

## GRADE 7 FILM FRAMEWORK

### Contents

OBJECTIVES .....	1
THEMES AND CONTENT .....	1
MATERIALS AND TECHNOLOGY .....	2
PERFORMANCE INDICATORS .....	2
ASSESSMENT .....	3

### OBJECTIVES

*By the end of this course students are expected to reach the following objectives:*

- Identify key developments in moving-image technology;
- Identify basic story elements found in all film narratives, specifically character, setting, and conflict;
- Explain how cinematic storytelling differs from written narratives;
- Identify four ways a filmmaker creates symbols and suggests meaning;
- Create a timeline of moving-image technology;
- Examine objects of significance in their own childhood and write expressively about those objects;

### THEMES AND CONTENT

#### What is a Movie

- Technology and story
- A Film's narrative structure
- Our film heritage

#### The Filmmaking Process

- The director's vision
- Getting ready pre-production
- In the studio post-production

#### Film Language and the Elements of Style

- Understanding composition
- Capturing light and movement on the screen
- Editing process
- Putting it all together

## Historical and Cultural Contexts

- Making connections between the history and cultural expectations
- Analyzing film depictions
- Writing about history using moving images

## Film Production

### Screenwriting - How Films Tell Stories

- Different types of films
- Screenplay structures
- How to write for show instead of tell
- Elements of a story

### Cinematography - How to Effectively Film a Story

- How cinematography can be used to enhance a story
- Using problem-solving to film various scenes in a few days
- How to manage time and resources during a shoot

### Editing - How Editing can be Used to Finalize a Film

- The role of sound editing
- How to cut movies
- Using special effects to add to a movie

## **MATERIALS AND TECHNOLOGY**

Timeline, screenplay, storyboard software

Digital video cameras

Computer with video editing software

The Story of Movies: <https://www.storyofmovies.org/lesson-library>

3-2-1 Vocabulary: <http://www.readwritethink.org/classroom-resources/lesson-plans/vocabulary-learning-filmmaking-vocabulary-30683.html?tab=4#student-objectives>

## **PERFORMANCE INDICATORS**

### CREATIVITY AND INNOVATION

Plan, structure and write a script. DOK 2 E

Create a storyboard based on an original or adapted story DOK 2

Publish or present content that customizes the message and medium for their intended audiences. DOK 2

Create original works and/or remix resources into new creations. DOK 2

### CRITICAL THINKING, PROBLEM SOLVING, AND DECISION MAKING

Analyze multiple ways that images influence specific audiences. DOK 3

Select digital tools to plan and manage a design process. DOK 2 E

Identify tools needed when preparing to shoot a film. DOK 2

### **TECHNOLOGY OPERATIONS AND CONCEPTS**

Drag and drop media files in any order DOK 1 E

Trim video clips to focus on key moments or set custom durations DOK 1 E

Add animation to videos, photos, text and annotations DOK 1 E

Record voice-overs and video editing (transitions, title, credits, visual effects, sound effects) DOK 1 E

Edit recorded images with appropriate lighting quality, depth, perspective, sound and Chroma key effects. DOK 2

Using still image and video editors, add multiple sound files to a movie, and control individually the volume for each one. DOK 2

### **ASSESSMENT**

Writing the screenplay

Storyboarding

Preparing the shoot

Shooting

Editing

Final film project