

## SHINE PROGRAMME

<i>Chapter One</i>	Waves, water and Atlantis; finding truth in myth and understanding our natural environment. <i>Classics, Science – analysis, experimentation and evaluation.</i>
<i>Chapter Two</i>	Sound and Silence; the effects of the air-raids in this country and the basics of harmony. <i>History, Music – empathy, creativity and structure.</i>
<i>Chapter Three</i>	The death of the sun; the life of stars and the significance of sun-worship in ancient cultures. <i>Science, Drama – knowledge, deduction and creative self-expression.</i>
<i>Chapter Four</i>	The library; the complex art of map-making and the impossible beauty of mathematics. <i>Geography, Mathematics – interpretation, evaluation and innovation.</i>
<i>Chapter Five</i>	Passions and poison; the power of the written word and the deadliest substances on earth. <i>English, Science – self-expression, experimentation and evaluation.</i>
<i>Chapter Six</i>	The origins of life; ultimate questions and the physical requirements of life. <i>Religion &amp; Philosophy, Science – analysis, argument and experiment.</i>
<i>Chapter Seven</i>	The forked tongue; the evolution of language and basic computer programming. <i>Modern Languages, ICT – linguistics, analysis and creativity.</i>
<i>Chapter Eight</i>	Light and beauty; where colour comes from and the question of aesthetics. <i>Physics, Art – experiment, evaluation and emotional expression.</i>
<i>Chapter Nine</i>	Deception and Betrayal; mathematical certainties, the story of Orpheus and Eurydice. <i>Mathematics, Classics – critical thought, analysis and creativity.</i>
<i>Chapter Ten</i>	A twist in time; the possibilities of time-travel and an introduction to the ‘god particle’. <i>Religion and Philosophy, Science – unconventional thinking, analysis.</i>