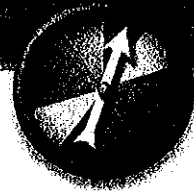
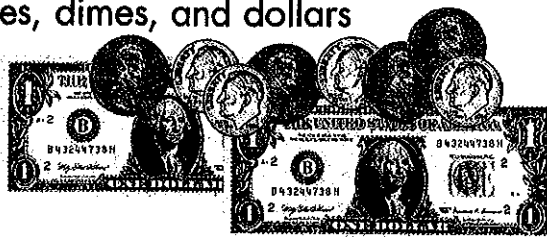




# Collect \$2.00



## You need

- pennies, dimes, and dollars



- number cube, 1–6 
- number cube, 7–12 
- *Collect \$2.00* Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_

**Collect \$2.00** Recording Sheet

Play *Collect \$2.00*. On each turn, write down the amount you collect and the total you have.

Turn 1		Turn 16	
Turn 2		Turn 17	
Turn 3		Turn 18	
Turn 4		Turn 19	
Turn 5		Turn 20	
Turn 6		Turn 21	
Turn 7		Turn 22	
Turn 8		Turn 23	
Turn 9		Turn 24	
Turn 10		Turn 25	
Turn 11		Turn 26	
Turn 12		Turn 27	
Turn 13		Turn 28	
Turn 14		Turn 29	
Turn 15		Turn 30	

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## Play with a partner or in a small group.

- 1 Players take turns rolling the number cubes and collecting the number rolled in coins.
- 2 After taking the amount rolled, players may trade coins for equivalent amounts if they choose to. For example, a player could trade 10 pennies for 1 dime or 10 dimes for 1 dollar.
- 3 Players figure out how much money they have after each turn. They record the amount they collected and the total they have on their *Collect \$2.00* Recording Sheets.
- 4 The game is over when each player has collected \$2.00.

Name \_\_\_\_\_

Date \_\_\_\_\_

**Trading Stickers, Combining Coins**



# Collect \$2.00 Recording Sheet

Play *Collect \$2.00*. On each turn, write down the amount you collect and the total you have.

	How much did you collect?	How much money do you have now?		How much did you collect?	How much money do you have now?
Turn 1			Turn 16		
Turn 2			Turn 17		
Turn 3			Turn 18		
Turn 4			Turn 19		
Turn 5			Turn 20		
Turn 6			Turn 21		
Turn 7			Turn 22		
Turn 8			Turn 23		
Turn 9			Turn 24		
Turn 10			Turn 25		
Turn 11			Turn 26		
Turn 12			Turn 27		
Turn 13			Turn 28		
Turn 14			Turn 29		
Turn 15			Turn 30		