

CER Winter Indoor Golf Simulator League Rules

- The Indoor Golf League has a format of individual play, playing once per week for 5 weeks.
- Each player will play 9 holes or 2 hours, whichever comes first.
- No new hole is to be started after 2 hours of play. Players are to finish the hole they are on when the 2 hour time limit hits.
- Golfers will play 5 different golf courses, each weekly session will play the same course on each respective week.
- 10 is the maximum number of strokes per hole, per player.
- Subs are allowed if the registered golfer is not able to play.
- Scores will be broken down by average scores on par 3's, par 4's and par 5's. Those averages will be totaled for a final score per session.
- Score cards must be filled out and turned in at the end of each session.
- Tees are only allowed on the tee shot (variety of tee heights available)
- All league matches will use 8-foot gimmies
- Green speeds will be set to slow and clear/fair conditions
- Should a shot be accidentally played or registered, a mulligan will be allowed. This is the **ONLY TIME MULLIGANS ARE ALLOWED**. Be fair, only use a mulligan when there was a true error made by the system, or an accidental shot was recorded.
- USGA rules of golf apply where applicable
- Golfers must play quickly, **ONLY ONE PRACTICE STROKE BEFORE HITTING**
- Pay attention and know when it is your turn to hit