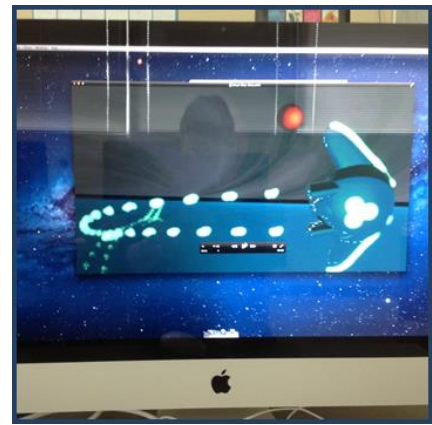
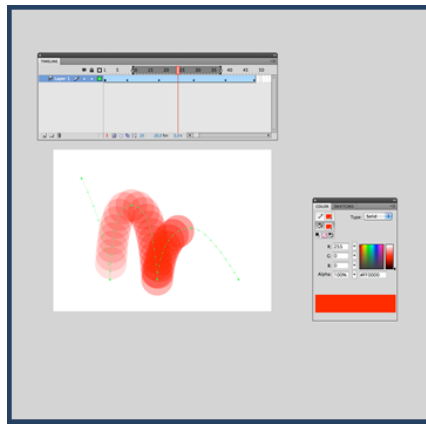
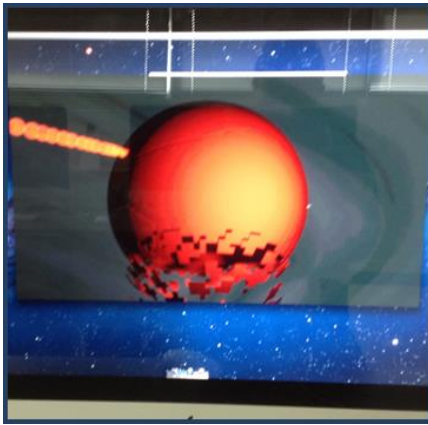


Animation I



Prerequisite: Principles of Digital Editing

Course: 1897CT

Credits: 1

Length: 18 weeks

Placement: 9-12

Course Description

If you like watching cartoons and animation, then this class may be for you. Animation is a growing art form providing careers in entertainment, advertising, and other markets where a strong visual impact is warranted. Basic design principles of animation will be used for creating and drawing storyboards, developing characters, and writing storylines. You will be making, editing, and importing sounds into animations to create interest. A variety of animation techniques and applications will be practiced. Adobe Flash, ToonBoom, and 3D animation software will be explored. A final DVD of all animations will be made as a final digital portfolio.

Student Activities

Create animations for school groups and organizations as well as district initiatives. Students in both the Animation and Advanced Animation courses will have the opportunity to be a part of the career tech student organization, Skills USA. Through Skills USA, the students will have the opportunity to compete in real world animation and leadership contests at the district, state and national level.

Certifications

Adobe Animate Certification Possible

Student Cost: \$30

Certification paid for by CTE if student has an 80+ GPA in course and passes a practice test

Competitions



Additional Considerations

If seeking certification, curriculum cannot be modified.