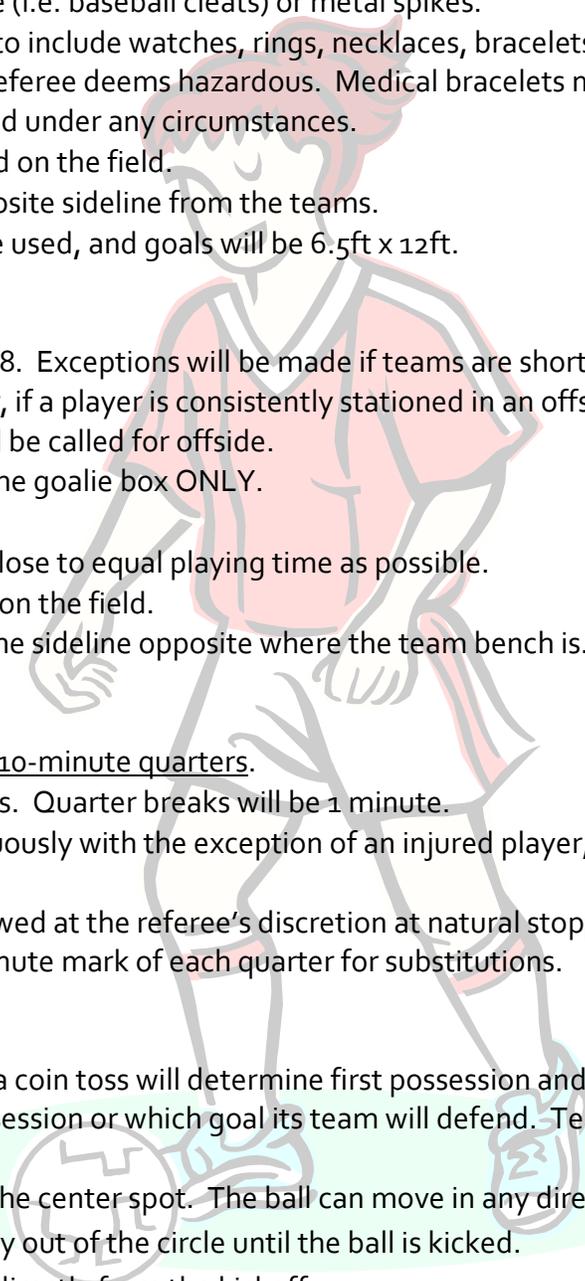
### Timing and Substitutions:

- The game consists of (4) 10-minute quarters.
- Halftime will be 3 minutes. Quarter breaks will be 1 minute.
- The clock will run continuously with the exception of an injured player, quarter break, and halftime. No timeouts.
- Substitutions will be allowed at the referee's discretion at natural stoppages in play. Referees will alert coaches at the 5-minute mark of each quarter for substitutions.

### To Start the Game:

- In the captains' meeting a coin toss will determine first possession and direction. The winner of the toss will choose first possession or which goal its team will defend. Teams will switch sides at halftime.
- The kickoff will occur at the center spot. The ball can move in any direction on the kickoff. The defending team must stay out of the circle until the ball is kicked.
- A goal cannot be scored directly from the kickoff.

### Restarting Play:



- **Goal Kick** – If the offensive team plays the ball over the goal line outside of the goal, a goal kick will be awarded. Any player on the defensive team can take the goal kick. The ball is placed anywhere inside the goal box.
- **Corner Kick** – If the defensive team plays the ball over the goal line outside of the goal, a corner kick will be awarded. Any player on the offensive team can kick the corner kick. The kick must be taken from within two feet of the corner.
- **Throw-In** – This occurs when the ball completely goes out across the sideline. The ball is out on the team last touching it. The ball must be thrown over the top of the head with two hands and feet must remain in contact with the ground. **As long as both of the player's feet remain behind or touching the sideline it is a legal throw-in.** A foul throw-in will result in a throw-in for the opposing team.
- **Direct Kick** – Awarded for a foul. A goal can be scored directly off the kick. The kick will take place from the spot of the foul.
- In all dead-ball situations, defending players must stand at least five yards away from the ball.
- No penalty kicks will be awarded.

#### **Major Fouls (Direct Kick):**

- Handball, kicking or attempting to kick an opponent, striking, tripping, holding, pushing, charging into or from behind an opponent, and slide tackling.

#### **Minor Fouls (Indirect Kick):**

- Playing dangerously, obstruction, goalie taking more than 6 seconds to release the ball, goalie touches the ball again with hands after he/she has released it from possession and before it has touched another player, goalie touches the ball with hands after it has been deliberately kicked to him/her by a teammate, goalie touches the ball with hands after he/she has received it directly from a throw-in by a teammate.

#### **Sportsmanship for Players, Coaches, and Fans**

- **Players** - unsportsmanlike conduct or aggressive play will not be tolerated!!! If the referee witnesses any acts of unsportsmanlike conduct, the game will be stopped and the player or players will be ejected from the game. Any ejection also carries a one game suspension for the following game.
- **Any coach that is ejected from a game:**
  4. Must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.
  5. Will automatically be suspended for the following game.
  6. Could be subject to further disciplinary action at the Youth Sports Coordinator's discretion, including removal from his/her coaching duties.
- **Any fan that is ejected from a game** must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.



Widefield Parks & Recreation  
Youth Sports  
**Outdoor Soccer Rules**  
3rd - 4th Grade  
Coed, 9 v 9 w/ goalies

**Equipment:**

- Goalie shirts will be provided at the game.
- Shin guards are **required and must be worn under the sock**.
- Cleats are highly recommended.
- No cleats with a toe spike (i.e. baseball cleats) or metal spikes.
- No jewelry is to be worn to include watches, rings, necklaces, bracelets, hard barrettes, earrings, and any other item that the referee deems hazardous. Medical bracelets must be taped.
- Hard casts are not allowed under any circumstances.
- Coaches are NOT allowed on the field.
- Fans must sit on the opposite sideline from the teams.
- A size 4 soccer ball will be used, and goals will be 6.5ft x 18.5ft.

**Team:**

- Games will be played 9 v 9. Exceptions will be made if teams are short on players that given week.
- NO OFFSIDES. However, if a player is consistently stationed in an offside position as a tactical maneuver, the player will be called for offside.
- Goalie can use hands in the large penalty box ONLY.
- Score will not be kept.
- All players must play as close to equal playing time as possible.
- Coaches are not allowed on the field.
- Spectators are to sit on the sideline opposite where the team bench is. No spectators on the goal line.

**Timing and Substitutions:**

- The game consists of (4) 10-minute quarters.
- Halftime will be 3 minutes. Quarter break will be 1 minute.
- The clock will run continuously with the exception of an injured player, un-retrievable ball, quarter break, and halftime.
- Substitutions will be allowed at the referee's discretion at natural stoppages in play. Referees will alert coaches at the 5-minute mark of each quarter for substitutions.

**To Start the Game:**

- In the captains' meeting a coin toss will determine first possession and direction. The winner of the toss will choose first possession or which goal its team will defend. Teams will switch sides at halftime.
- The kickoff will occur at the center spot. The ball can move in any direction on the kickoff. The defending team must stay out of the circle until the ball is kicked.
- A goal cannot be scored directly from the kickoff.

**Restarting Play:**

- **Goal Kick** – If the offensive team plays the ball over the goal line outside of the goal, a goal kick will be awarded. Any player on the defensive team can take the goal kick. The ball is placed anywhere inside the goal box.
- **Corner Kick** – If the defensive team plays the ball over the goal line outside of the goal, a corner kick will be awarded. Any player on the offensive team can kick the corner kick. The kick must be taken from within two feet of the corner.
- **Throw-In** – This occurs when the ball completely goes out across the sideline. The ball is out on the team last touching it. The ball must be thrown over the top of the head with two hands and feet must remain in contact with the ground. **As long as both of the player's feet remain behind or touching the sideline it is a legal throw-in.** A foul throw-in will result in a throw-in for the opposing team.
- **Direct Kick** – Awarded for a major foul. A goal can be scored directly off the kick. The kick will take place from the spot of the foul.
- **Indirect Kick** – Awarded for a minor foul. A goal cannot be scored directly from the kick. The ball must touch another player before a goal can be awarded. The kick will take place from the spot of the foul.
- Any fouls resulting in a direct kick inside the penalty box will result in a penalty kick.
- In all dead-ball situations, defending players must stand at least ten yards away from the ball

#### Major Fouls (Direct Kick):

- Handball, kicking or attempting to kick an opponent, striking, tripping, holding, pushing, charging into or from behind an opponent, and slide tackling.

#### Minor Fouls (Indirect Kick):

- Playing dangerously, obstruction, goalie taking more than 6 seconds to release the ball, goalie touches the ball again with hands after he/she has released it from possession and before it has touched another player, goalie touches the ball with hands after it has been deliberately kicked to him/her by a teammate, goalie touches the ball with hands after he/she has received it directly from a throw-in by a teammate.

#### Sportsmanship for Players, Coaches, and Fans

- **Players** - unsportsmanlike conduct or aggressive play will not be tolerated!!! If the referee witnesses any acts of unsportsmanlike conduct, the game will be stopped and the player or players will be ejected from the game. Any ejection also carries a one game suspension for the following game.
- **Any coach that is ejected from a game:**
  7. Must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.
  8. Will automatically be suspended for the following game.
  9. Could be subject to further disciplinary action at the Youth Sports Coordinator's discretion, including removal from his/her coaching duties.
- **Any fan that is ejected from a game** must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.



Widefield Parks & Recreation  
Youth Sports  
**Outdoor Soccer Rules**  
5th - 6th Grade  
Coed, 11 v 11 w/ goalies



**Equipment:**

- Goalie shirts will be provided at the game.
- **Shin guards worn under the socks are required.**
- Cleats are highly recommended, but not required.
- No cleats with a toe spike (i.e. baseball cleats) or metal spikes.
- No jewelry is to be worn to include watches, rings, necklaces, bracelets, hard barrettes, earrings, and any other item that the referee deems hazardous. Medical bracelets must be taped.
- Hard casts are not allowed under any circumstances.
- Coaches are NOT allowed on the field.
- Fans must sit on the opposite sideline from the teams.
- A size 5 soccer ball will be used, and goals will be 8ft x 24ft.

**Team:**

- Games will be played 11 v 11. Exceptions will be made if teams are short on players that given week.
- OFFSIDES WILL BE CALLED.
- Goalie can use hands in the large penalty box ONLY.
- Score will not be kept.
- All players must play as close to equal playing time as possible.
- Spectators are to sit on the sideline opposite where the team bench is. No spectators on the goal line.

**Timing and Substitutions:**

- The game consists of two 25-minute halves.
- Halftime will be 5 minutes.
- The clock will run continuously with the exception of an injured player, un-retrievable ball, or halftime. No timeouts.
- Substitutions will be allowed at the referee's discretion at natural stoppages in play.

**To Start the Game:**

- In the captains' meeting a coin toss will determine first possession and direction. The winner of the toss will choose first possession or which goal its team will defend. Teams will switch sides at halftime.
- The kickoff will occur at the center spot. The ball can move in any direction on the kickoff. The defending team must stay out of the circle until the ball is kicked.
- A goal cannot be scored directly from the kickoff.

**Restarting Play:**

- **Goal Kick** – If the offensive team plays the ball over the goal line outside of the goal, a goal kick will be awarded. Any player on the defensive team can take the goal kick. The ball is placed anywhere inside the goal box.
- **Corner Kick** – If the defensive team plays the ball over the goal line outside of the goal, a corner kick will be awarded. Any player on the offensive team can kick the corner kick. The kick must be taken from within two feet of the corner.

- **Throw-In** – This occurs when the ball completely goes out across the sideline. The ball is out on the team last touching it. The ball must be thrown over the top of the head with two hands and feet must remain in contact with the ground. **As long as both of the player's feet remain behind or touching the sideline it is a legal throw-in.** A foul throw-in will result in a throw-in for the opposing team.
- **Direct Kick** – Awarded for a major foul. A goal can be scored directly off the kick. The kick will take place from the spot of the foul.
- **Indirect Kick** – Awarded for a minor foul. A goal cannot be scored directly from the kick. The ball must touch another player before a goal can be awarded. The kick will take place from the spot of the foul.
- Any fouls resulting in a direct kick inside the penalty box will result in a penalty kick.
- In all dead-ball situations, defending players must stand at least ten yards away from the ball.

#### **Major Fouls (Direct Kick):**

- Handball, kicking or attempting to kick an opponent, striking, tripping, holding, pushing, charging into or from behind an opponent.
- Note: Legal slide tackles are allowed.

#### **Minor Fouls (Indirect Kick):**

- Playing dangerously, obstruction, goalie taking more than 6 seconds to release the ball, goalie touches the ball again with hands after he/she has released it from possession and before it has touched another player, goalie touches the ball with hands after it has been deliberately kicked to him/her by a teammate, goalie touches the ball with hands after he/she has received it directly from a throw-in by a teammate.

#### **Offsides:**

1. A player is in the offside position when he/she is ahead of the ball at the moment the ball is played, (played means passed or shot, not dribbled) unless:
  - a. The player is in his/her half of the field.
  - b. Two opponents are nearer their goal than he/she is.
  - c. The ball is touched or was last played by the opponent.
  - d. The ball is received from a corner kick, goal kick, drop ball or throw-in.
2. Offside will only be called if in the opinion of the referee the player in the offside position is interfering with play, an opponent, or is gaining an advantage by being in that position.
3. For an infraction of the offside rule, an indirect kick is awarded the defending team at the point of infraction.

#### **Sportsmanship for Players, Coaches, and Fans**

- **Players** - unsportsmanlike conduct or aggressive play will not be tolerated!!! If the referee witnesses any acts of unsportsmanlike conduct, the game will be stopped and the player or players will be ejected from the game. Any ejection also carries a one game suspension for the following game.
- **Any coach that is ejected from a game:**
  10. Must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.
  11. Will automatically be suspended for the following game.
  12. Could be subject to further disciplinary action at the Youth Sports Coordinator's discretion, including removal from his/her coaching duties.
- **Any fan that is ejected from a game** must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.

## Widefield Parks & Recreation Youth Sports

# Outdoor Soccer Rules

7th - 8th Grade

Coed, 8v8 w/ goalies



### Equipment:

- Goalie shirts will be provided at the game.
- **Shin guards worn under the socks are required.**
- Cleats are highly recommended, but not required.
- No cleats with a toe spike (i.e. baseball and football cleats) or metal spikes.
- No jewelry is to be worn to include watches, rings, necklaces, bracelets, hard barrettes, earrings, and any other item that the referee deems hazardous. Medical bracelets must be taped.
- Hard casts are not allowed under any circumstances.
- Coaches are NOT allowed on the field.
- Fans must sit on the opposite sideline from the teams.
- A size 5 soccer ball will be used, and goals will be 8ft x 24ft.

### Team:

- Games will be played 8v8. Exceptions will be made if teams are short on players that given week.
- OFFSIDES WILL BE CALLED.
- Goalie can use hands in the large penalty box ONLY.
- All players must play as close to equal playing time as possible.
- Spectators are to sit on the sideline opposite where the team bench is. No spectators on the goal line.

### Timing and Substitutions:

- The game consists of two 25-minute halves.
- Halftime will be 5 minutes
- The clock will run continuously with the exception of an injured player, un-retrievable ball, or halftime. No timeouts.
- Substitutions will be allowed at the referee's discretion at natural stoppages in play.

### To Start the Game:

- In the captains' meeting a coin toss will determine first possession and direction. The winner of the toss will choose first possession or which goal its team will defend. Teams will switch sides at halftime.
- The kickoff will occur at the center spot. The ball can move in any direction on the kickoff. The defending team must stay out of the circle until the ball is kicked.
- A goal cannot be scored directly from the kickoff.

### Restarting Play:

- **Goal Kick** – If the offensive team plays the ball over the goal line outside of the goal, a goal kick will be awarded. Any player on the defensive team can take the goal kick. The ball is placed anywhere inside the goal box.
- **Corner Kick** – If the defensive team plays the ball over the goal line outside of the goal, a corner kick will be awarded. Any player on the offensive team can kick the corner kick. The kick must be taken from within two feet of the corner.
- **Throw-In** – This occurs when the ball completely goes out across the sideline. The ball is out on the team last touching it. The ball must be thrown over the top of the head with two hands, and feet must remain in contact

with the ground. **As long as both of the player's feet remain behind or touching the sideline it is a legal throw-in.** A foul throw-in will result in a throw-in for the opposing team.

- **Direct Kick** – Awarded for a major foul. A goal can be scored directly off the kick. The kick will take place from the spot of the foul.
- **Indirect Kick** – Awarded for a minor foul. A goal cannot be scored directly from the kick. The ball must touch another player before a goal can be awarded. The kick will take place from the spot of the foul.
- Any fouls resulting in a direct kick inside the penalty box will result in a penalty kick.
- In all dead-ball situations, defending players must stand at least ten yards away from the ball.

#### **Major Fouls (Direct Kick):**

- Handball, kicking or attempting to kick an opponent, striking, tripping, holding, pushing, charging into or from behind an opponent.
- Note: Legal slide tackles are allowed.

#### **Minor Fouls (Indirect Kick):**

- Playing dangerously, obstruction, goalie taking more than 6 seconds to release the ball, goalie touches the ball again with hands after he/she has released it from possession and before it has touched another player, goalie touches the ball with hands after it has been deliberately kicked to him/her by a teammate, goalie touches the ball with hands after he/she has received it directly from a throw-in by a teammate.

#### **Offsides:**

1. A player is in the offside position when he/she is ahead of the ball at the moment the ball is played, (played means passed or shot, not dribbled) unless:
  - a. The player is in his/her half of the field.
  - b. Two opponents are nearer their goal than he/she is.
  - c. The ball is touched or was last played by the opponent.
  - d. The ball is received from a corner kick, goal kick, drop ball or throw-in.
2. Offside will only be called if in the opinion of the referee the player in the offside position is interfering with play, an opponent, or is gaining an advantage by being in that position.
3. For an infraction of the offside rule, an indirect kick is awarded the defending team at the point of infraction.

#### **Sportsmanship for Players, Coaches, and Fans**

- **Players** - Unsportsmanlike conduct or aggressive play will not be tolerated!!! If the referee witnesses any acts of unsportsmanlike conduct, the game will be stopped and the player or players will be ejected from the game. Any ejection also carries a one game suspension for the following game.
- **Any coach that is ejected from a game:**
  13. Must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.
  14. Will automatically be suspended for the following game.
  15. Could be subject to further disciplinary action at the Youth Sports Coordinator's discretion, including removal from his/her coaching duties.
- **Any fan that is ejected from a game** must leave the field or facility immediately (this means the referees should not be able to hear or see you!). The game will not be played until this happens.