

# Curriculum – Technology Education

	<b>Technology Education</b>
<b>What your child will learn</b>	<ul style="list-style-type: none"><li>• Basic Machine/Tool Use and Safety</li><li>• Machine Processes</li><li>• Computer Aided Drafting CAD</li><li>• Video /Movie Editing</li><li>• How to read CAD drawings</li><li>• Introduction to the design process</li></ul>
<b>What your child will do</b>	<ul style="list-style-type: none"><li>• Create an Animal Bank (Piggy Bank)</li><li>• Create a Picture Frame</li><li>• Create a Movie Using I-Movie</li><li>• Packaging Product for picture frame</li></ul>
<b>What you'll see (products)</b>	<ul style="list-style-type: none"><li>• An Animal Bank</li><li>• A picture frame</li><li>• An I-Movie</li><li>• A package to store picture frame in</li></ul>
<b>How you can help</b>	<ul style="list-style-type: none"><li>• Take students to the DaVinci Center</li><li>• Talk with them about Engineering</li><li>• Apply basic problem solving at home</li></ul>